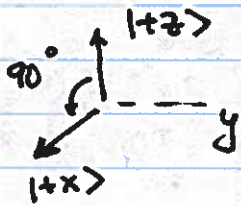


Basis transformation

We can transform the state vectors using the rotation operator



$$|x\rangle = R\left(\frac{\pi}{2}\vec{j}\right)|z\rangle$$

$$\langle+x| = \langle+z|R^\dagger\left(\frac{\pi}{2}\vec{j}\right)$$

$$|-x\rangle = R\left(\frac{\pi}{2}\vec{j}\right)|-z\rangle$$

$$\langle-x| = \langle-z|R^\dagger\left(\frac{\pi}{2}\vec{j}\right)$$

$$|d\rangle = c_+|+z\rangle + c_-|-z\rangle \quad \text{or} \quad |d\rangle = \tilde{c}_+|+x\rangle + \tilde{c}_-|-x\rangle$$

$$\begin{pmatrix} \tilde{c}_+ \\ \tilde{c}_- \end{pmatrix} = \begin{pmatrix} \langle+x|d\rangle \\ \langle-x|d\rangle \end{pmatrix} = \begin{pmatrix} \langle+x|+z\rangle\langle+z|d\rangle + \langle+x|-z\rangle\langle-z|d\rangle \\ \langle-x|+z\rangle\langle+z|d\rangle + \langle-x|-z\rangle\langle-z|d\rangle \end{pmatrix}$$

$$= \underbrace{\begin{pmatrix} \langle+x|+z\rangle & \langle+x|-z\rangle \\ \langle-x|+z\rangle & \langle-x|-z\rangle \end{pmatrix}}_{\text{basis transformation}} \begin{pmatrix} \langle+z|d\rangle \\ \langle-z|d\rangle \end{pmatrix} = \begin{pmatrix} c_+ \\ c_- \end{pmatrix}$$

basis transformation basis

$$\hat{T}_{z \rightarrow x} = \begin{pmatrix} \langle+x|+z\rangle & \langle+x|-z\rangle \\ \langle-x|+z\rangle & \langle-x|-z\rangle \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix}$$

$$\hat{T}_{x \rightarrow z} = \begin{pmatrix} \langle+z|+x\rangle & \langle+z|-x\rangle \\ \langle-z|+x\rangle & \langle-z|-x\rangle \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix}$$

$$\hat{T}_{z \rightarrow y} = \begin{pmatrix} \langle+y|+z\rangle & \langle+y|-z\rangle \\ \langle-y|+z\rangle & \langle-y|-z\rangle \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} & i/\sqrt{2} \\ 1/\sqrt{2} & -i/\sqrt{2} \end{pmatrix}$$

$$\hat{T}_{y \rightarrow z} = \begin{pmatrix} \langle+z|+y\rangle & \langle+z|-y\rangle \\ \langle-z|+y\rangle & \langle-z|-y\rangle \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ -i/\sqrt{2} & +i/\sqrt{2} \end{pmatrix}$$

What if we know the operator matrix in one basis, but our states are defined in a different basis?

For example: since $|±x\rangle$ are the eigenstates of \hat{J}_x , in $|±x\rangle$ basis the matrix for \hat{J}_x is

$$\frac{\hbar}{2} \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix}$$

$|\text{fin}\rangle = \hat{J}_x |\text{ini}\rangle$ ← valid notation in general
 But in case we want to use matrix form, all states/operators must be in the same state so

$$\begin{pmatrix} f_+ \\ f_- \end{pmatrix} = \hat{J}_x \Big|_{\text{in } z\text{-basis}} \begin{pmatrix} c_+ \\ c_- \end{pmatrix}$$

or $\begin{pmatrix} f_+ \\ f_- \end{pmatrix} = \hat{J}_x \Big|_{\text{in } x\text{-basis}} \begin{pmatrix} \tilde{c}_+ \\ \tilde{c}_- \end{pmatrix} = \hat{J}_x \Big|_{\text{in } x\text{-basis}} \tilde{T}_{z \rightarrow x} \begin{pmatrix} c_+ \\ c_- \end{pmatrix}$

$$= \hat{J}_x \Big|_{\text{in } x\text{-basis}} \tilde{T}_{z \rightarrow x} \begin{pmatrix} c_+ \\ c_- \end{pmatrix}$$

$$\begin{pmatrix} f_+ \\ f_- \end{pmatrix} = \tilde{T}_{x \rightarrow z} \begin{pmatrix} \tilde{f}_+ \\ \tilde{f}_- \end{pmatrix} = \tilde{T}_{x \rightarrow z} \hat{J}_x \Big|_{\text{in } x\text{-basis}} \tilde{T}_{z \rightarrow x} \begin{pmatrix} c_+ \\ c_- \end{pmatrix}$$

$$\hat{J}_x \Big|_{\text{in } z\text{-basis}} = \tilde{T}_{x \rightarrow z} \hat{J}_x \Big|_{\text{in } x\text{-basis}} \tilde{T}_{z \rightarrow x}$$

$$\hat{J}_x \Big|_{\text{in } z\text{-basis}} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix} \begin{pmatrix} \hbar/2 & 0 \\ 0 & -\hbar/2 \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix} =$$

$$= \frac{\hbar}{2} \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ -1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} = \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \frac{\hbar}{2} \hat{b}_x$$