

Quantum enhanced measurements

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WM, Febraury 18, 2014

People



From ray optics to semiclassical optics

Classical/Geometrical optics

- light is a ray
- which propagates straight
- cannot explain diffraction and interference



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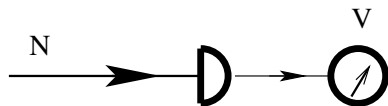
Semiclassical optics

- light is a wave
- color (wavelength/frequency) is important
- amplitude (a) and phase are important, $E(t) = ae^{i(kz - \omega t)}$
- cannot explain residual measurements noise



Detector quantum noise

Simple photodetector

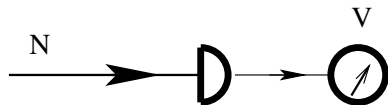


$$V \sim N$$

$$\Delta V \sim \sqrt{N}$$

Detector quantum noise

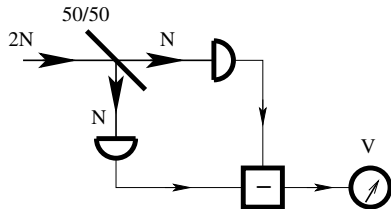
Simple photodetector



$$V \sim N$$

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Balanced photodetector



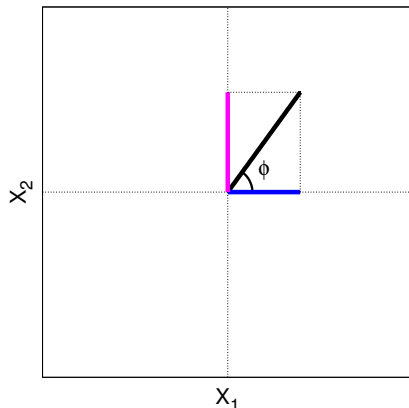
$$V = 0$$

$$\Delta V \sim \sqrt{N}$$

Classical field

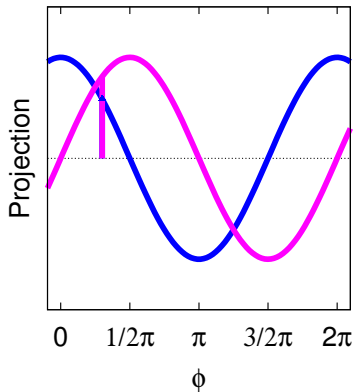
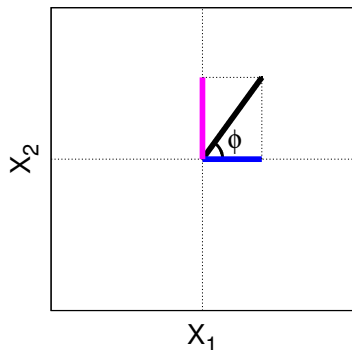
$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$

Detectors sense the **real** part of the field (X_1) but there is a way to see X_2 as well



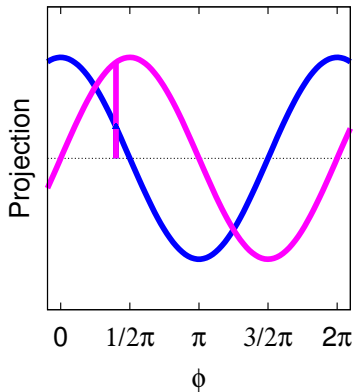
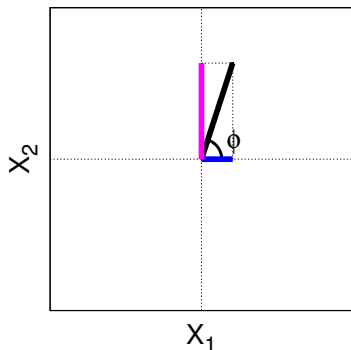
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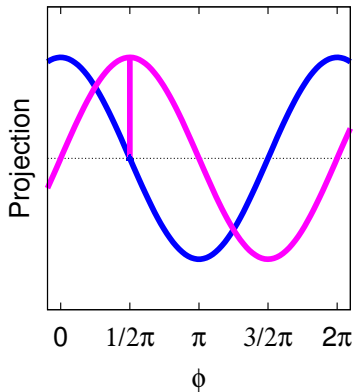
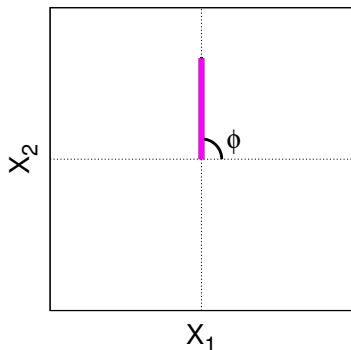
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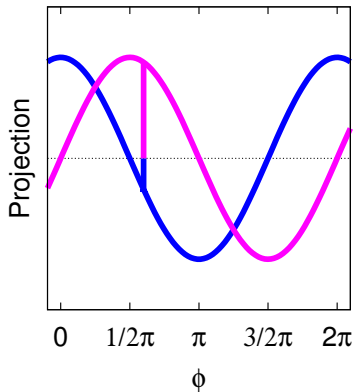
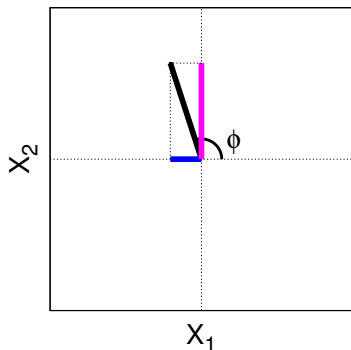
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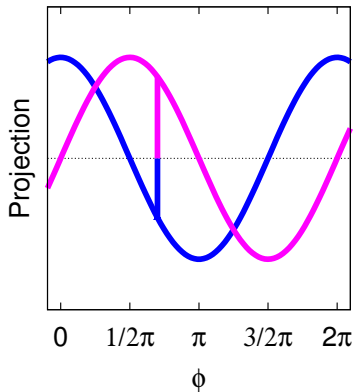
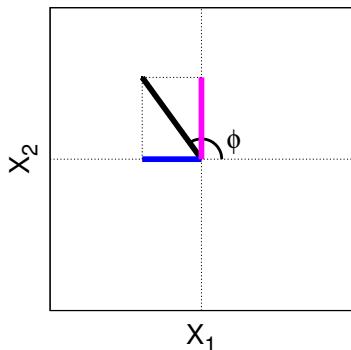
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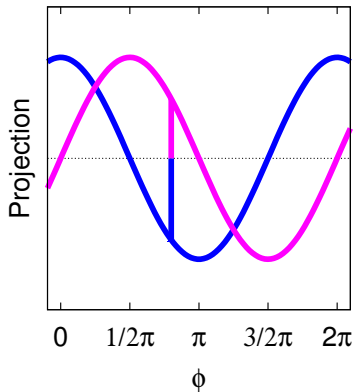
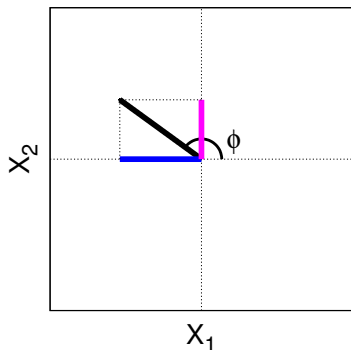
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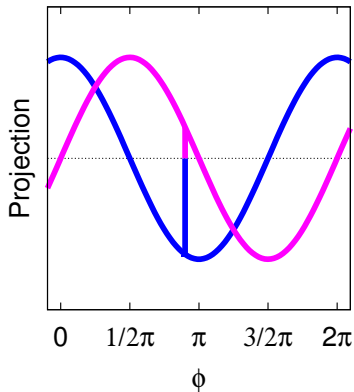
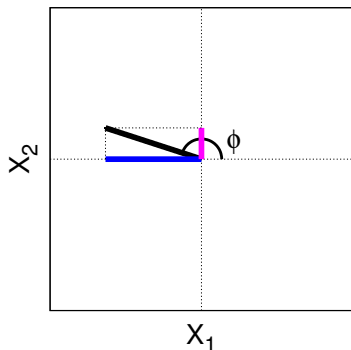
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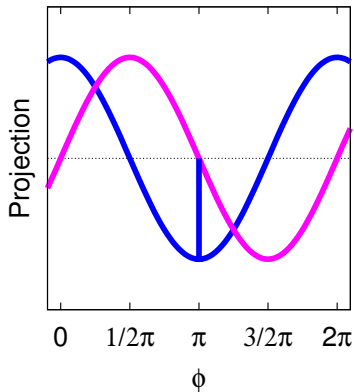
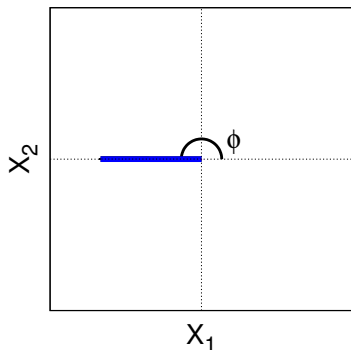
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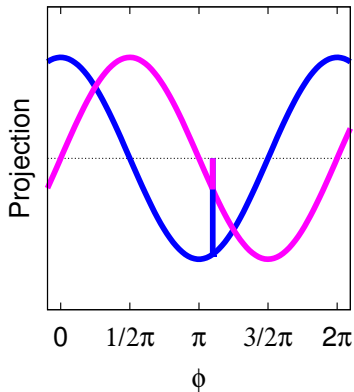
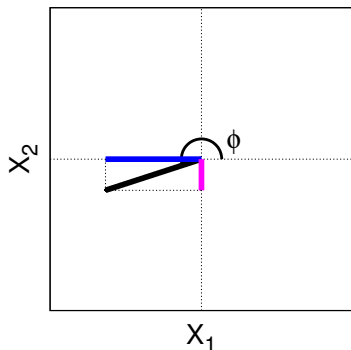
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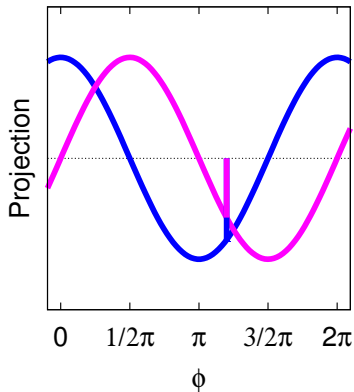
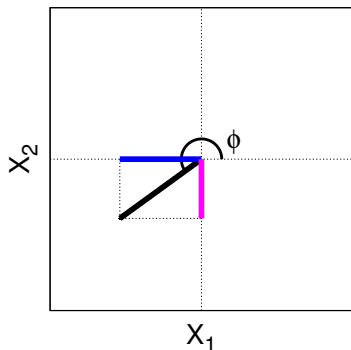
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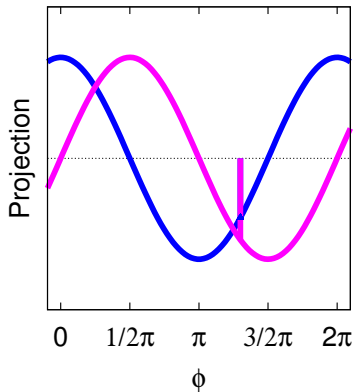
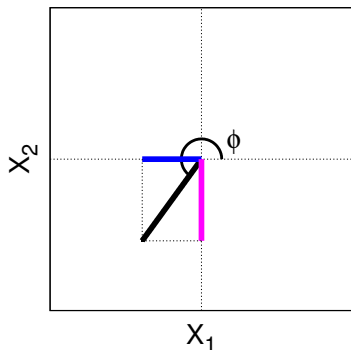
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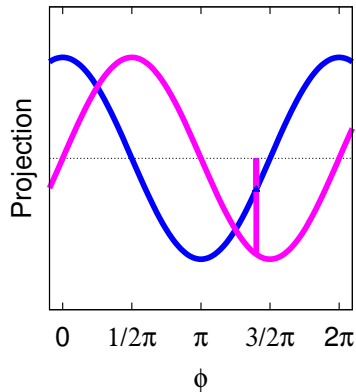
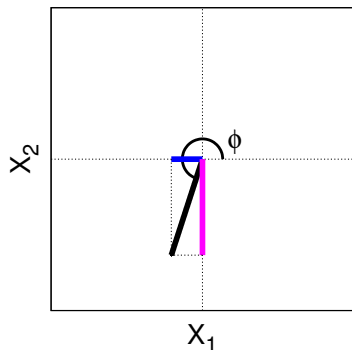
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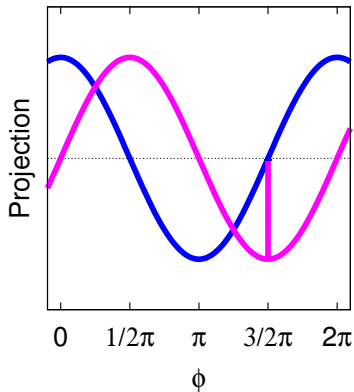
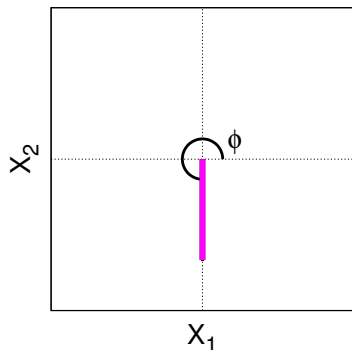
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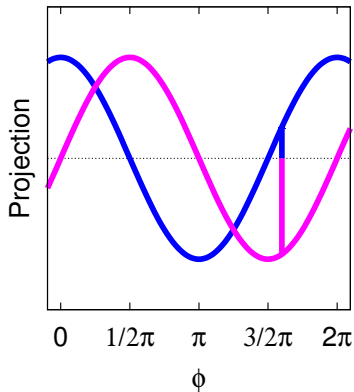
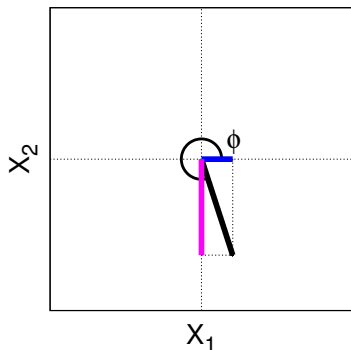
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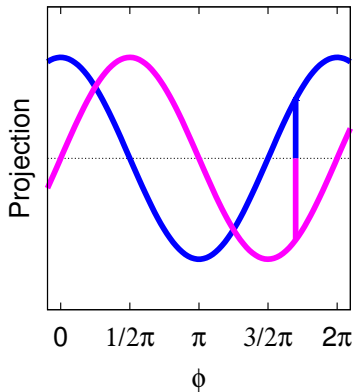
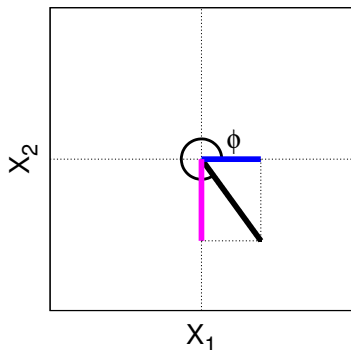
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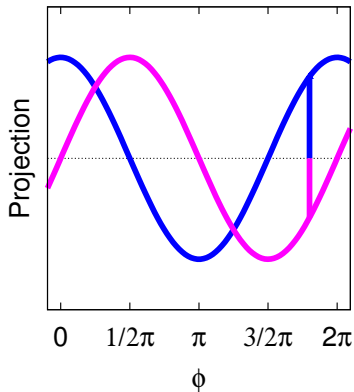
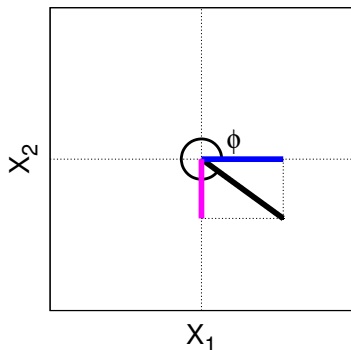
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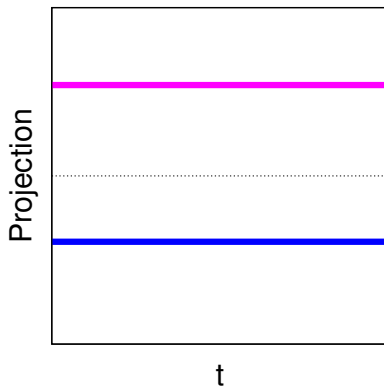
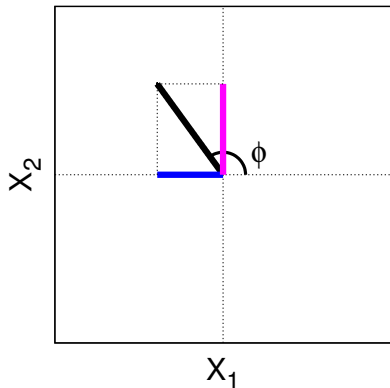
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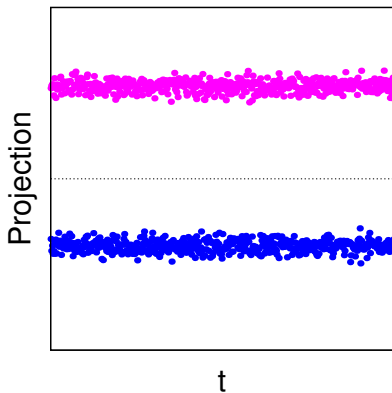
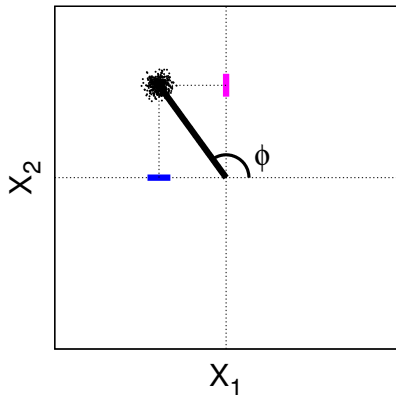
Classical quadratures vs time in a rotating frame

$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$



Reality check quadratures vs time

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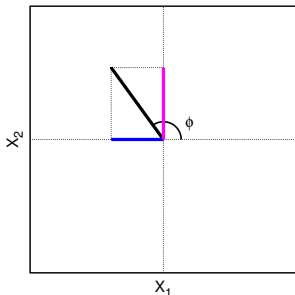


Transition from classical to quantum field

Classical analog

- Field amplitude a
- Field real part
 $X_1 = (a^* + a)/2$
- Field imaginary part
 $X_2 = i(a^* - a)/2$

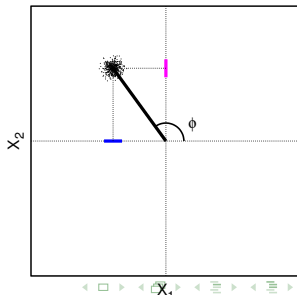
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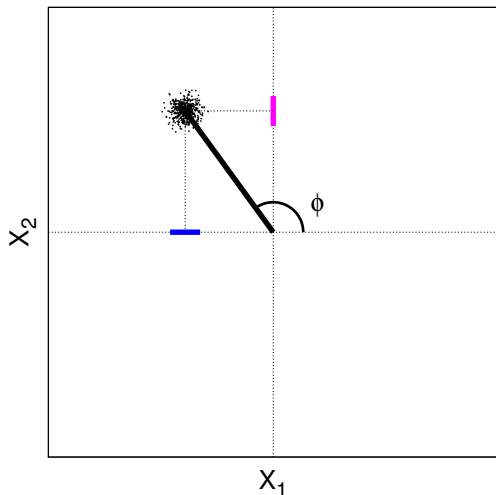
Quantum approach

- Field operator \hat{a}
- Amplitude quadrature
 $\hat{X}_1 = (\hat{a}^\dagger + \hat{a})/2$
- Phase quadrature
 $\hat{X}_2 = i(\hat{a}^\dagger - \hat{a})/2$

$$\hat{E}(\phi) = \hat{X}_1 + i\hat{X}_2$$



Quantum optics summary



Light consist of photons

- $\hat{N} = a^\dagger a$

Commutator relationship

- $[a, a^\dagger] = 1$

- $[X_1, X_2] = i/2$

Detectors measure

- number of photons \hat{N}
- Quadratures \hat{X}_1 and \hat{X}_2

Uncertainty relationship

- $\Delta X_1 \Delta X_2 \geq 1/4$

Heisenberg uncertainty principle and its optics equivalent

Heisenberg uncertainty principle

$$\Delta p \Delta x \geq \hbar/2$$

The more precisely the POSITION is determined, the less precisely the MOMENTUM is known, and vice versa



Heisenberg uncertainty principle and its optics equivalent



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$$\Delta p \Delta x \geq \hbar/2$$

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Optics equivalent

$$\Delta \phi \Delta N \geq 1$$

The more precisely the PHASE is determined, the less precisely the AMPLITUDE is known, and vice versa

Heisenberg uncertainty principle and its optics equivalent



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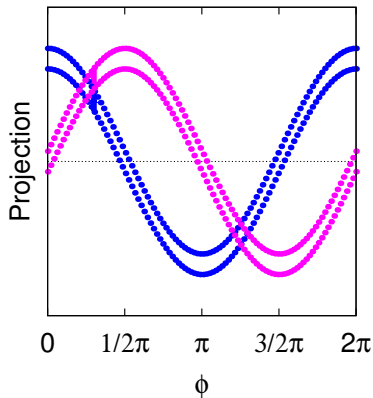
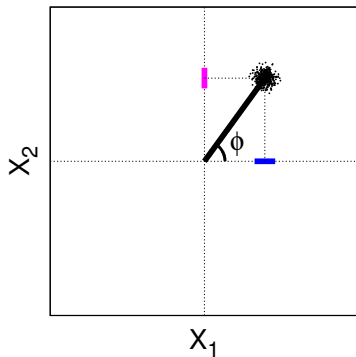
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Optics equivalent strict definition

$$\Delta X_1 \Delta X_2 \geq 1/4$$

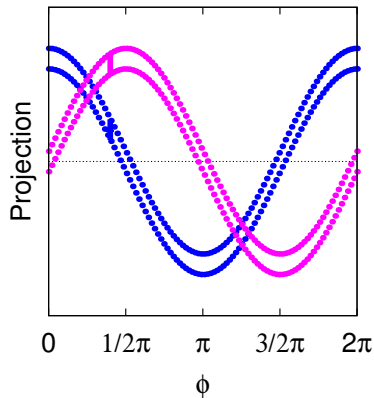
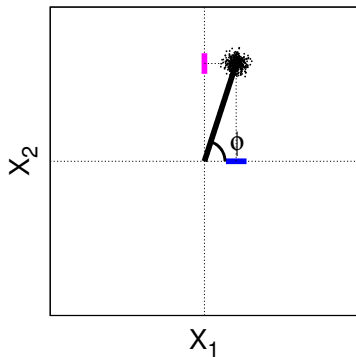
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



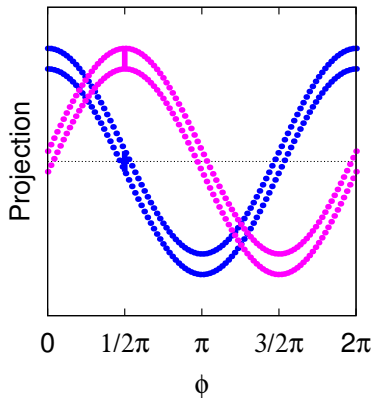
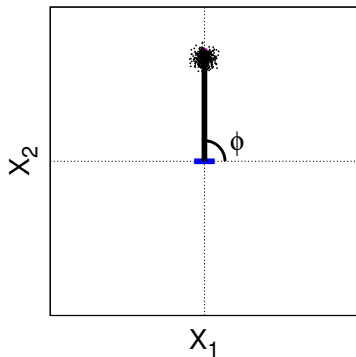
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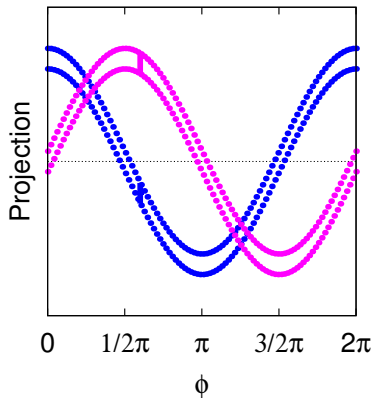
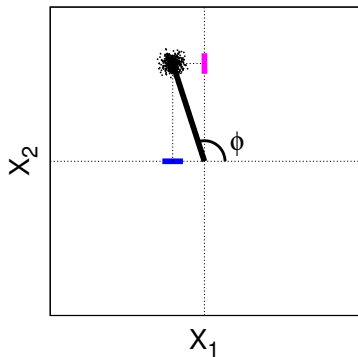
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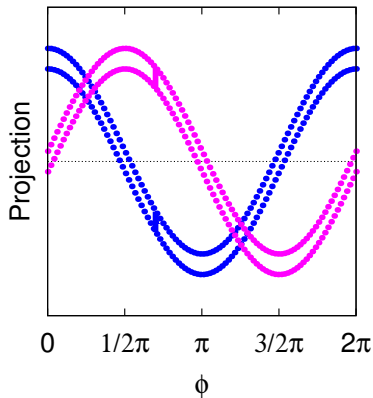
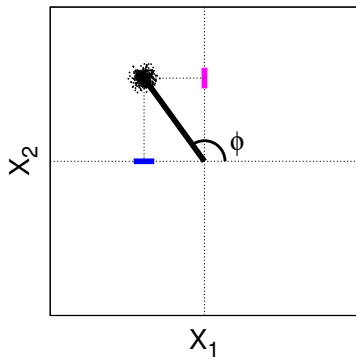
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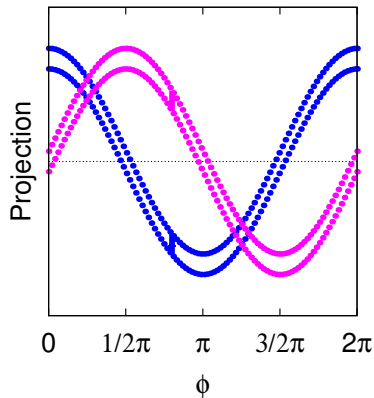
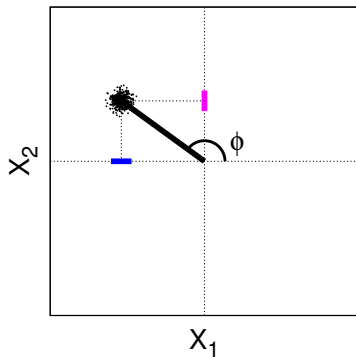
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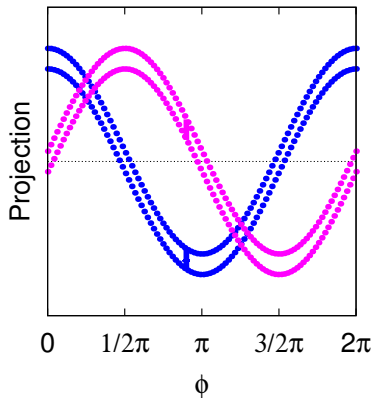
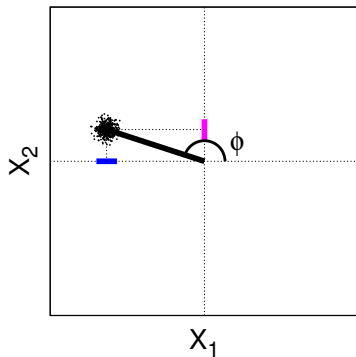
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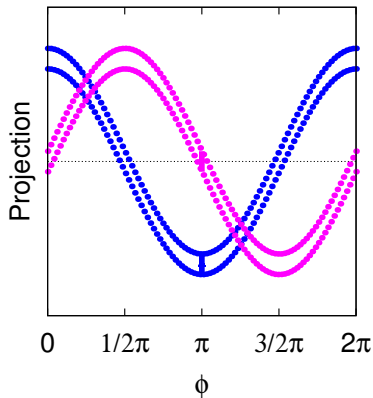
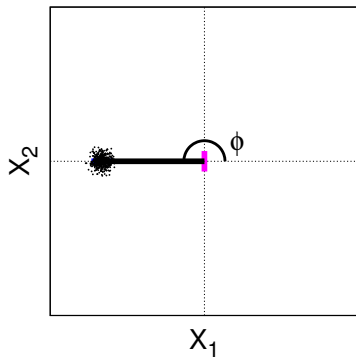
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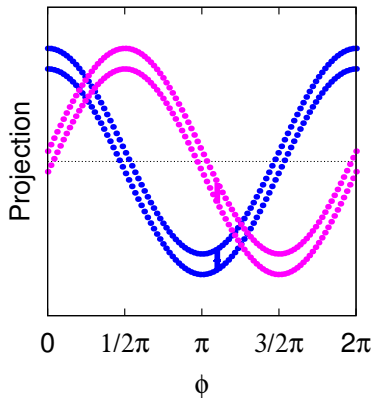
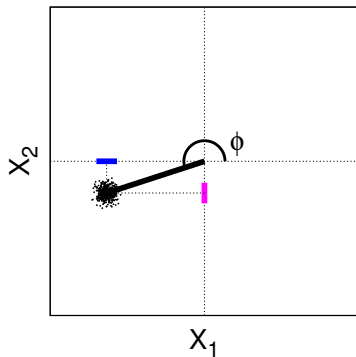
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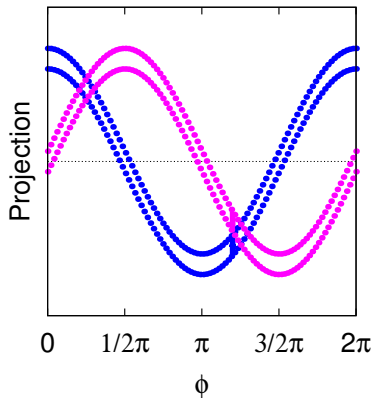
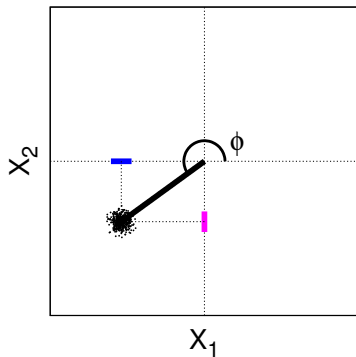
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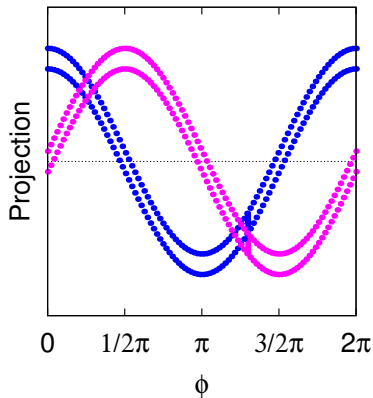
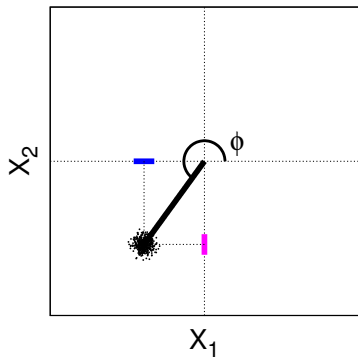
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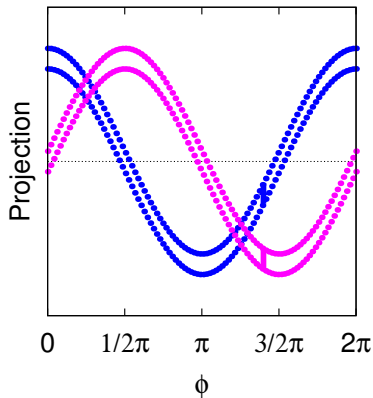
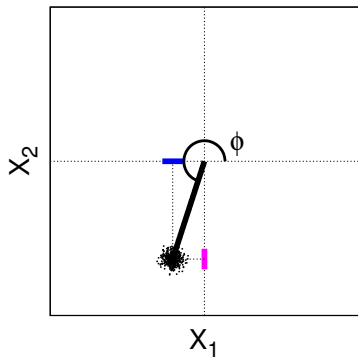
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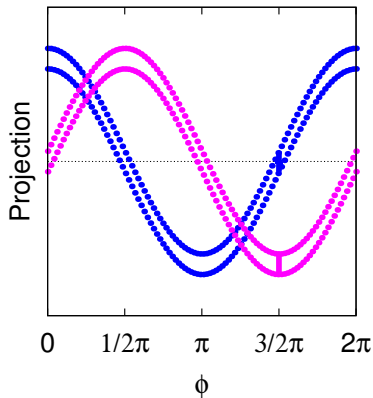
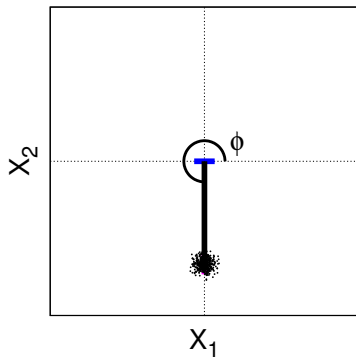
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



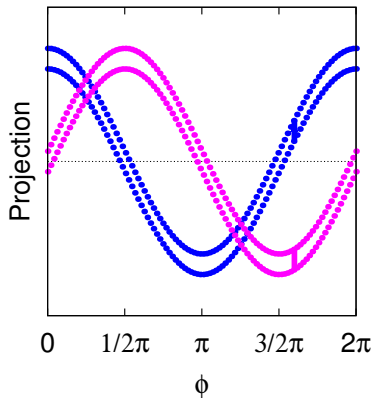
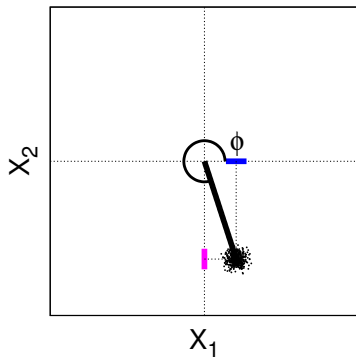
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



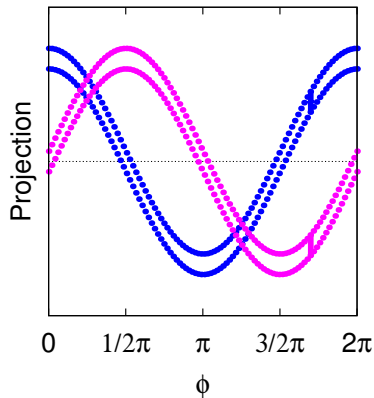
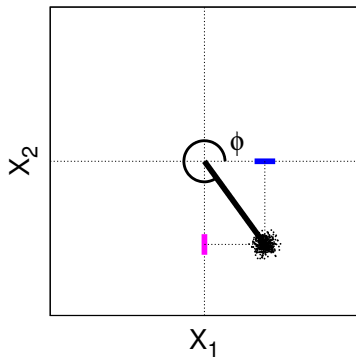
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



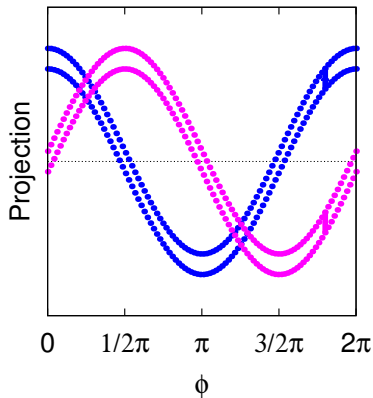
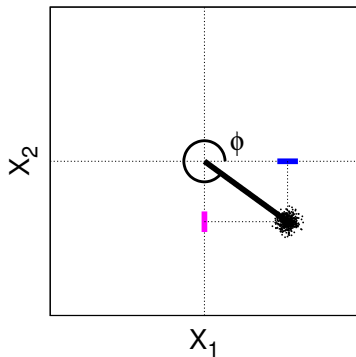
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



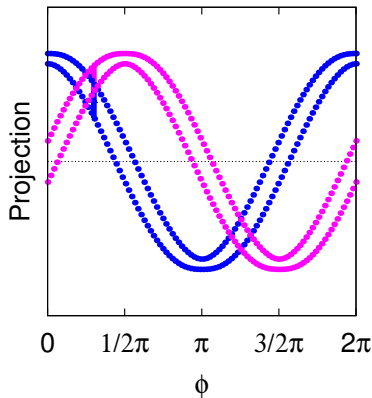
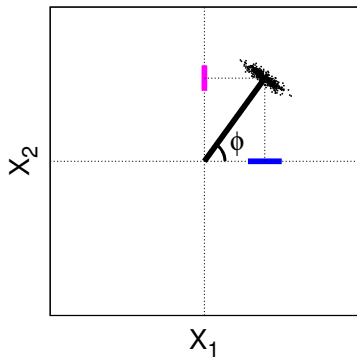
Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



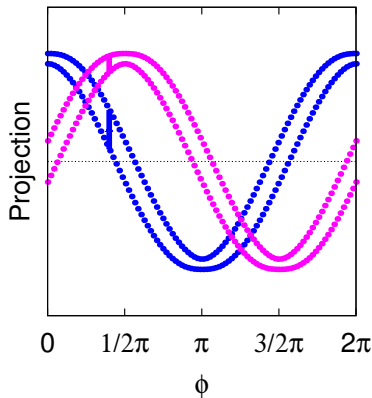
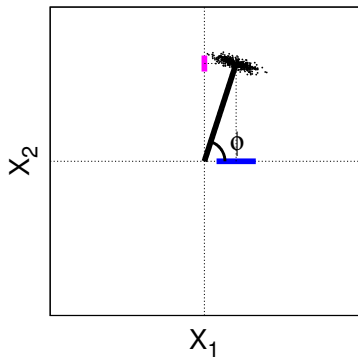
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



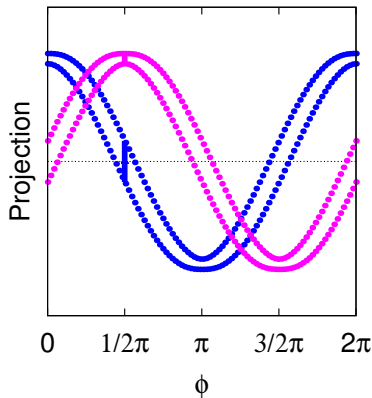
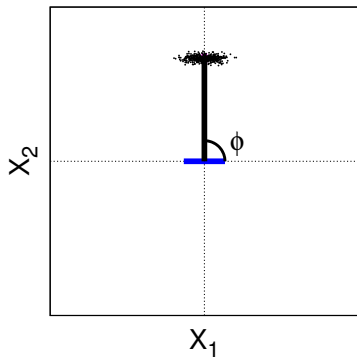
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



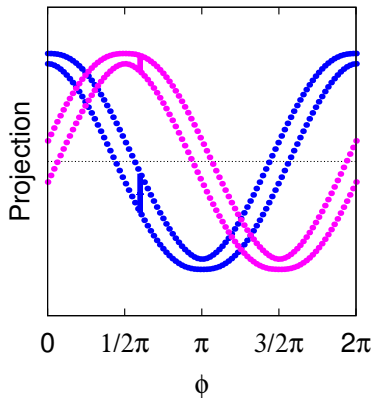
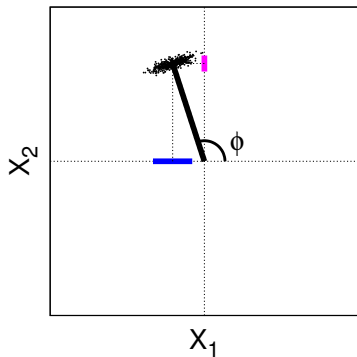
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



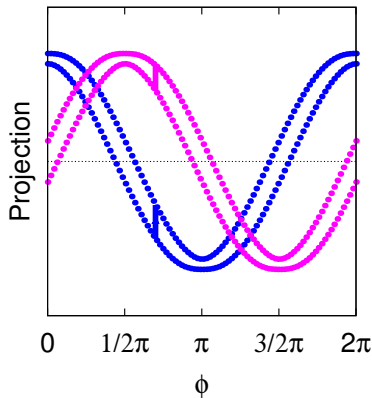
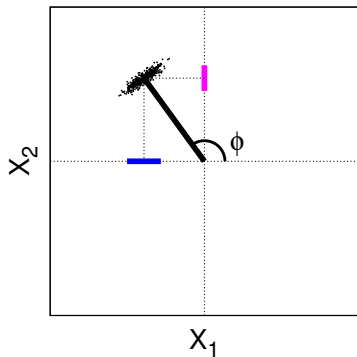
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



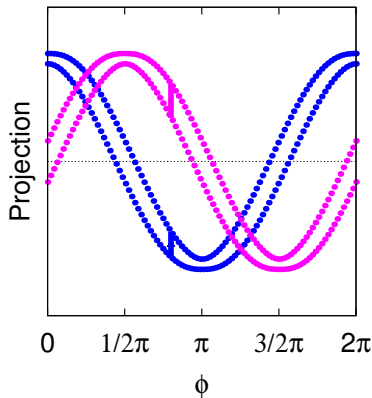
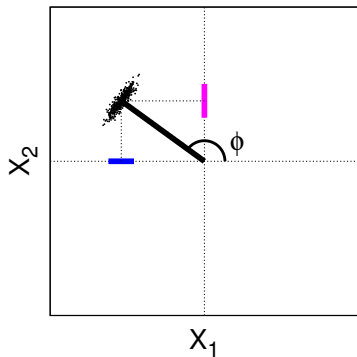
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



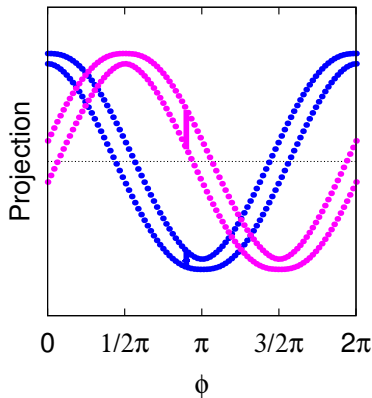
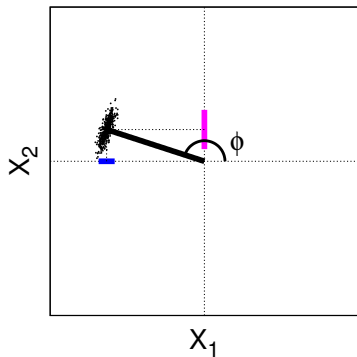
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



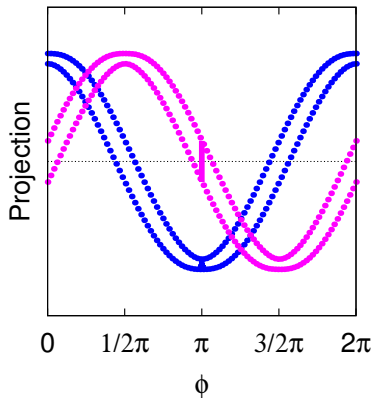
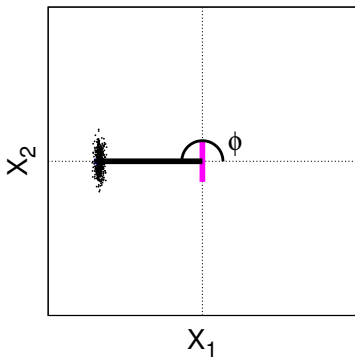
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



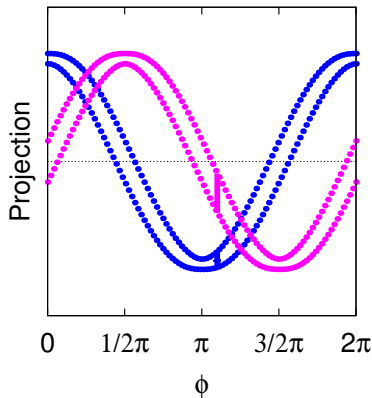
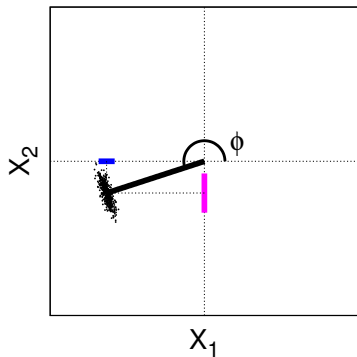
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



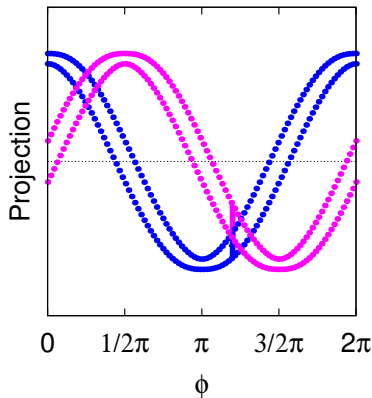
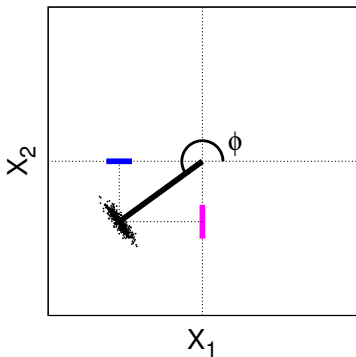
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



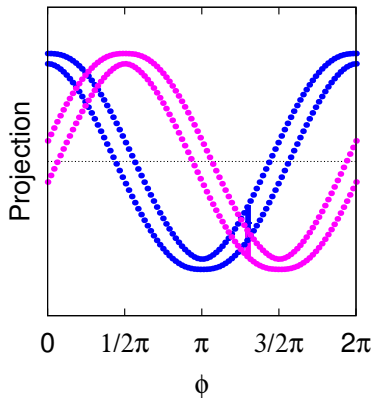
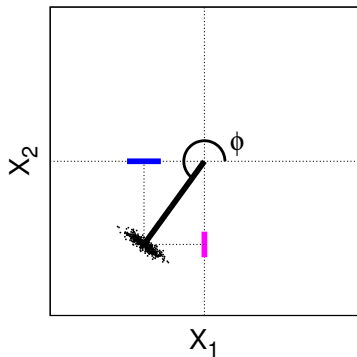
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



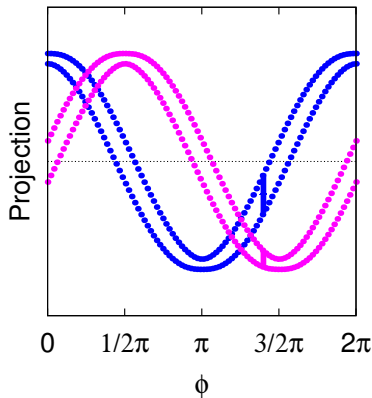
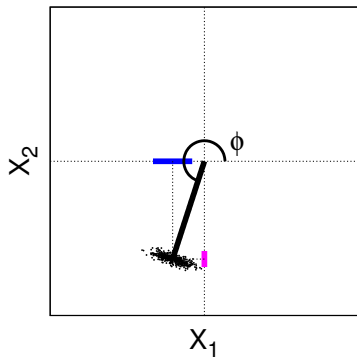
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



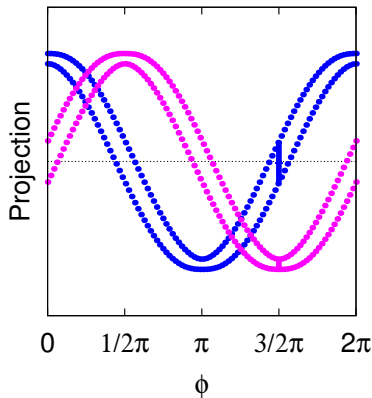
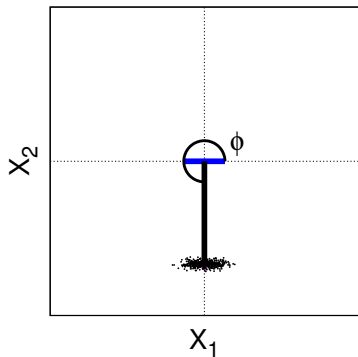
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



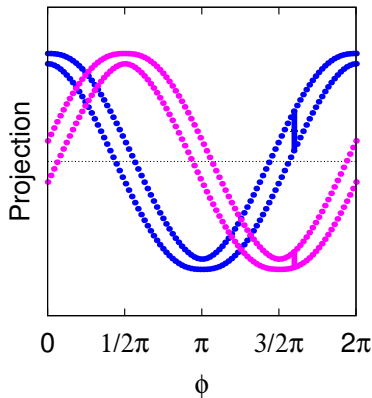
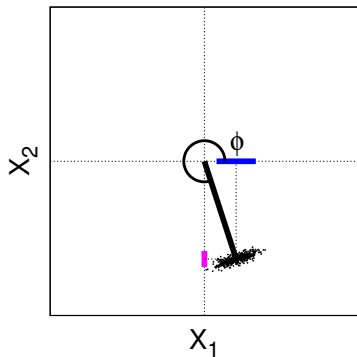
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



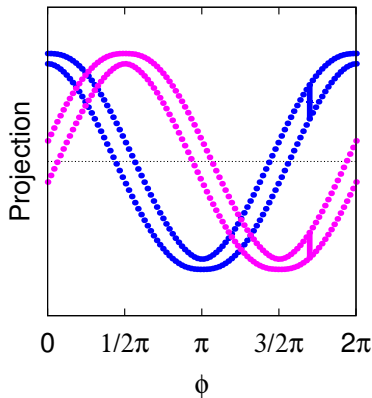
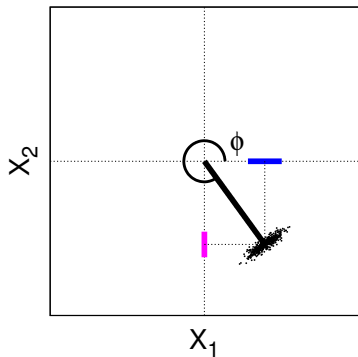
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



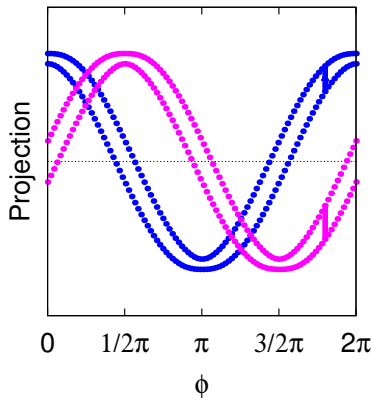
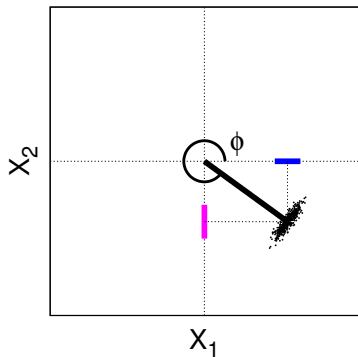
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



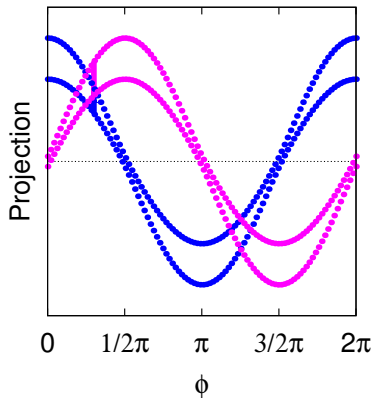
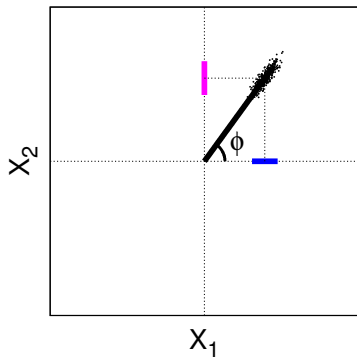
Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



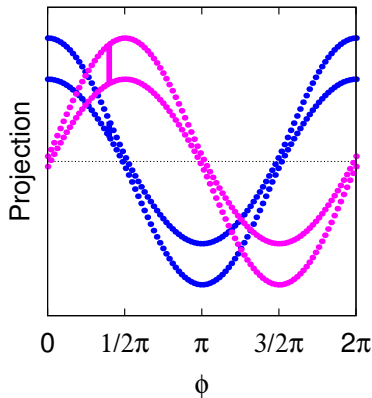
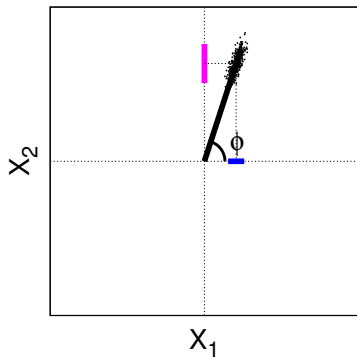
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



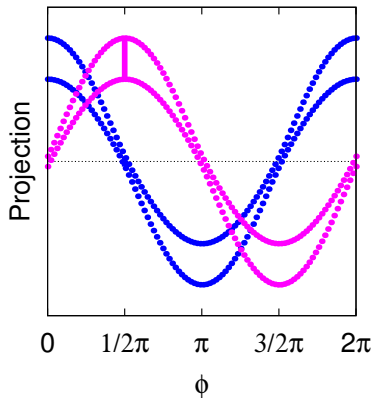
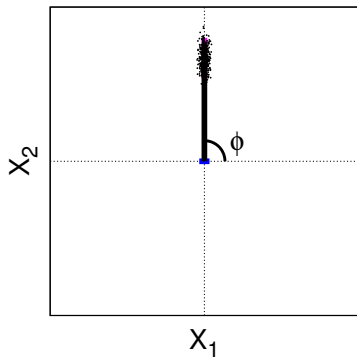
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



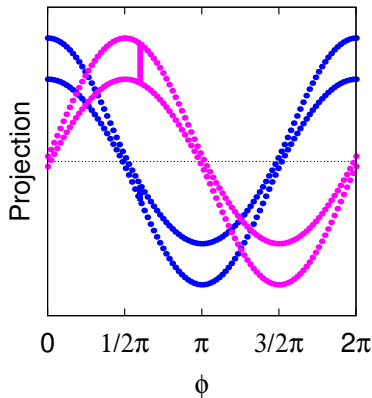
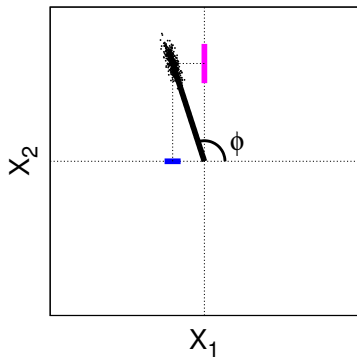
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



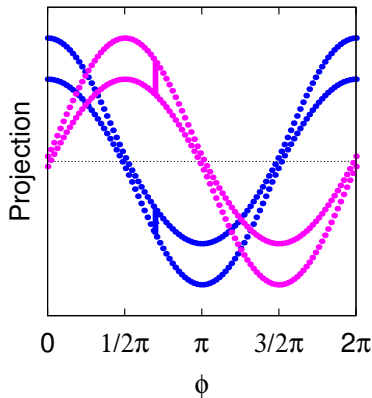
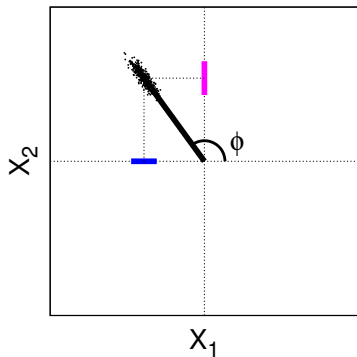
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



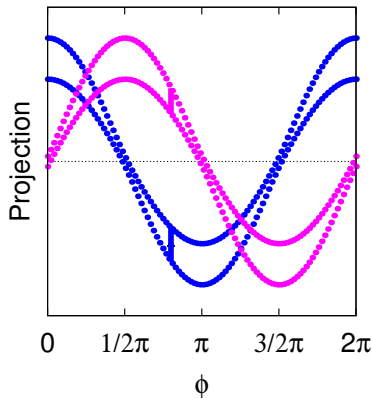
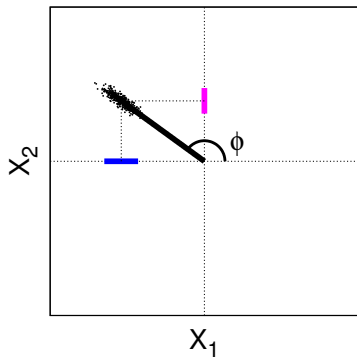
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



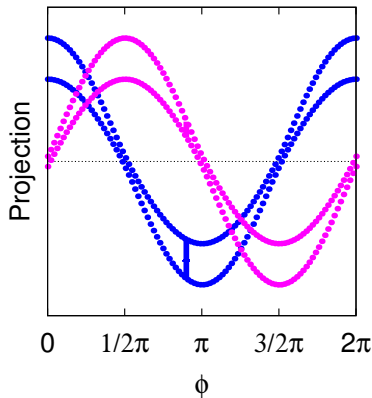
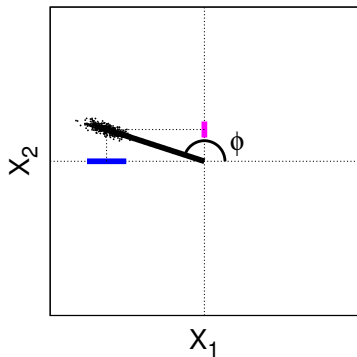
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



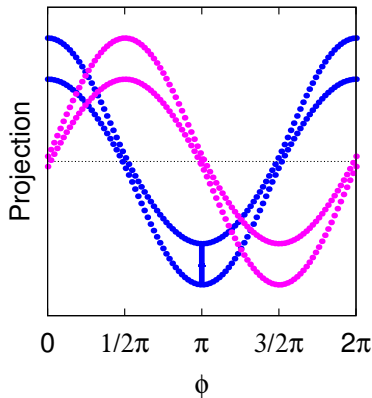
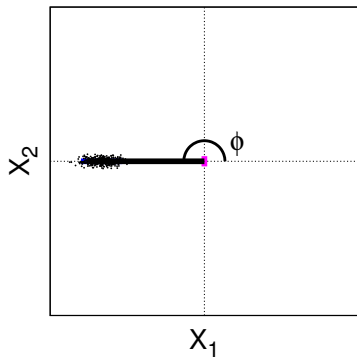
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



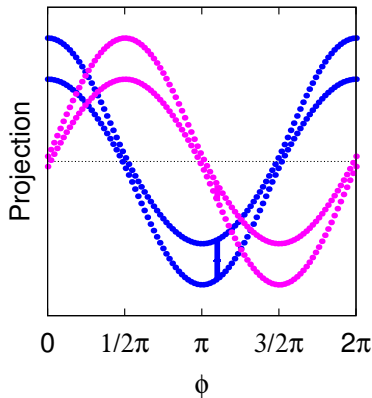
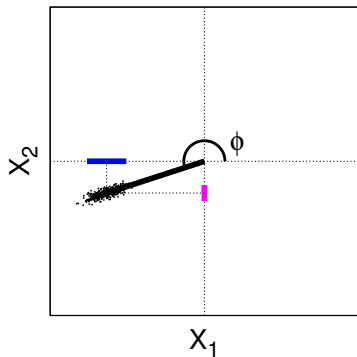
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



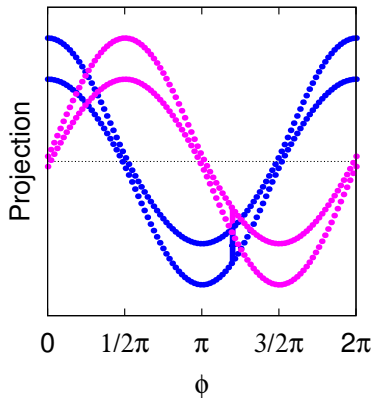
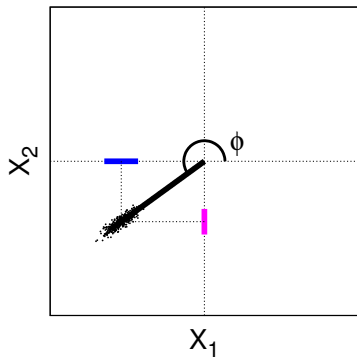
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



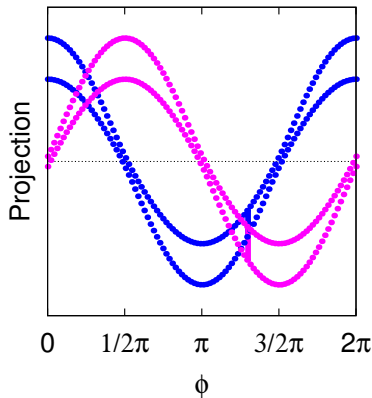
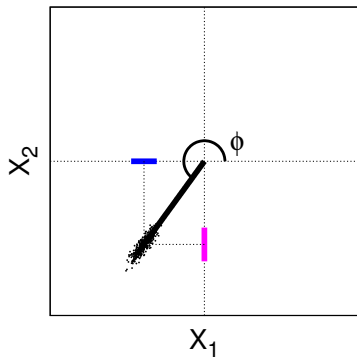
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



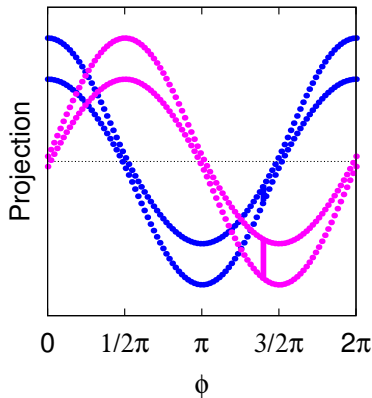
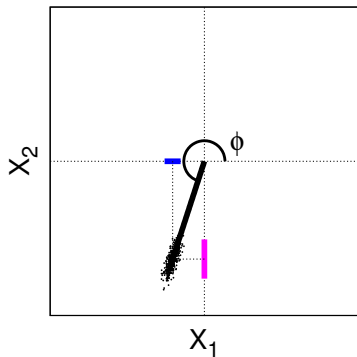
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



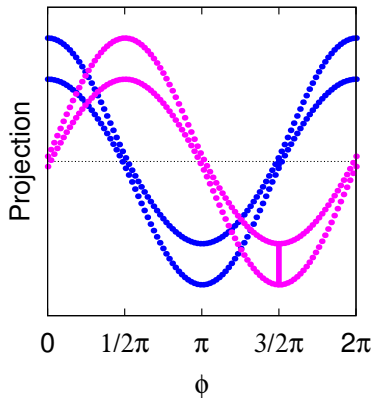
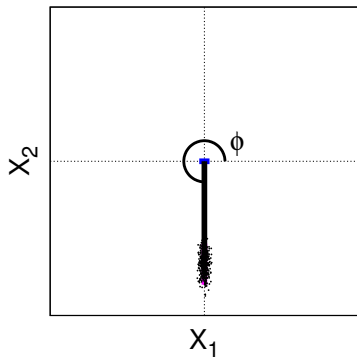
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



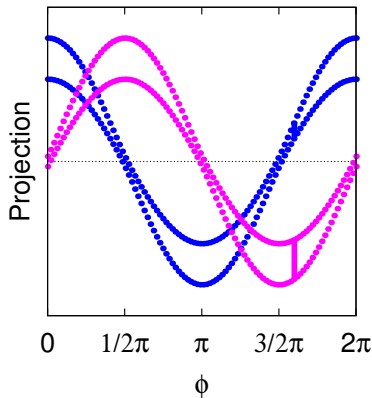
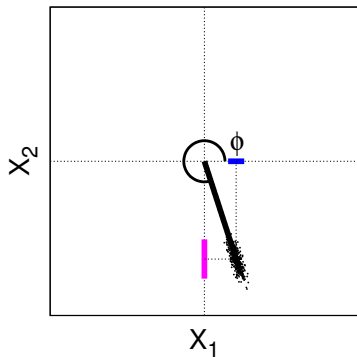
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



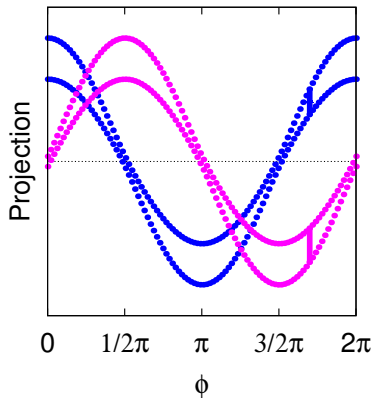
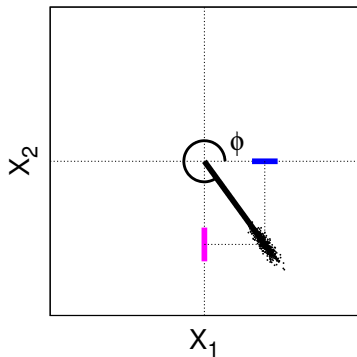
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



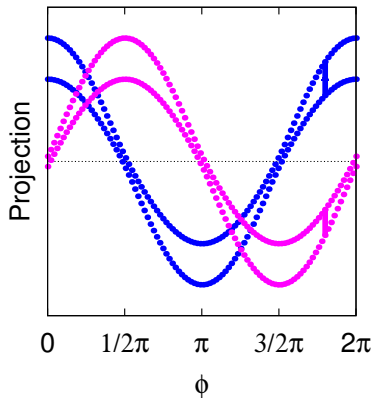
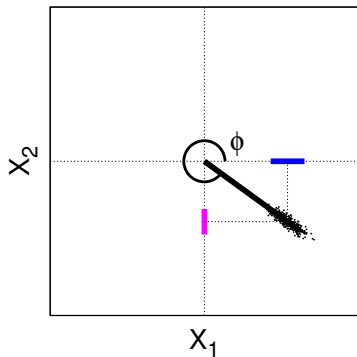
Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$

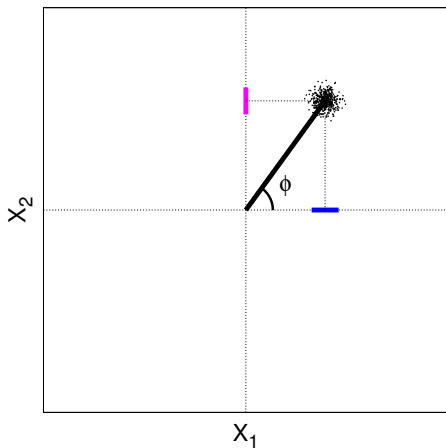


Phase squeezed states

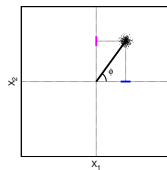
$$\Delta X_1 \Delta X_2 = 1/4$$



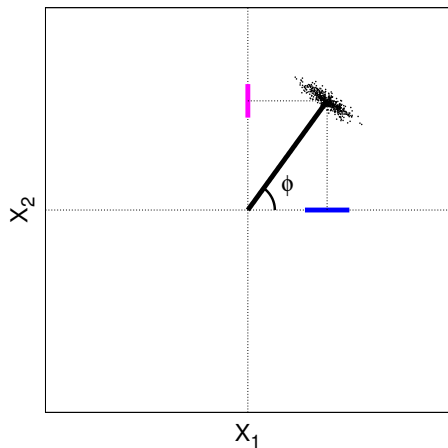
Squeezed quantum states zoo



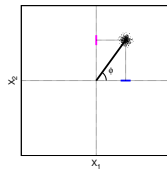
Unsqueezed
coherent



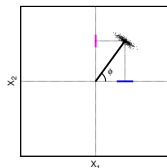
Squeezed quantum states zoo



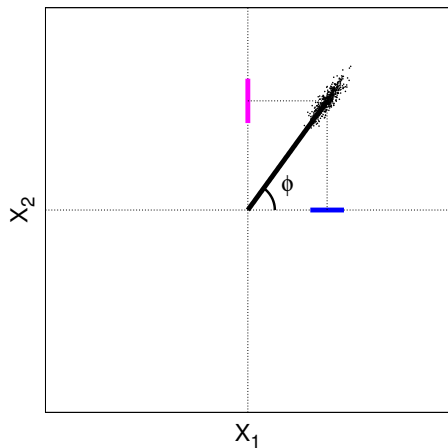
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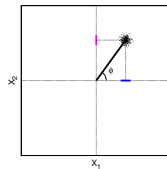
Amplitude
squeezed



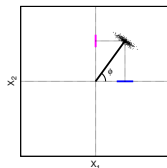
Squeezed quantum states zoo



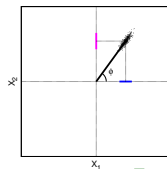
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coherent



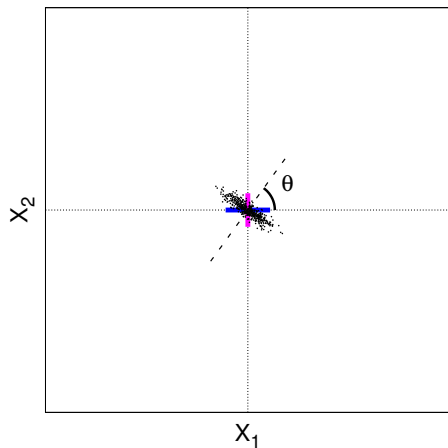
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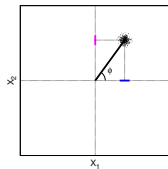
Phase
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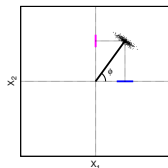
Squeezed quantum states zoo



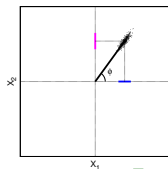
Unsqueezed
coherent



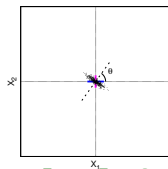
Amplitude
squeezed



Phase
squeezed

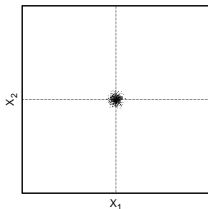


Vacuum
squeezed



Squeezed field generation recipe

Take a vacuum
state $|0\rangle$

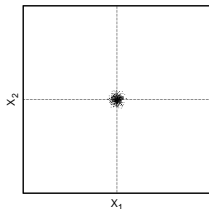


$$H = \frac{1}{2}$$

Squeezed field generation recipe

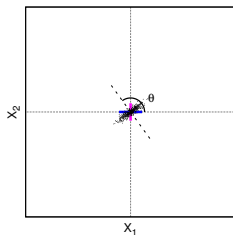
Take a vacuum state $|0\rangle$

Apply squeezing operator $|\xi\rangle = \hat{S}(\xi)|0\rangle$



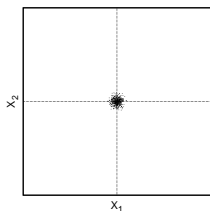
$$H = \frac{1}{2}$$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



Squeezed field generation recipe

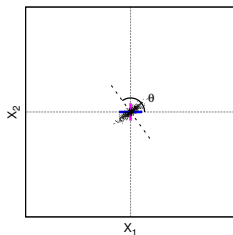
Take a vacuum state $|0\rangle$



$$H = \frac{1}{2}$$

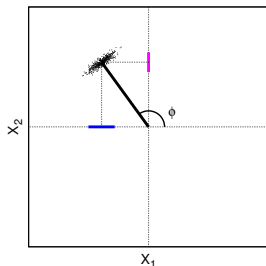
Apply squeezing operator $|\xi\rangle = \hat{S}(\xi)|0\rangle$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



Apply displacement operator $|\alpha, \xi\rangle = \hat{D}(\alpha)|s\rangle$

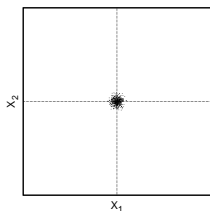
$$\hat{D}(\alpha) = e^{\alpha a^\dagger - \alpha^* a}$$



$$\begin{aligned}\langle \alpha, \xi | X_1 | \alpha, \xi \rangle &= \text{Re}(\alpha), \\ \langle \alpha, \xi | X_2 | \alpha, \xi \rangle &= \text{Im}(\alpha)\end{aligned}$$

Squeezed field generation recipe

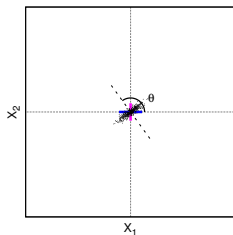
Take a vacuum state $|0\rangle$



$$H = \frac{1}{2}$$

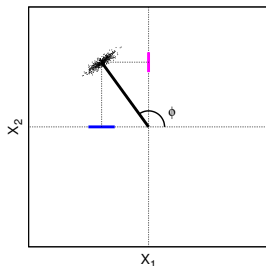
Apply squeezing operator $|\xi\rangle = \hat{S}(\xi)|0\rangle$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



Apply displacement operator $|\alpha, \xi\rangle = \hat{D}(\alpha)|\xi\rangle$

$$\hat{D}(\alpha) = e^{\alpha a^\dagger - \alpha^* a}$$

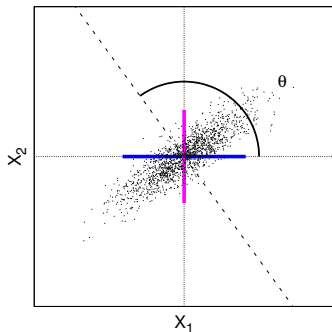


$$\langle \alpha, \xi | X_1 | \alpha, \xi \rangle = \text{Re}(\alpha),$$

$$\langle \alpha, \xi | X_2 | \alpha, \xi \rangle = \text{Im}(\alpha)$$

Notice $\Delta X_1 \Delta X_2 = \frac{1}{4}$

Squeezed state $|\xi\rangle = \hat{S}(\xi)|0\rangle$ properties



$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}, \xi = r e^{i\theta}$$

If $\theta = 0$

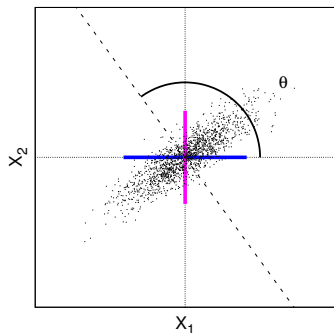
$$\langle \xi | (\Delta X_1)^2 | \xi \rangle = \frac{1}{4} e^{-2r}$$

$$\langle \xi | (\Delta X_2)^2 | \xi \rangle = \frac{1}{4} e^{2r}$$

$$\langle \xi | (\Delta X_1)^2 | \xi \rangle = \frac{1}{4} (\cosh^2 r + \sinh^2 r - 2 \sinh r \cosh r \cos \theta)$$

$$\langle \xi | (\Delta X_2)^2 | \xi \rangle = \frac{1}{4} (\cosh^2 r + \sinh^2 r + 2 \sinh r \cosh r \cos \theta)$$

Photon number of squeezed state $|\xi\rangle$



Probability to detect given number of photons $C = \langle n | \xi \rangle$ for squeezed vacuum

- even

$$C_{2m} = (-1)^m \frac{\sqrt{(2m)!}}{2^m m!} \frac{(e^{i\theta} \tanh r)^m}{\sqrt{\cosh r}}$$

- odd

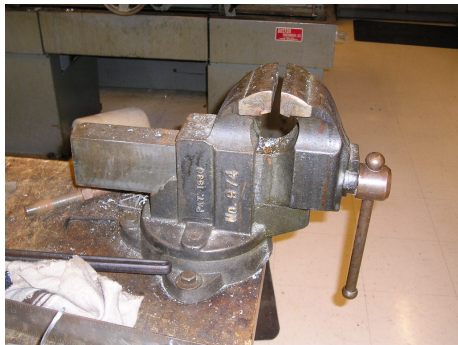
$$C_{2m+1} = 0$$

Average number of photons in general squeezed state

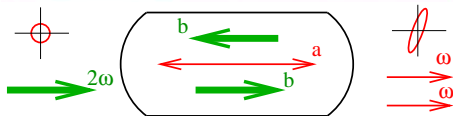
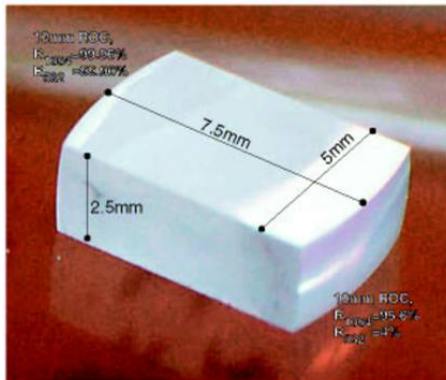
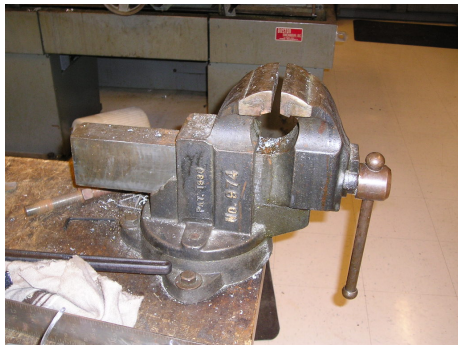
$$\langle \alpha, \xi | a^\dagger a | \alpha, \xi \rangle = \alpha + \sinh^2 r$$

Tools for squeezing

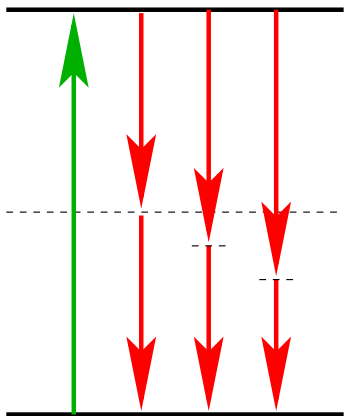
Tools for squeezing



Tools for squeezing



Two photon squeezing picture

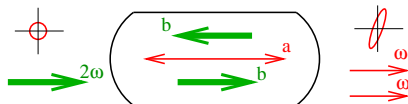


Squeezing operator

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$

Parametric down-conversion in crystal

$$\hat{H} = i\hbar\chi^{(2)}(a^2 b^\dagger - a^{\dagger 2} b)$$



Squeezing

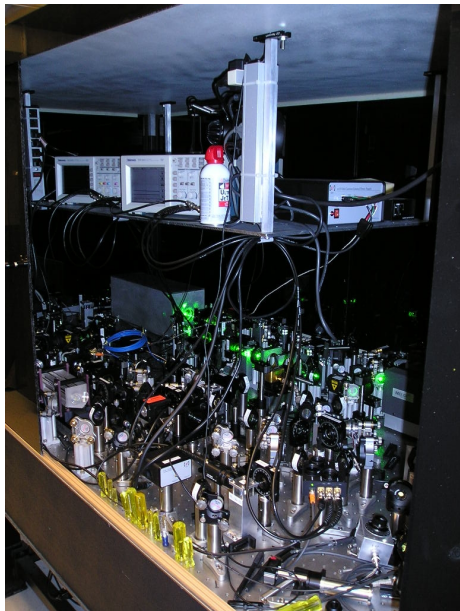
result of correlation of upper and lower sidebands

Squeezer appearance

Squeezer appearance



Squeezer appearance

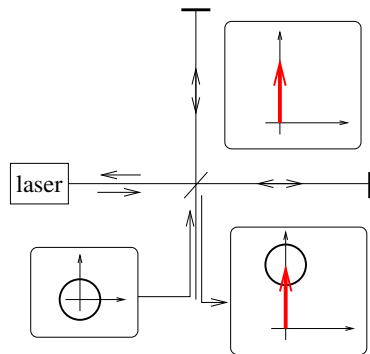


Possible squeezing applications

- improvements any shot noise limited optical sensors
- noiseless signal amplification
- photon pair generation, entanglement, true single photon sources
- interferometers sensitivity boost (for example gravitational wave antennas)
- light free measurements
- quantum memory probe and information carrier

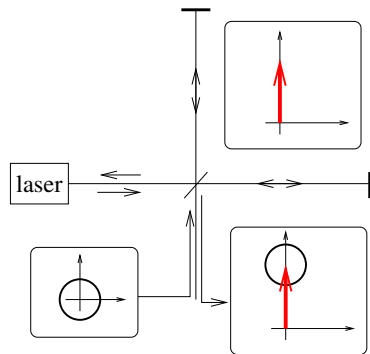
Squeezing and interferometer

Vacuum input

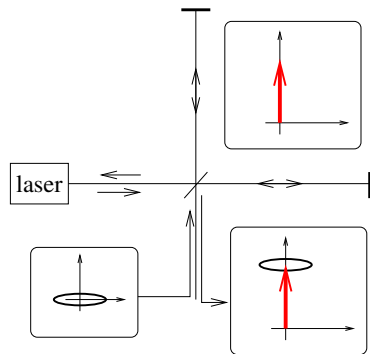


Squeezing and interferometer

Vacuum input



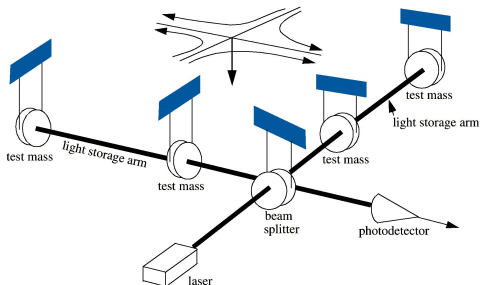
Squeezed input



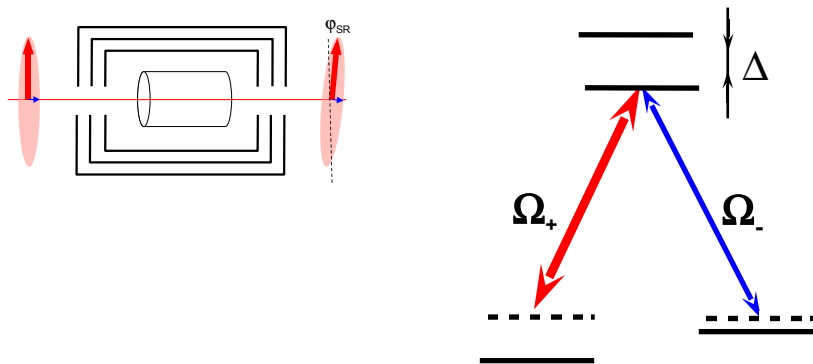
Laser Interferometer Gravitational-wave Observatory



- $L = 4 \text{ km}$
- $h \sim 2 \times 10^{-23}$
- $\Delta L \sim 10^{-20} \text{ m}$



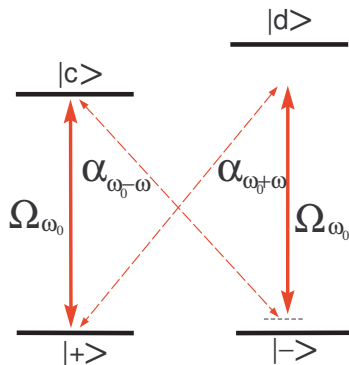
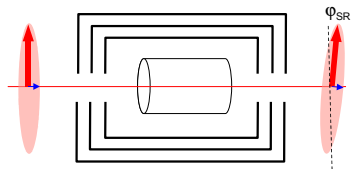
Self-rotation of elliptical polarization in atomic medium



A.B. Matsko et al., PRA 66, 043815 (2002): theoretically prediction of 4-6 dB noise suppression

$$a_{out} = a_{in} + \frac{igL}{2}(a_{in}^{\dagger} - a_{in})$$

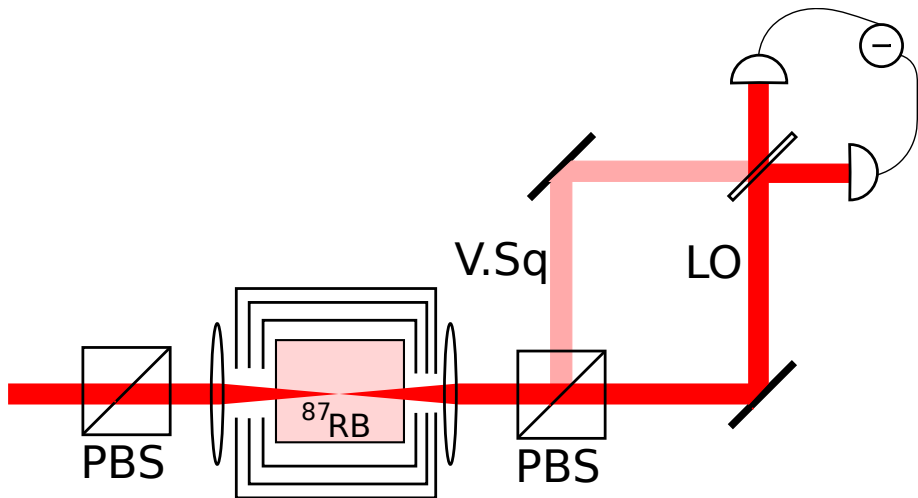
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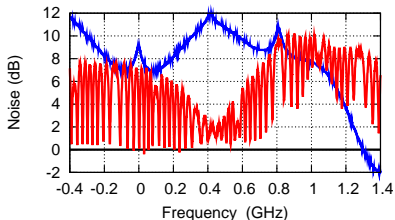
Setup



Noise contrast vs detuning in hot ^{87}Rb vacuum cell

$$F_g = 2 \rightarrow F_e = 1, 2$$

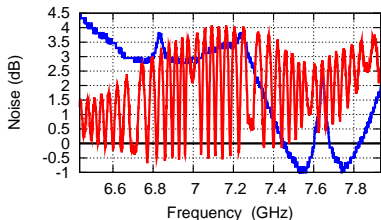
Noise vs detuning



Transmission — PSR noise

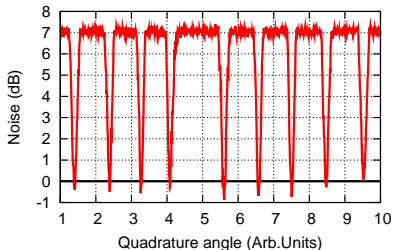
$$F_g = 1 \rightarrow F_e = 1, 2$$

Noise vs detuning

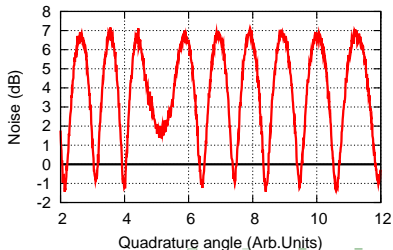


Transmission — PSR noise

Noise vs quadrature angle

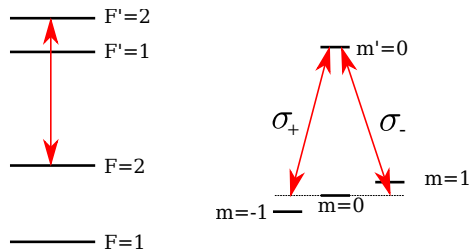


Noise vs quadrature angle

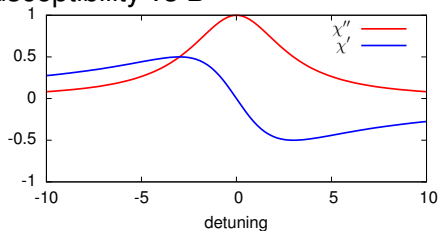


Optical magnetometer based on Faraday effect

^{87}Rb D₁ line

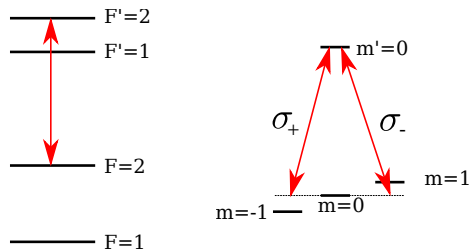


Susceptibility vs B

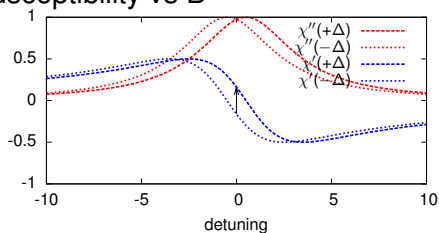


Optical magnetometer based on Faraday effect

^{87}Rb D₁ line

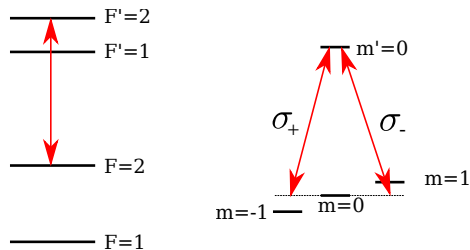


Susceptibility vs B

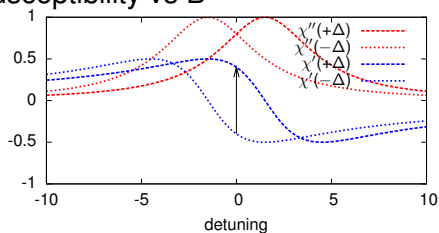


Optical magnetometer based on Faraday effect

^{87}Rb D₁ line

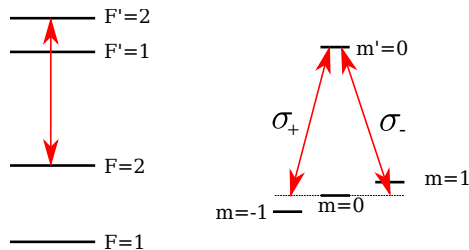


Susceptibility vs B

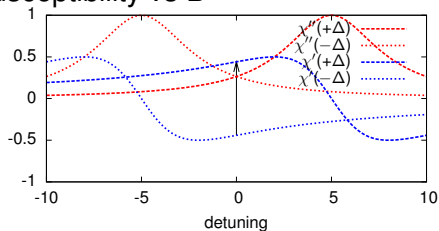


Optical magnetometer based on Faraday effect

^{87}Rb D₁ line

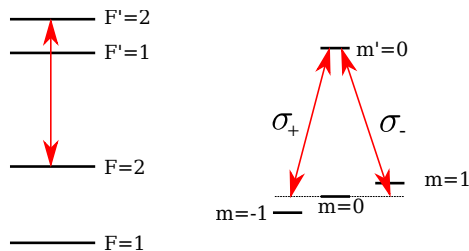


Susceptibility vs B

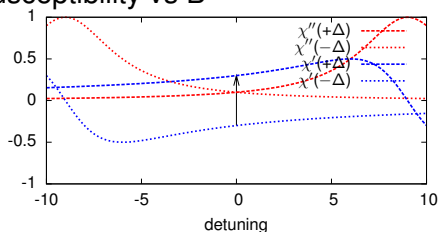


Optical magnetometer based on Faraday effect

^{87}Rb D₁ line

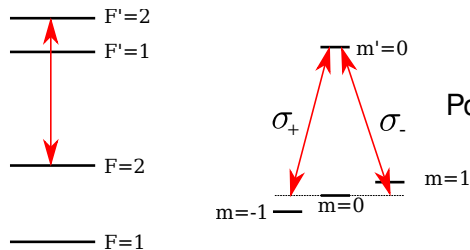


Susceptibility vs B

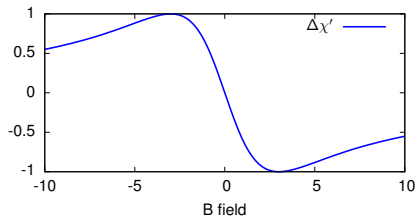


Optical magnetometer based on Faraday effect

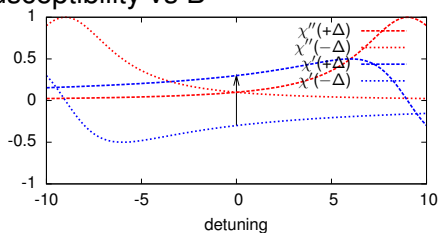
^{87}Rb D₁ line



Polarization rotation vs B

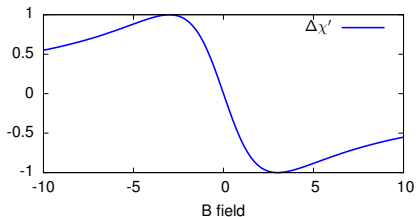


Susceptibility vs B

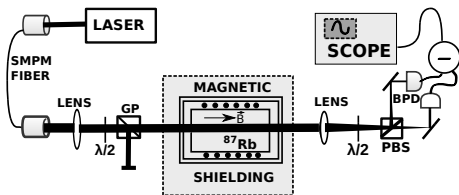


Optical magnetometer and non linear Faraday effect

Naive model of rotation

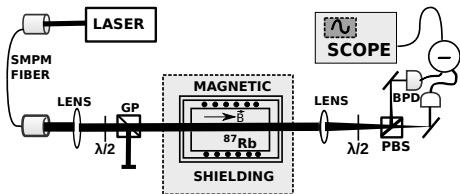
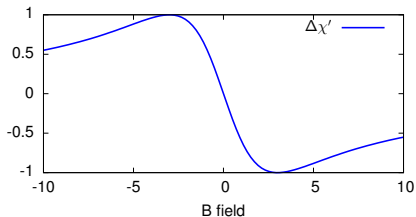


Experiment

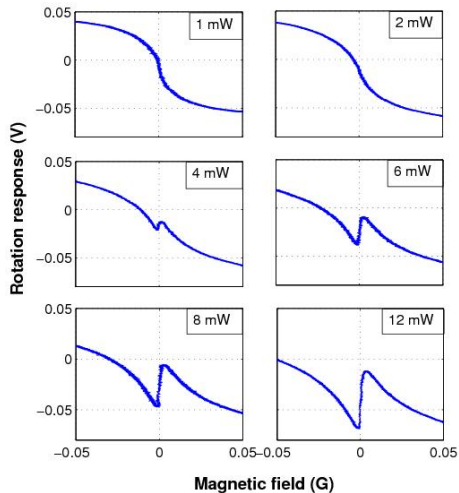


Optical magnetometer and non linear Faraday effect

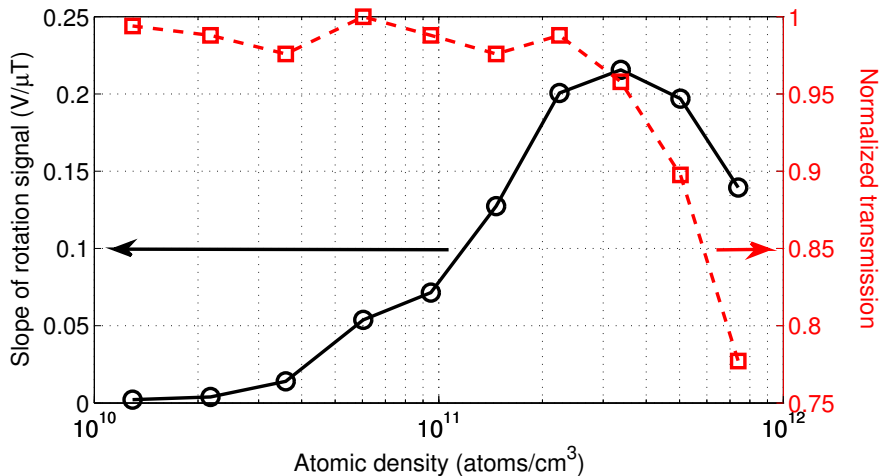
Naive model of rotation



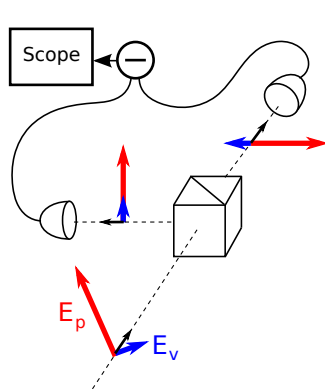
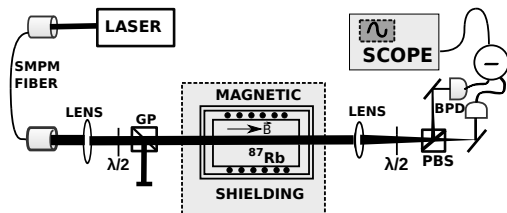
Experiment



Magnetometer response vs atomic density



Shot noise limit of the magnetometer

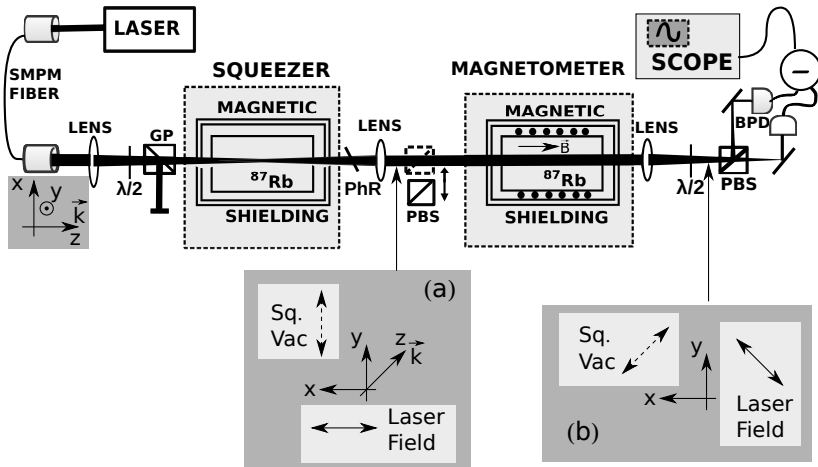


$$S = |E_p + E_v|^2 - |E_p - E_v|^2$$

$$S = 4E_p E_v$$

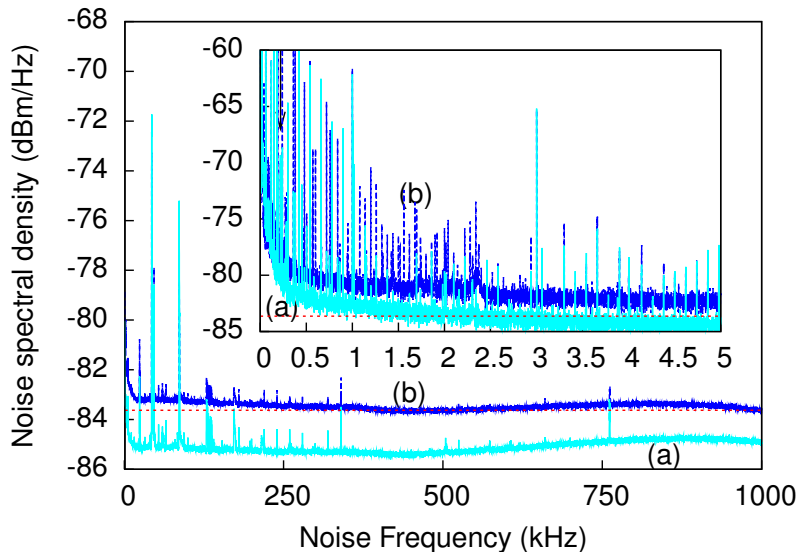
$$\langle \Delta S \rangle \sim E_p \langle \Delta E_v \rangle$$

Squeezed enhanced magnetometer setup



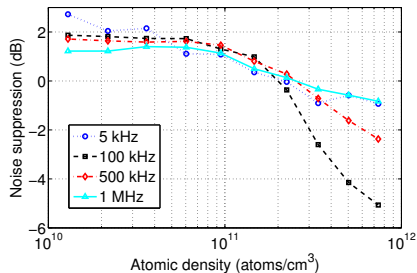
Note: Squeezed enhanced magnetometer was first demonstrated by Wolfgramm *et. al*/ Phys. Rev. Lett, **105**, 053601, 2010.

Magnetometer noise floor improvements

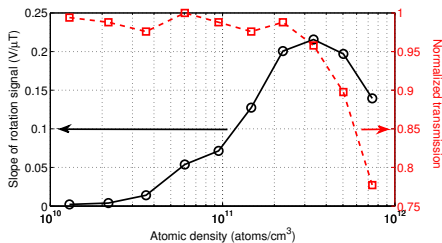


Noise suppression and response vs atomic density

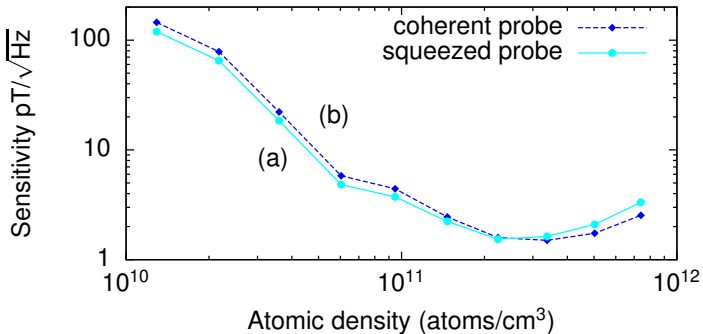
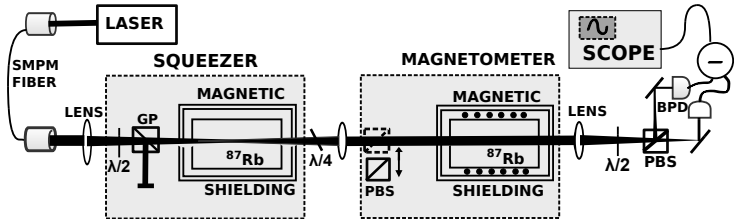
Noise suppression



Response



Magnetometer with squeezing enhancement



Summary

- Squeezing is exciting
- many applications benefit from squeezing
- there is still a lot of interesting physics to do