

# Quantum optics and squeezed states of light

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# From ray optics to semiclassical optics

## Classical/Geometrical optics

- light is a ray
- which propagates straight
- cannot explain diffraction and interference

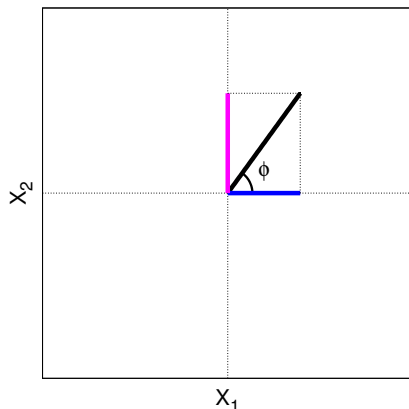
## Semiclassical optics

- light is a wave
- color (wavelength/frequency) is important
- amplitude ( $a$ ) and phase are important,  $E(t) = ae^{i(kz - \omega t)}$
- cannot explain residual measurements noise

# Classical field

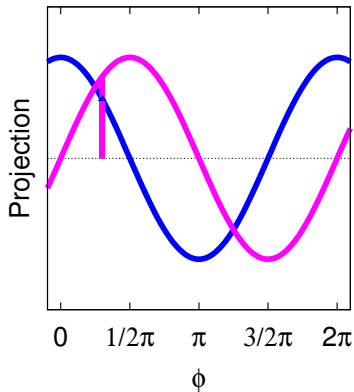
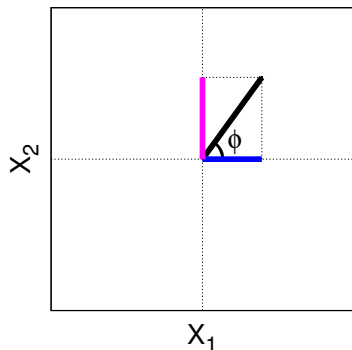
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Detectors sense the **real** part of the field ( $X_1$ ) but there is a way to see  $X_2$  as well



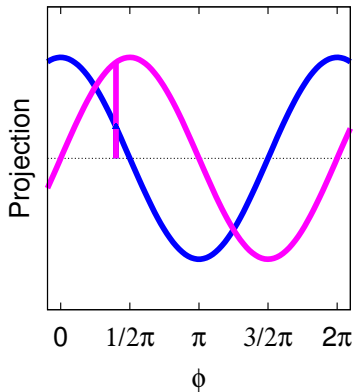
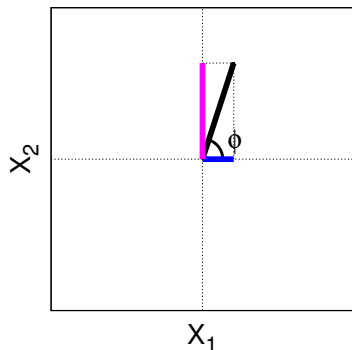
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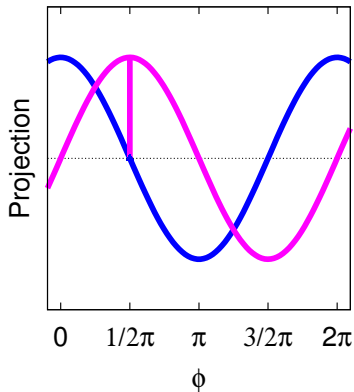
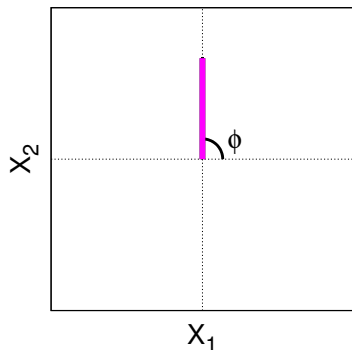
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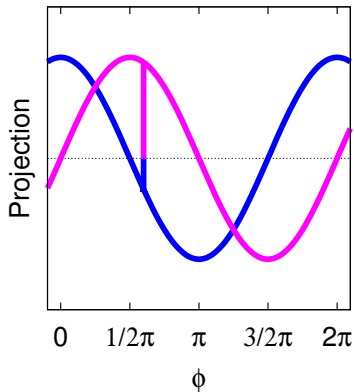
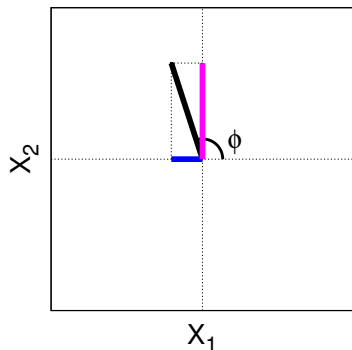
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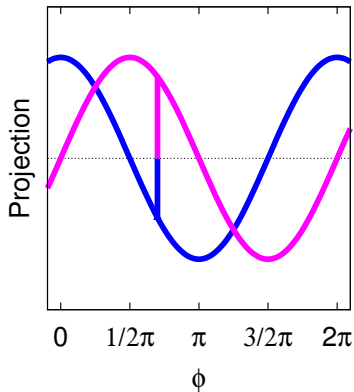
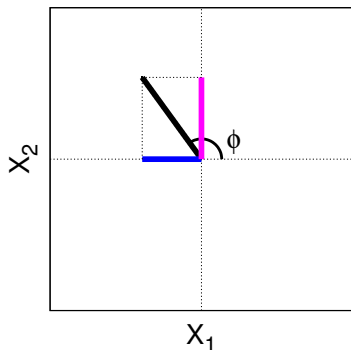
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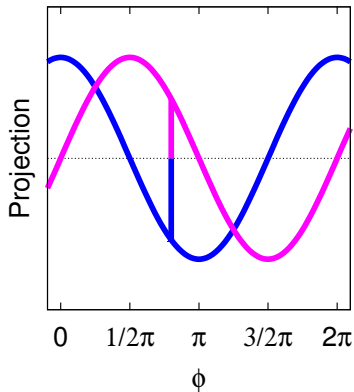
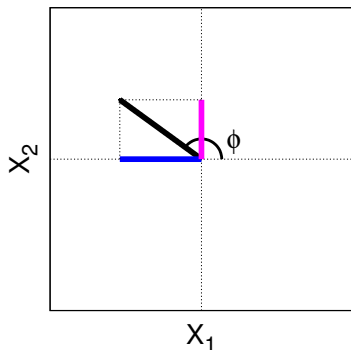
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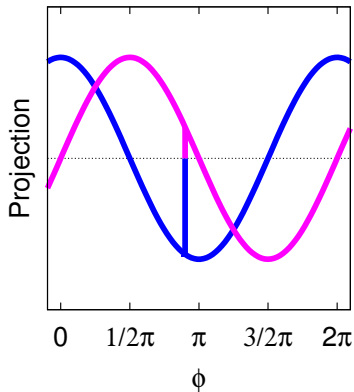
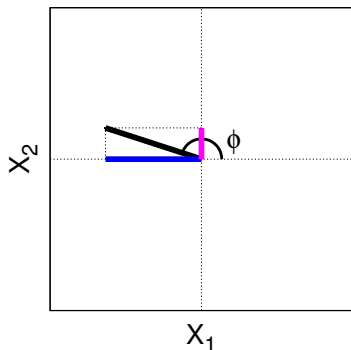
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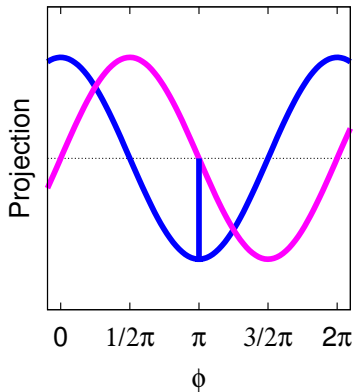
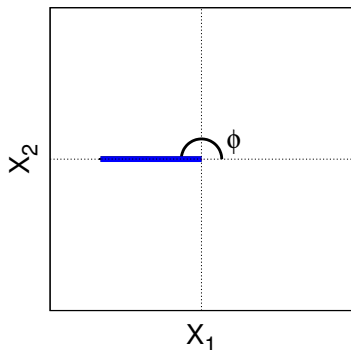
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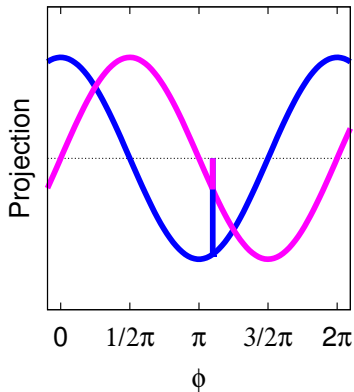
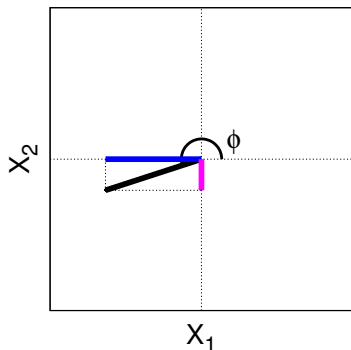
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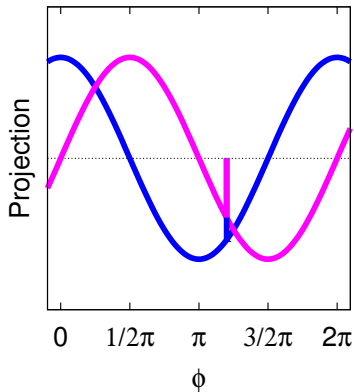
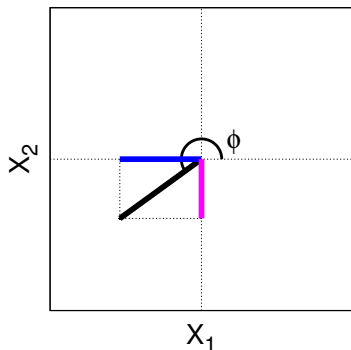
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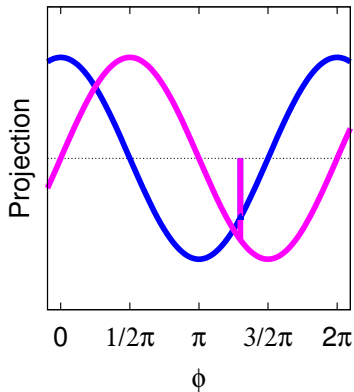
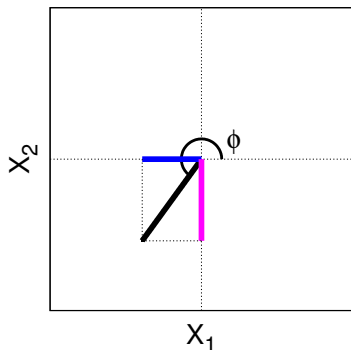
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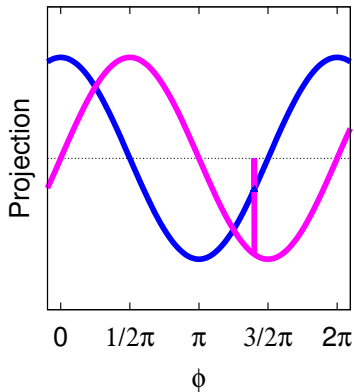
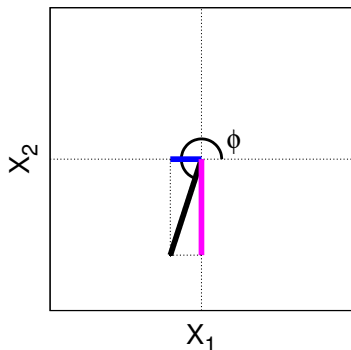
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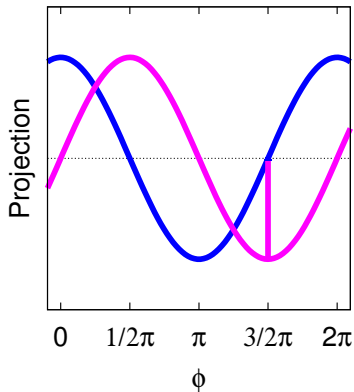
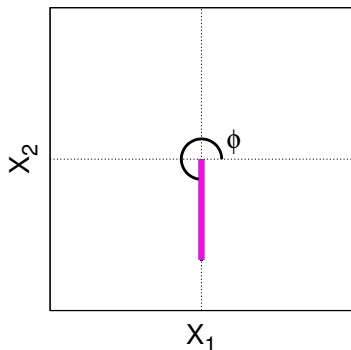
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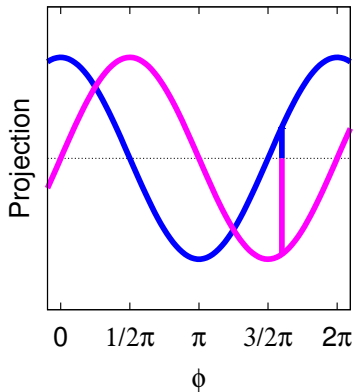
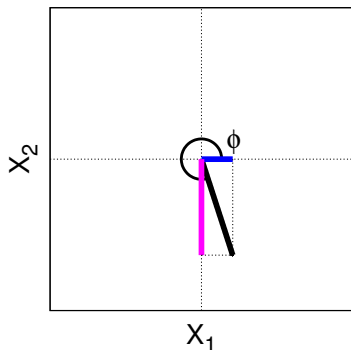
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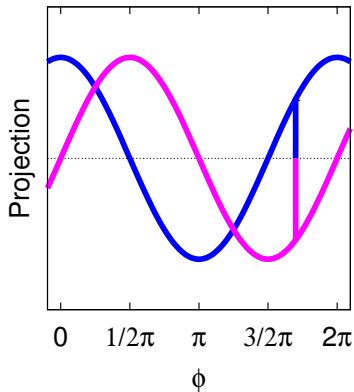
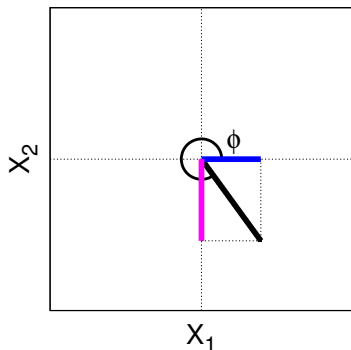
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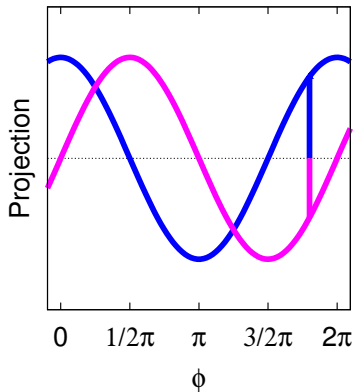
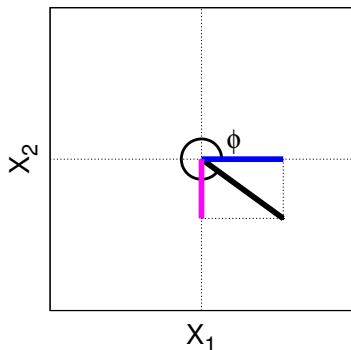
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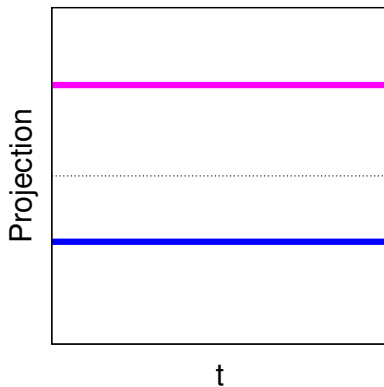
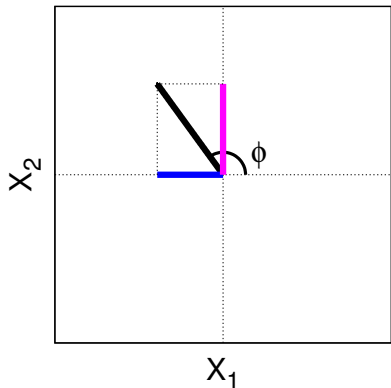
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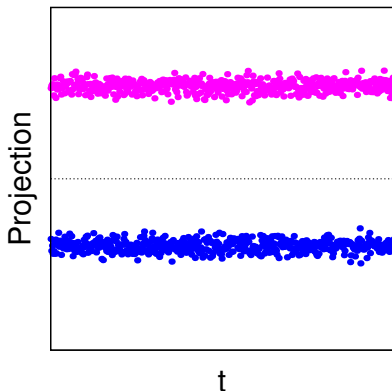
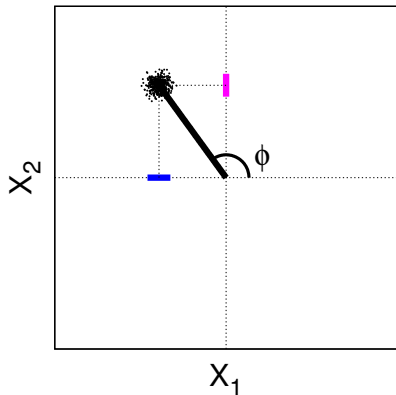
# Classical quadratures vs time in a rotating frame

$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$



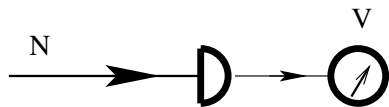
# Reality check quadratures vs time

$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$



# Detector quantum noise

## Simple photodetector

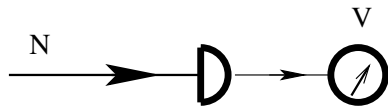


$$V \sim N$$

$$\Delta V \sim \sqrt{N}$$

# Detector quantum noise

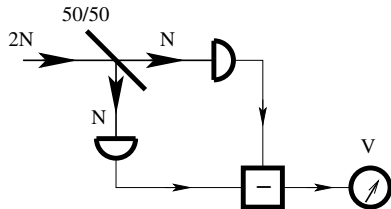
## Simple photodetector



$$V \sim N$$

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## Balanced photodetector



$$V = 0$$

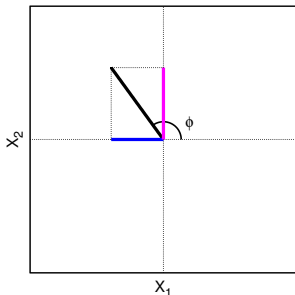
$$\Delta V \sim \sqrt{N}$$

# Transition from classical to quantum field

## Classical analog

- Field amplitude  $a$
- Field real part  
 $X_1 = (a^* + a)/2$
- Field imaginary part  
 $X_2 = i(a^* - a)/2$

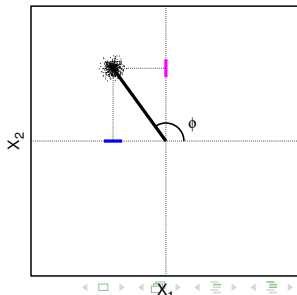
$$E(\phi) = |a|e^{-i\phi} = X_1 + iX_2$$



## Quantum approach

- Field operator  $\hat{a}$
- Amplitude quadrature  
 $\hat{X}_1 = (\hat{a}^\dagger + \hat{a})/2$
- Phase quadrature  
 $\hat{X}_2 = i(\hat{a}^\dagger - \hat{a})/2$

$$\hat{E}(\phi) = \hat{X}_1 + i\hat{X}_2$$





# Heisenberg uncertainty principle and its optics equivalent



## Heisenberg uncertainty principle

$$\Delta p \Delta x \geq \hbar/2$$

The more precisely the POSITION is determined, the less precisely the MOMENTUM is known, and vice versa

# Heisenberg uncertainty principle and its optics equivalent



## Heisenberg uncertainty principle

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## Optics equivalent

$$\Delta \phi \Delta N \geq 1$$

The more precisely the PHASE is determined, the less precisely the AMPLITUDE is known, and vice versa

# Heisenberg uncertainty principle and its optics equivalent



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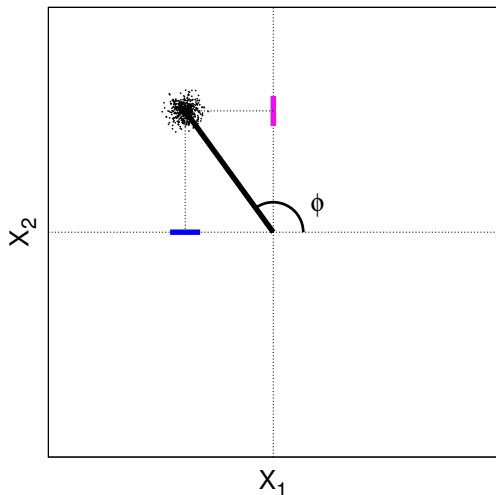
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## Optics equivalent strict definition

$$\Delta X_1 \Delta X_2 \geq 1/4$$

# Quantum optics summary



Light consist of photons

- $\hat{N} = a^\dagger a$

Commutator relationship

- $[a, a^\dagger] = 1$

- $[X_1, X_2] = i/2$

Detectors measure

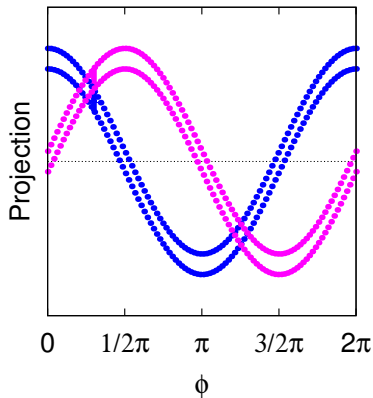
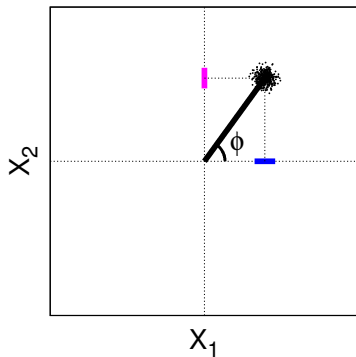
- number of photons  $\hat{N}$
- Quadratures  $\hat{X}_1$  and  $\hat{X}_2$

Uncertainty relationship

- $\Delta X_1 \Delta X_2 \geq 1/4$

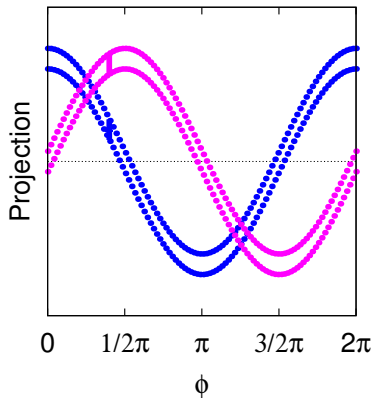
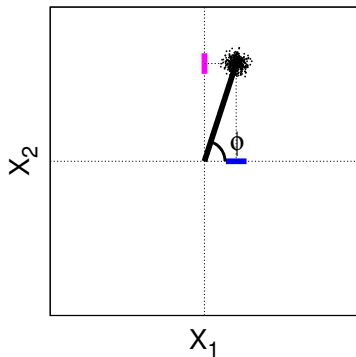
# Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



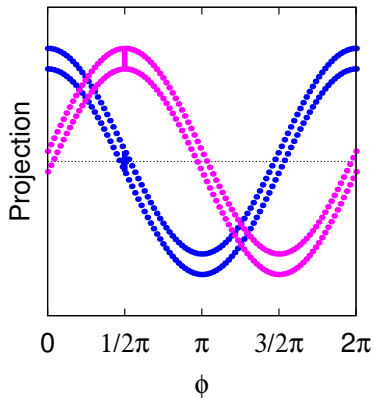
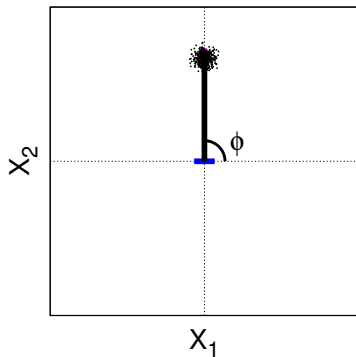
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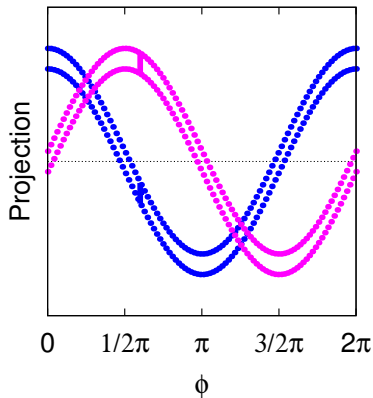
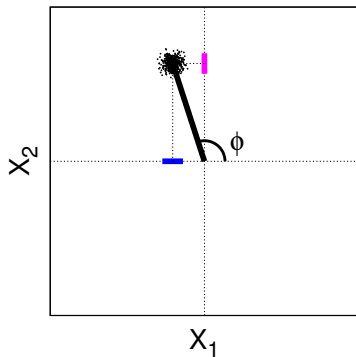
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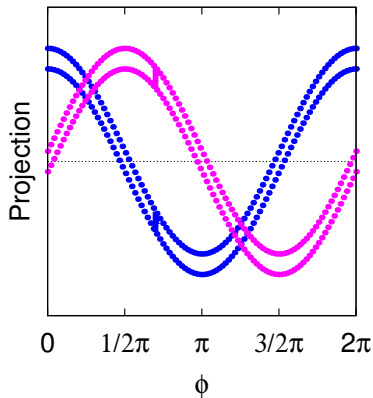
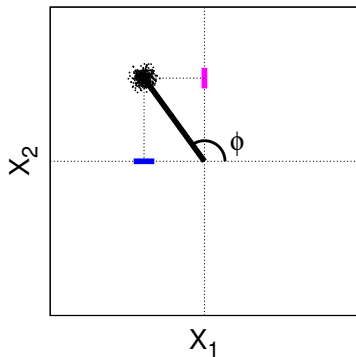
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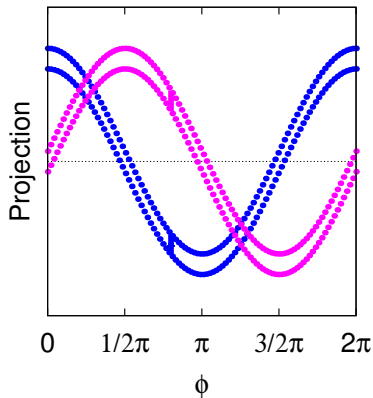
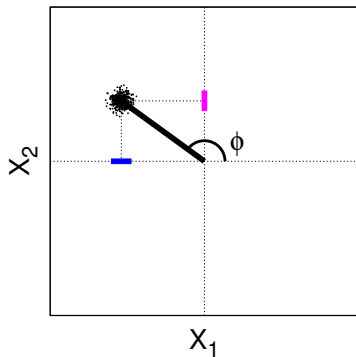
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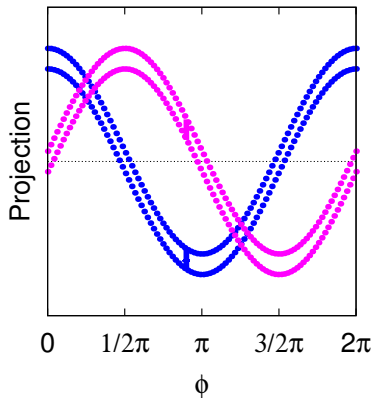
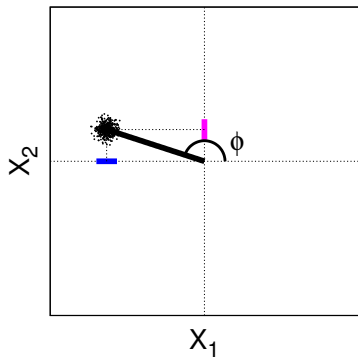
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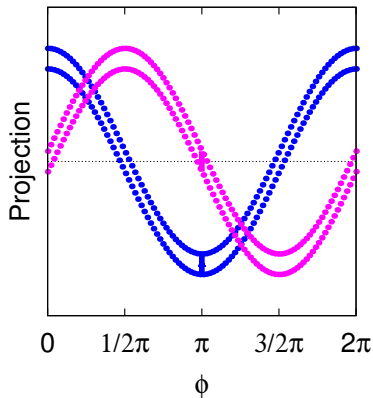
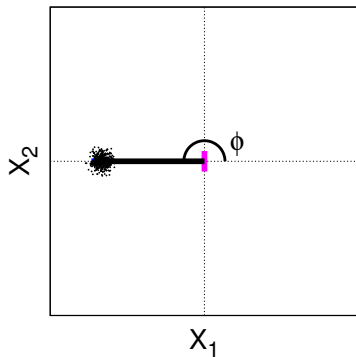
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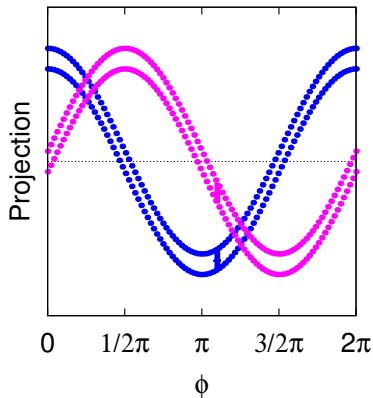
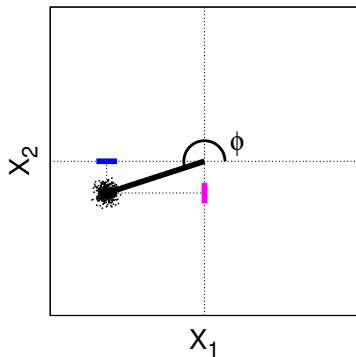
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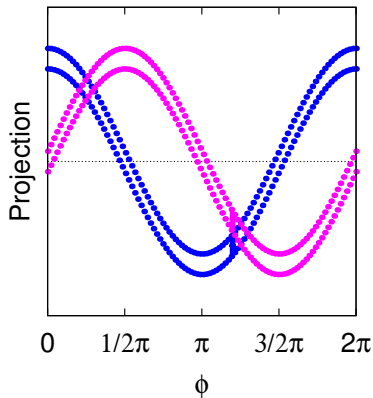
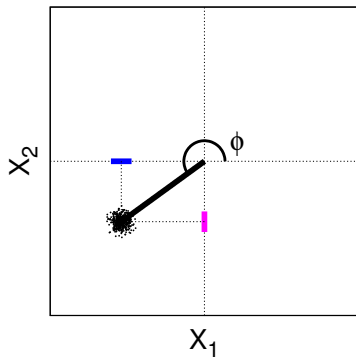
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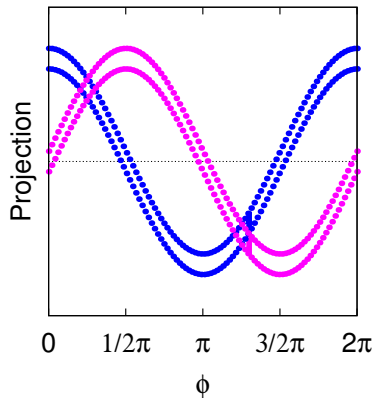
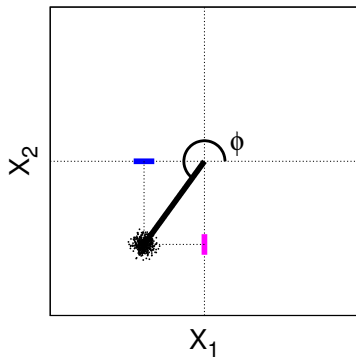
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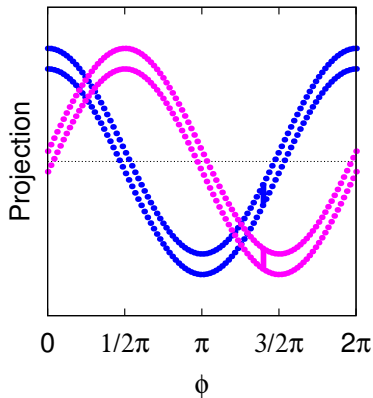
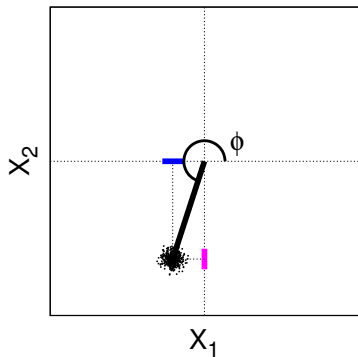
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# Coherent state is minimum uncertainty state

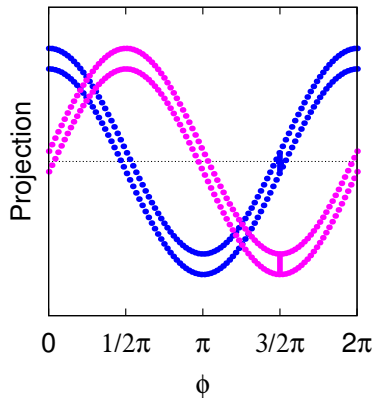
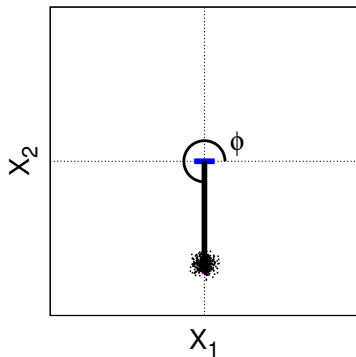
$$\Delta X_1 \Delta X_2 = 1/4$$





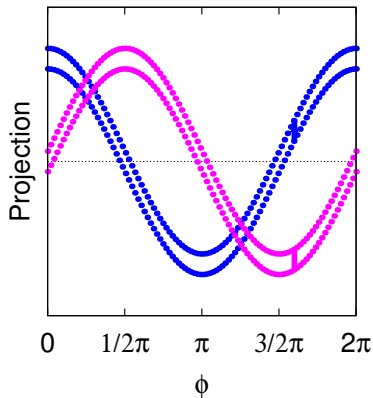
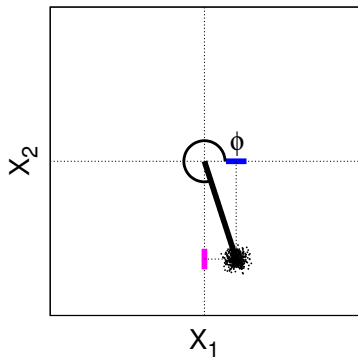
# Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



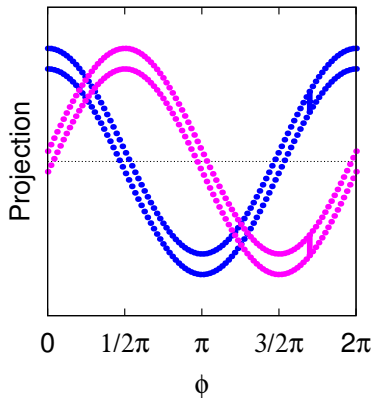
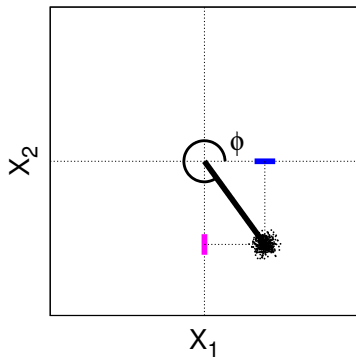
# Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



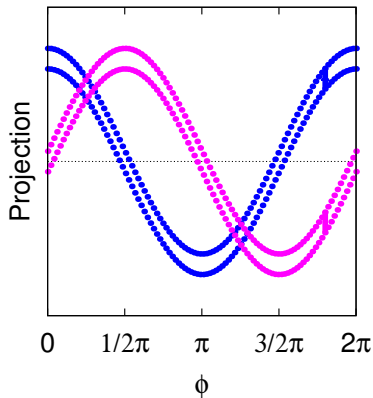
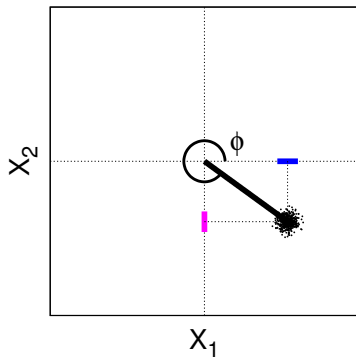
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$$\Delta X_1 \Delta X_2 = 1/4$$



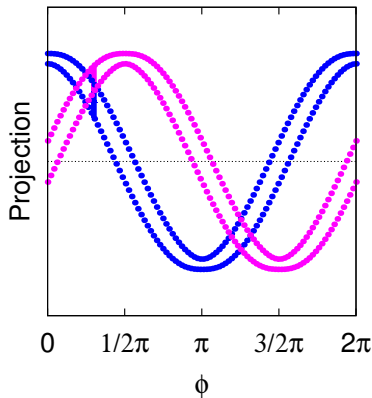
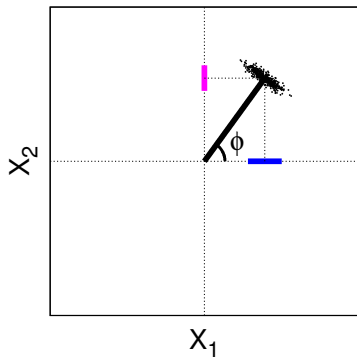
# Coherent state is minimum uncertainty state

$$\Delta X_1 \Delta X_2 = 1/4$$



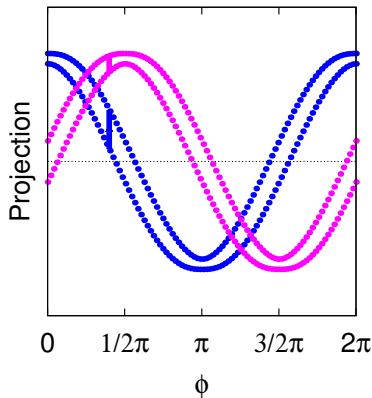
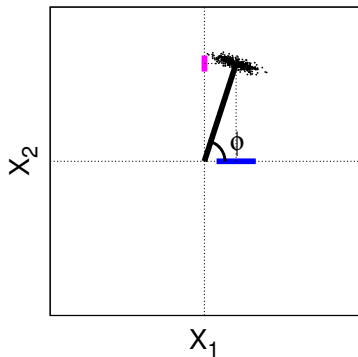
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



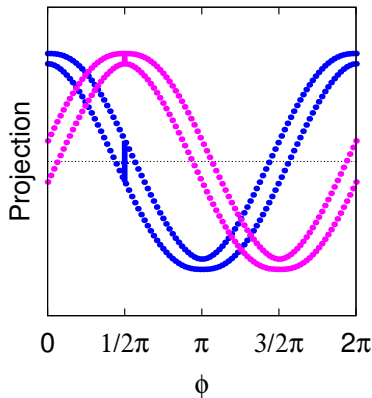
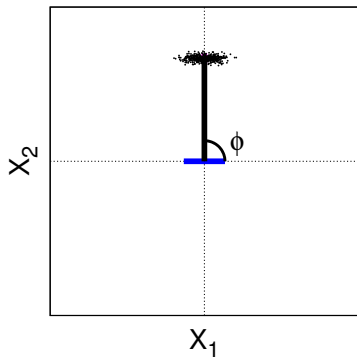
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



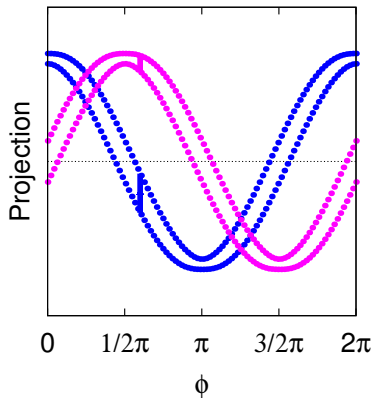
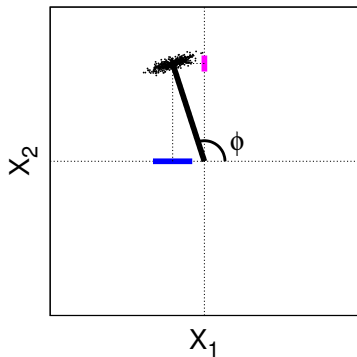
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



# Amplitude squeezed states

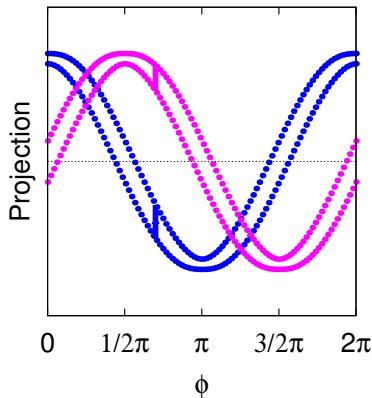
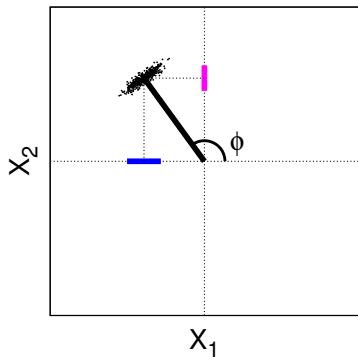
$$\Delta X_1 \Delta X_2 = 1/4$$





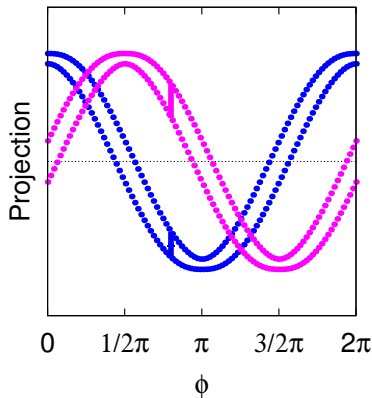
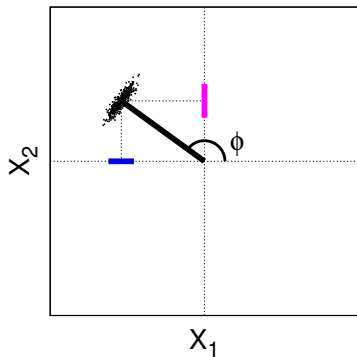
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



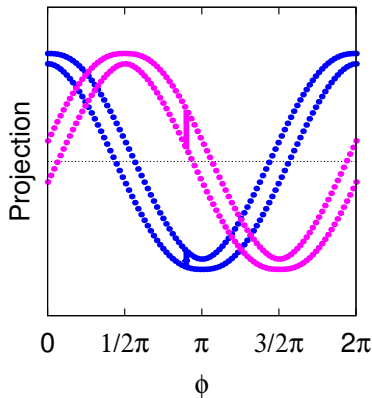
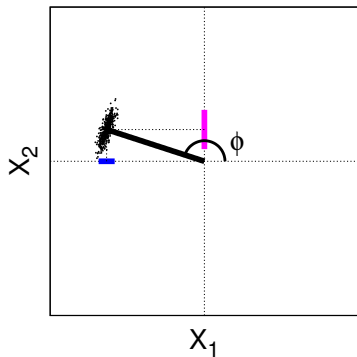
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



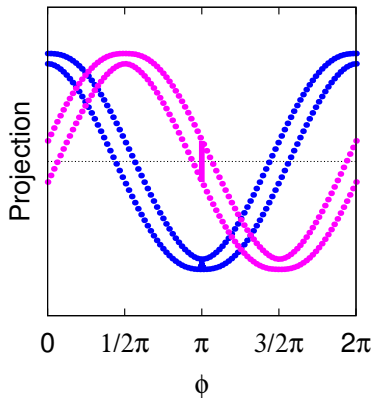
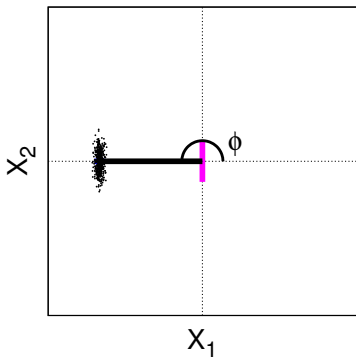
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



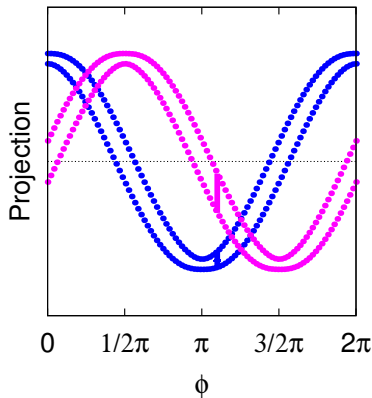
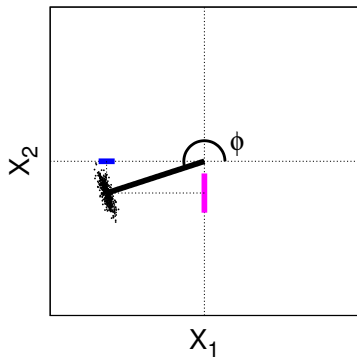
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



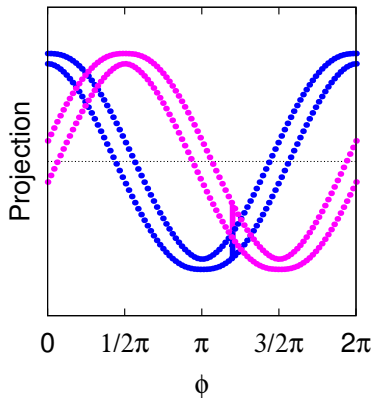
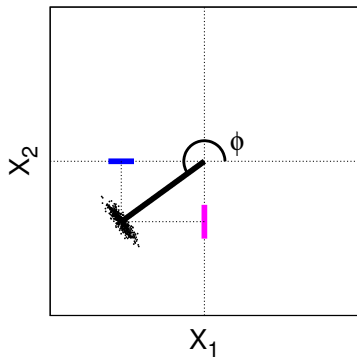
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



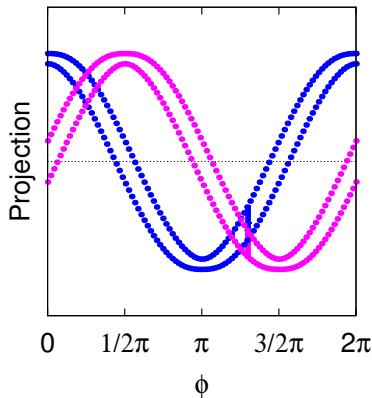
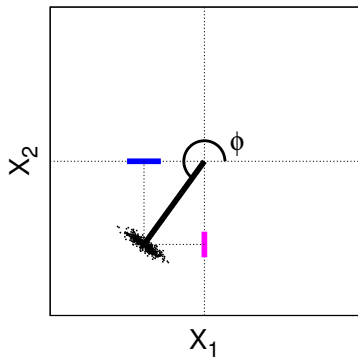
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



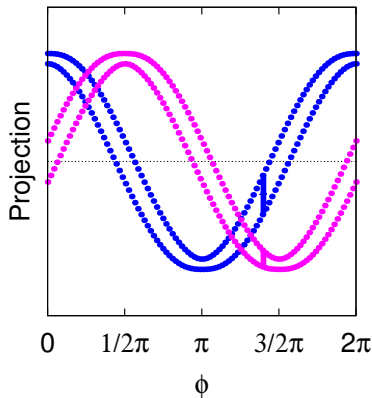
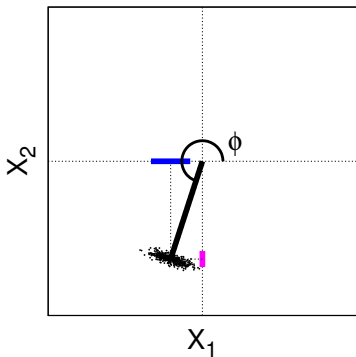
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



# Amplitude squeezed states

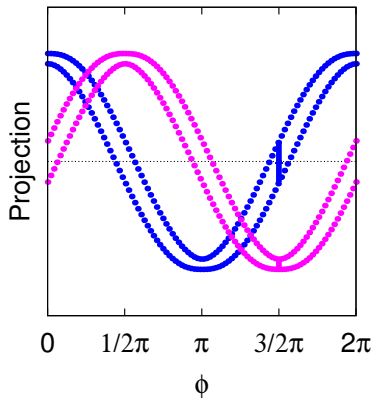
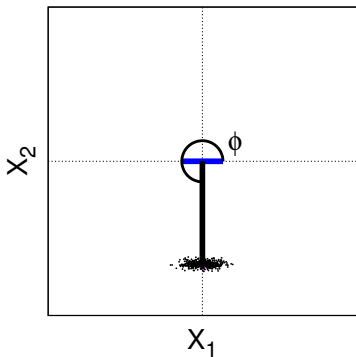
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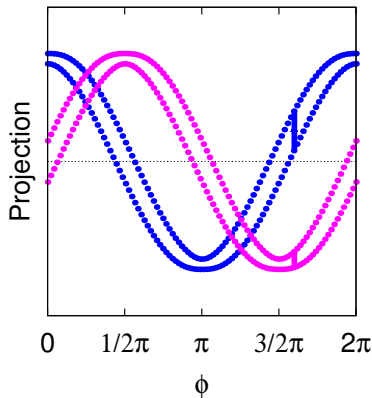
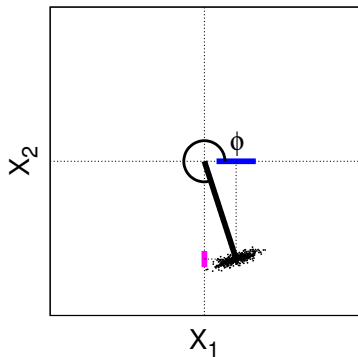
# Amplitude squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



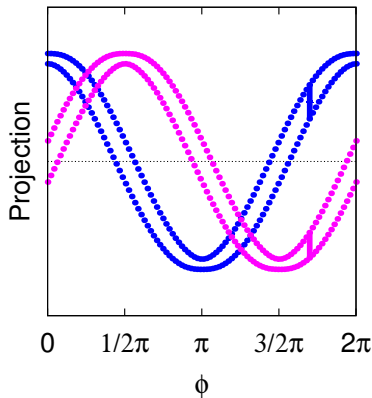
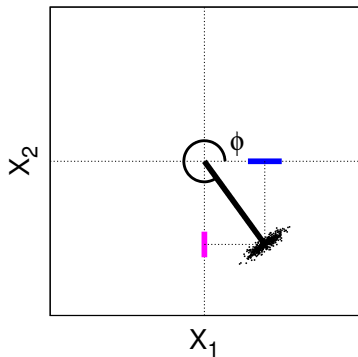
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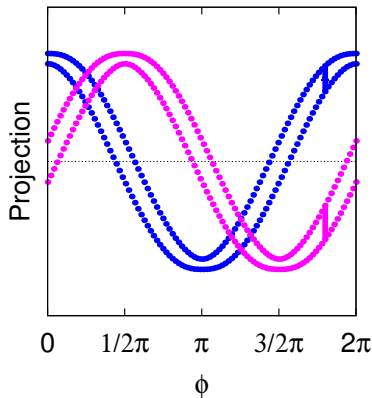
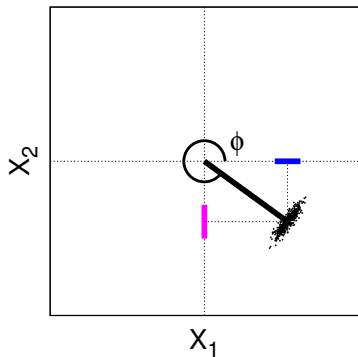
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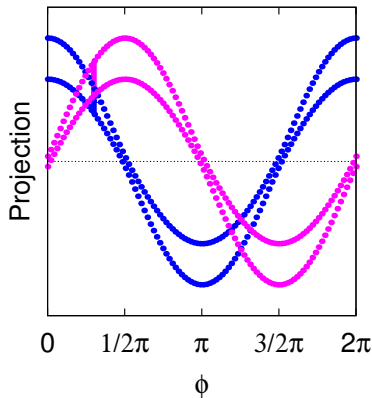
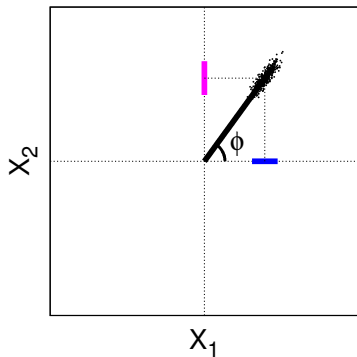
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$$\Delta X_1 \Delta X_2 = 1/4$$



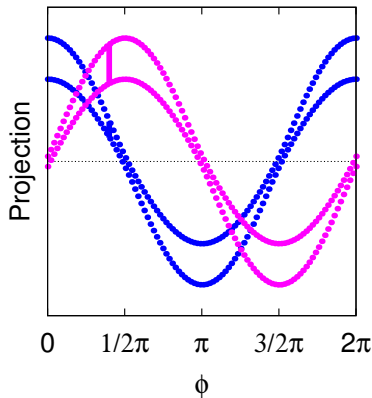
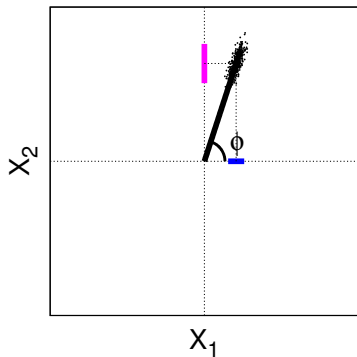
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



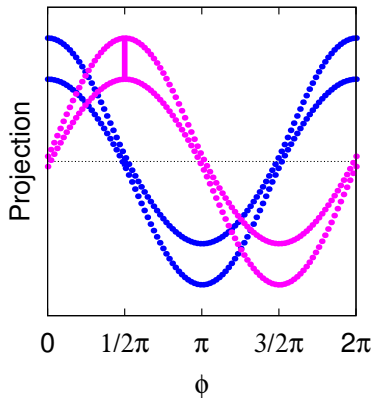
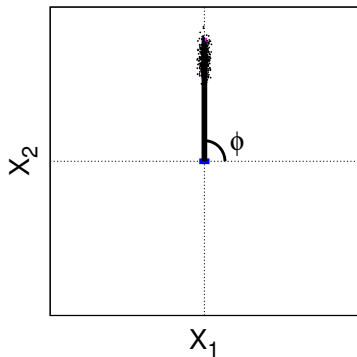
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



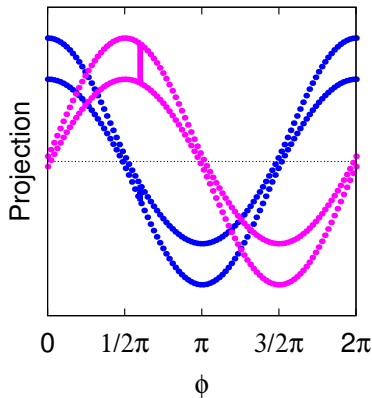
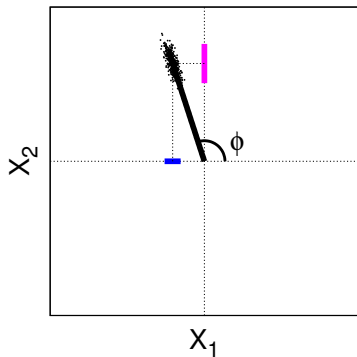
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$$\Delta X_1 \Delta X_2 = 1/4$$



# Phase squeezed states

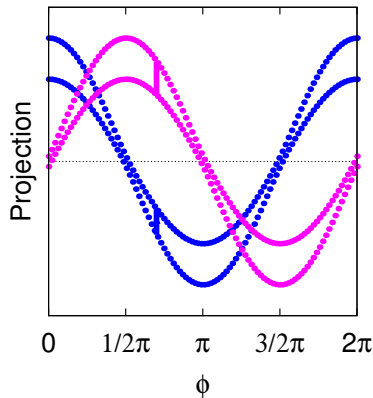
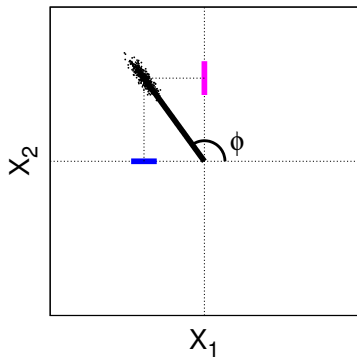
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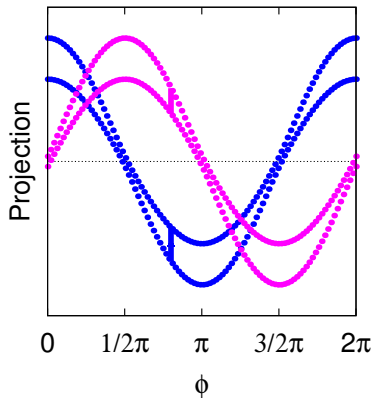
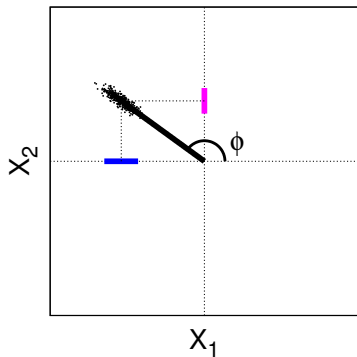
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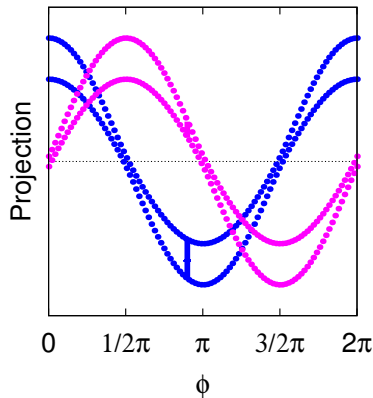
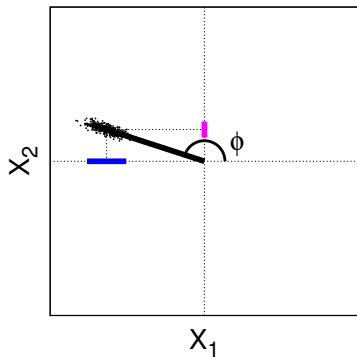
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$$\Delta X_1 \Delta X_2 = 1/4$$



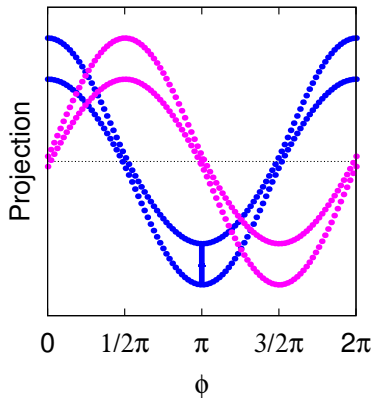
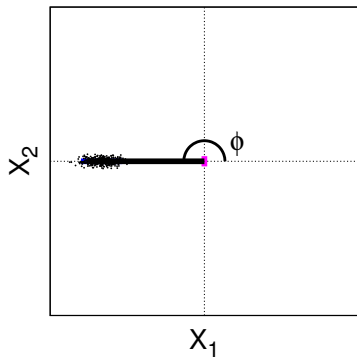
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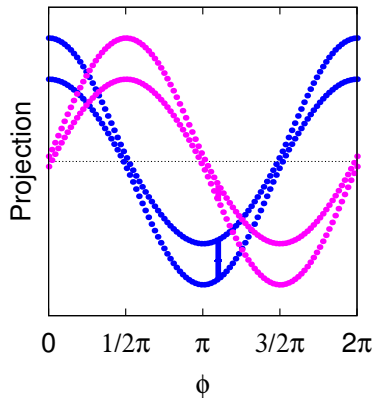
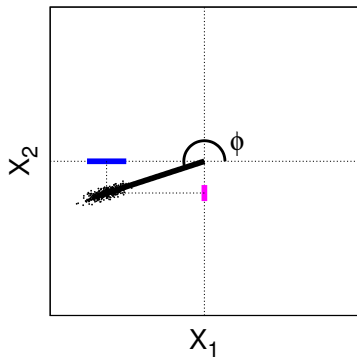
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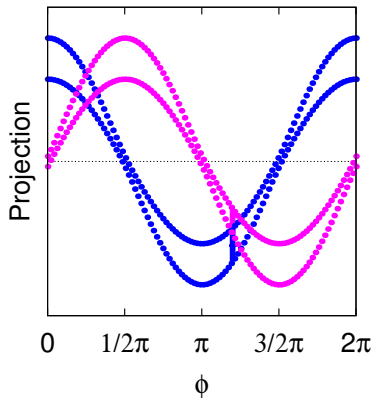
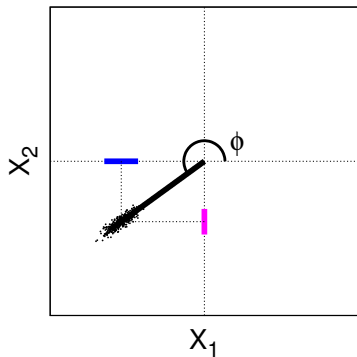
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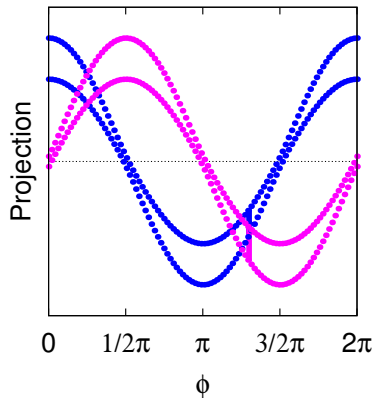
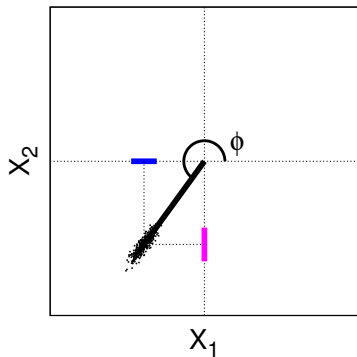
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



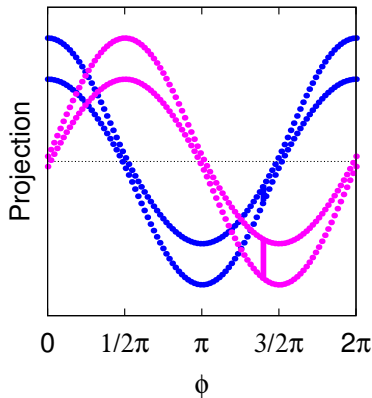
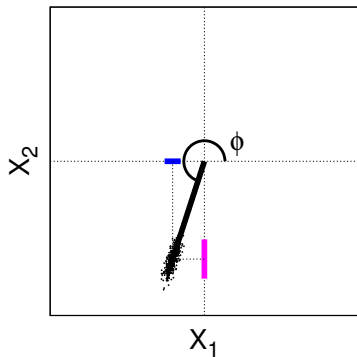
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



# Phase squeezed states

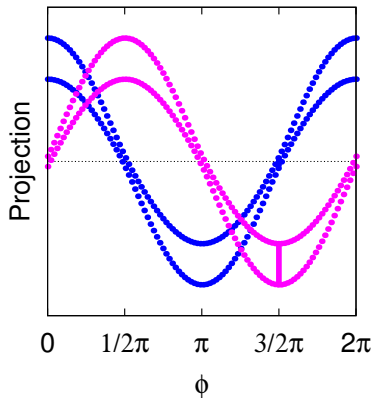
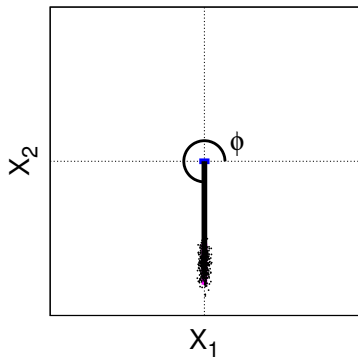
$$\Delta X_1 \Delta X_2 = 1/4$$





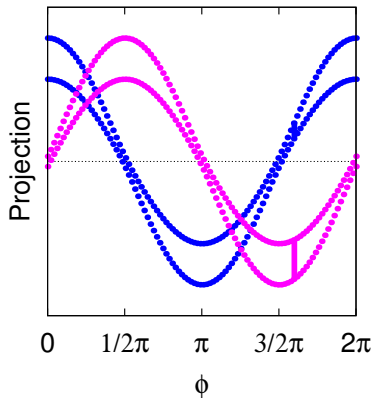
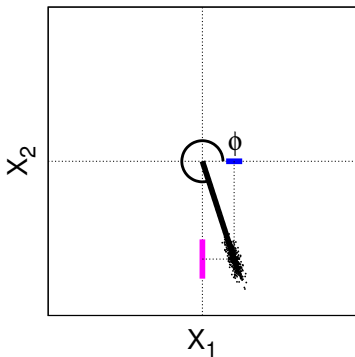
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$



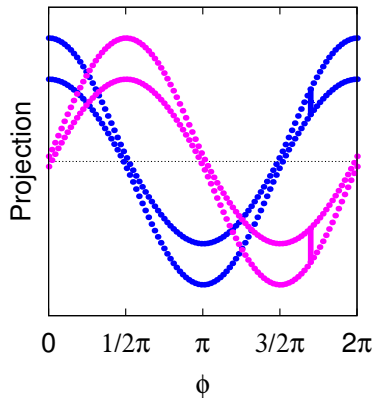
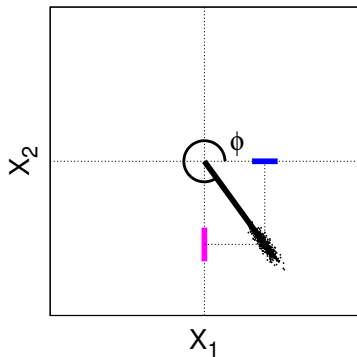
# Phase squeezed states

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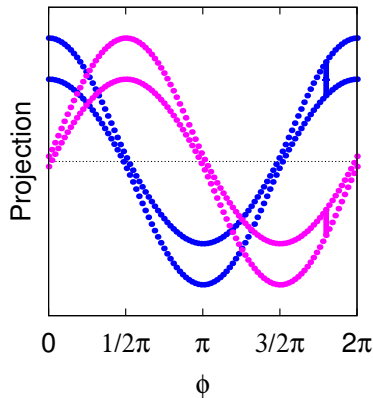
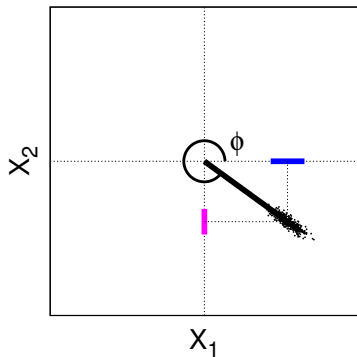
# Phase squeezed states

$$\Delta X_1 \Delta X_2 = 1/4$$

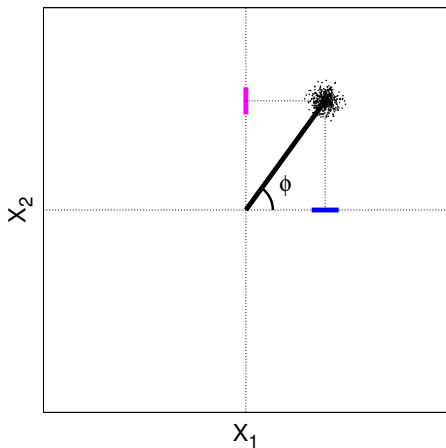


# Phase squeezed states

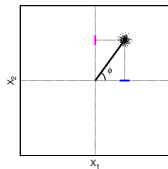
$$\Delta X_1 \Delta X_2 = 1/4$$



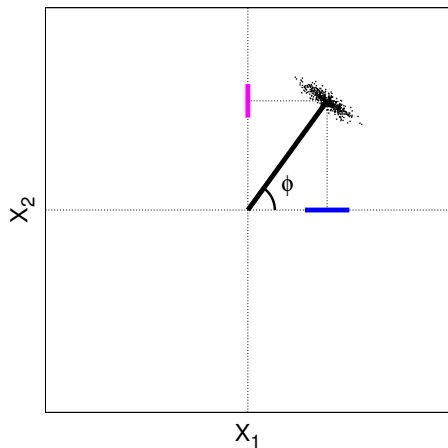
# Squeezed quantum states zoo



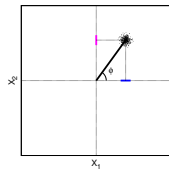
Unsqueezed  
coherent



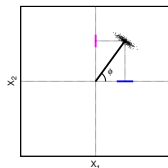
# Squeezed quantum states zoo



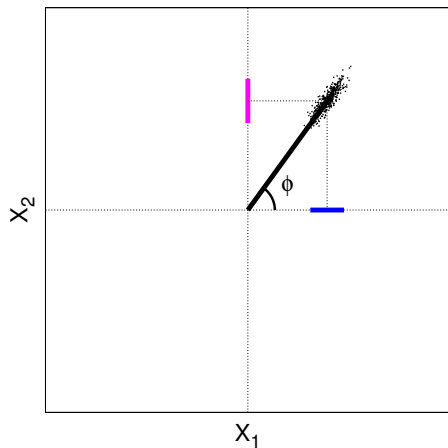
Unsqueezed  
coherent



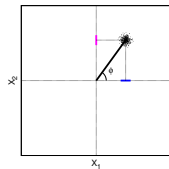
Amplitude  
squeezed



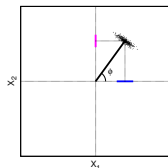
# Squeezed quantum states zoo



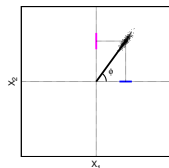
Unsqueezed  
coherent



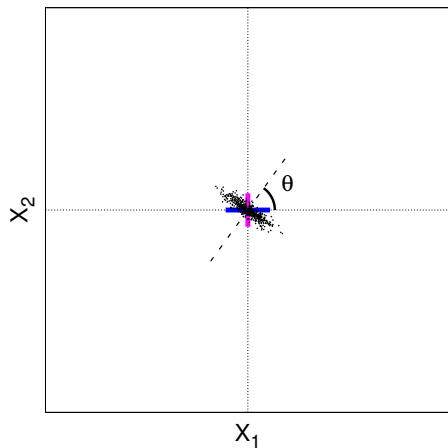
Amplitude  
squeezed



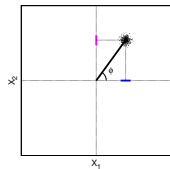
Phase  
squeezed



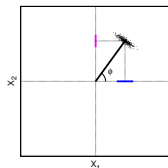
# Squeezed quantum states zoo



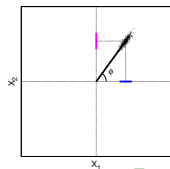
Unsqueezed  
coherent



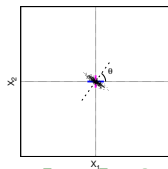
Amplitude  
squeezed



Phase  
squeezed



Vacuum  
squeezed





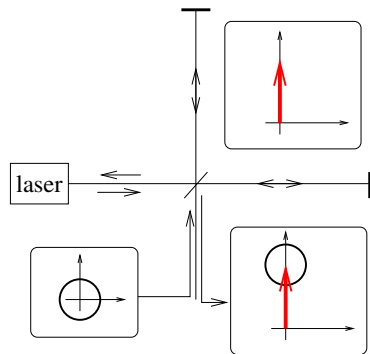
# Possible squeezing applications

- improvements any shot noise limited optical sensors
- noiseless signal amplification
- secure communications (you would notice eavesdropper)
- photon pair generation, entanglement, true single photon sources
- interferometers sensitivity boost (for example gravitational wave antennas)
- light free measurements
- quantum memory probe and information carrier

# Squeezing and interferometer

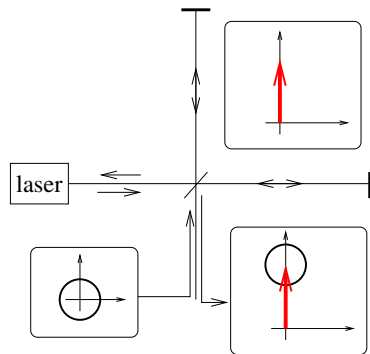
# Squeezing and interferometer

Vacuum input

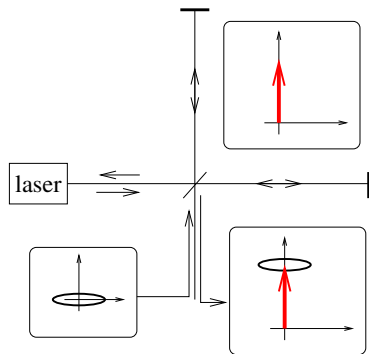


# Squeezing and interferometer

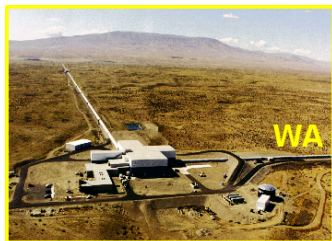
Vacuum input



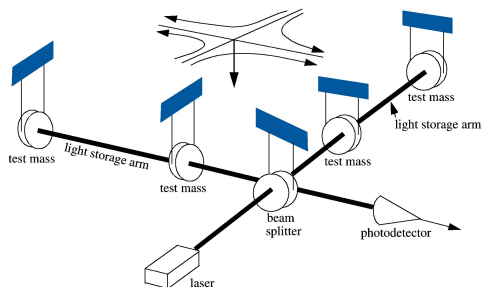
Squeezed input



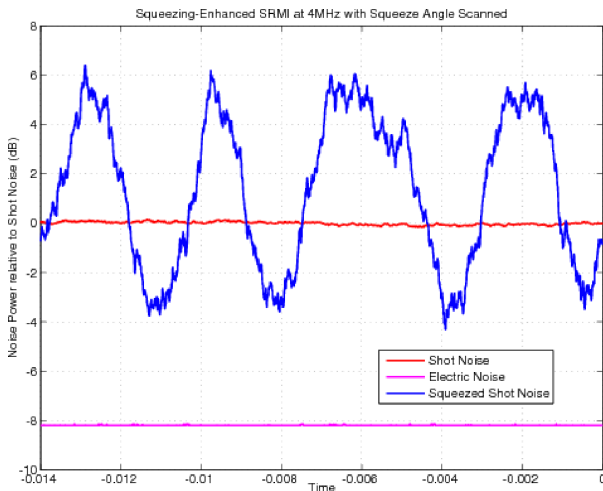
# Laser Interferometer Gravitational-wave Observatory



- $L = 4 \text{ km}$
- $h \sim 10^{-21}$
- $\Delta L \sim 10^{-18} \text{ m}$
- $\Delta \phi \sim 10^{-10} \text{ rad}$

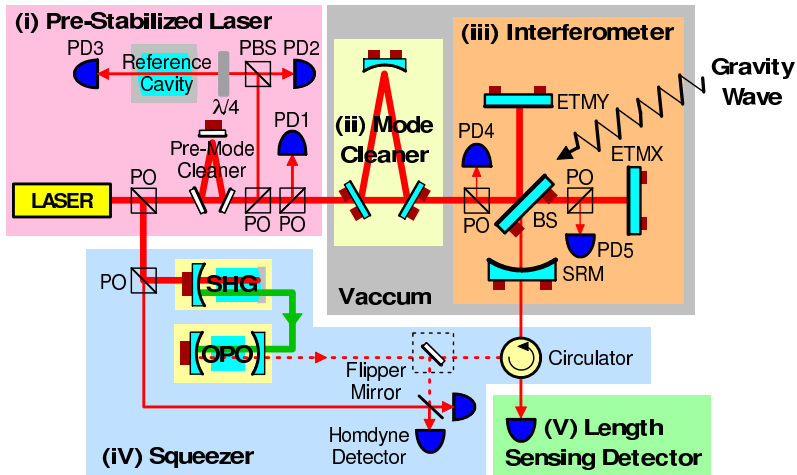


# Squeezing level vs time (unlocked)

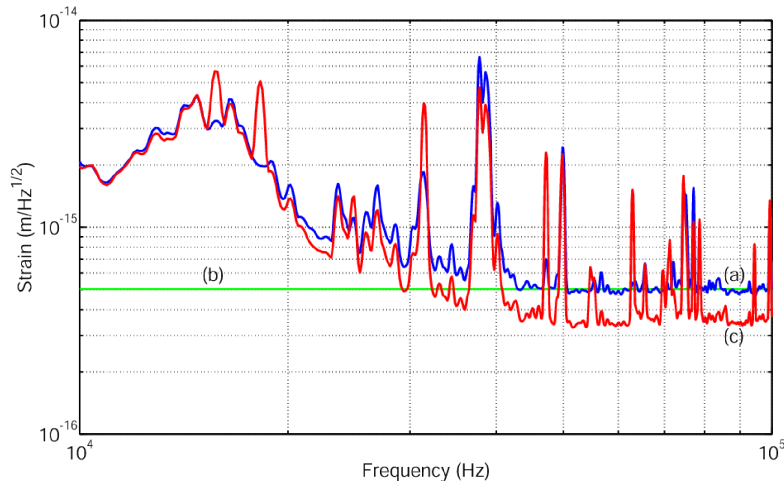


“A quantum-enhanced prototype gravitational-wave detector”,  
Nature Physics, **4**, 472-476, (2008).

# GW 40m detector and squeezer



# GW 40m detector with 4dB of squeezed vacuum

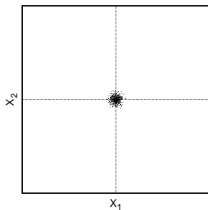


Signal to noise improvement by factor of 1.43



# Squeezed field generation recipe

Take a vacuum  
state  $|0\rangle$

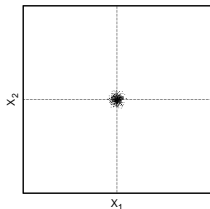


$$H = \frac{1}{2}$$

# Squeezed field generation recipe

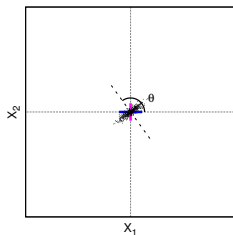
Take a vacuum state  $|0\rangle$

Apply squeezing operator  $|\xi\rangle = \hat{S}(\xi)|0\rangle$



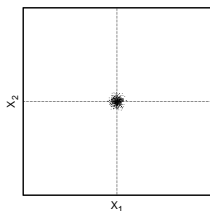
$$H = \frac{1}{2}$$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



# Squeezed field generation recipe

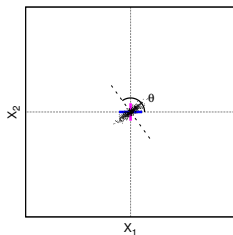
Take a vacuum state  $|0\rangle$



$$H = \frac{1}{2}$$

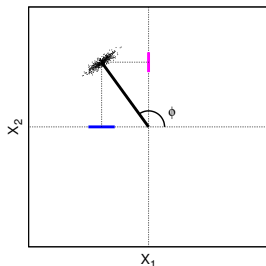
Apply squeezing operator  $|\xi\rangle = \hat{S}(\xi)|0\rangle$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



Apply displacement operator  $|\alpha, \xi\rangle = \hat{D}(\alpha)|s\rangle$

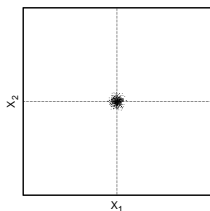
$$\hat{D}(\alpha) = e^{\alpha a^\dagger - \alpha^* a}$$



$$\begin{aligned}\langle \alpha, \xi | X_1 | \alpha, \xi \rangle &= \text{Re}(\alpha), \\ \langle \alpha, \xi | X_2 | \alpha, \xi \rangle &= \text{Im}(\alpha)\end{aligned}$$

# Squeezed field generation recipe

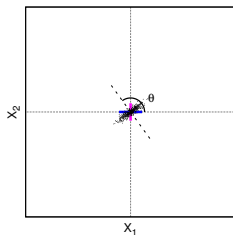
Take a vacuum state  $|0\rangle$



$$H = \frac{1}{2}$$

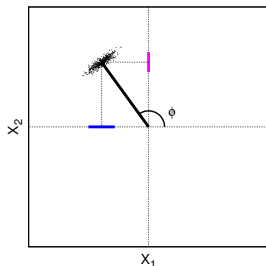
Apply squeezing operator  $|\xi\rangle = \hat{S}(\xi)|0\rangle$

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$



Apply displacement operator  $|\alpha, \xi\rangle = \hat{D}(\alpha)|s\rangle$

$$\hat{D}(\alpha) = e^{\alpha a^\dagger - \alpha^* a}$$

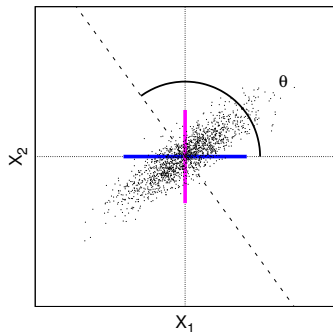


$$\langle \alpha, \xi | X_1 | \alpha, \xi \rangle = \text{Re}(\alpha),$$

$$\langle \alpha, \xi | X_2 | \alpha, \xi \rangle = \text{Im}(\alpha)$$

Notice  $\Delta X_1 \Delta X_2 = \frac{1}{4}$

# Squeezed state $|\xi\rangle = \hat{S}(\xi)|0\rangle$ properties



$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}, \xi = r e^{i\theta}$$

If  $\theta = 0$

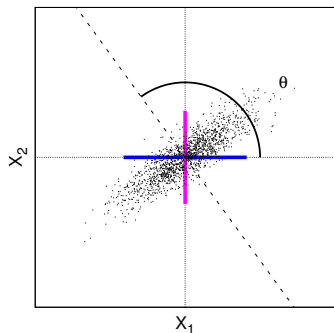
$$\langle \xi | (\Delta X_1)^2 | \xi \rangle = \frac{1}{4} e^{-2r}$$

$$\langle \xi | (\Delta X_2)^2 | \xi \rangle = \frac{1}{4} e^{2r}$$

$$\langle \xi | (\Delta X_1)^2 | \xi \rangle = \frac{1}{4} (\cosh^2 r + \sinh^2 r - 2 \sinh r \cosh r \cos \theta)$$

$$\langle \xi | (\Delta X_2)^2 | \xi \rangle = \frac{1}{4} (\cosh^2 r + \sinh^2 r + 2 \sinh r \cosh r \cos \theta)$$

# Photon number of squeezed state $|\xi\rangle$



Probability to detect given number of photons  $C = \langle n | \xi \rangle$  for squeezed vacuum

- even

$$C_{2m} = (-1)^m \frac{\sqrt{(2m)!}}{2^m m!} \frac{(e^{i\theta} \tanh r)^m}{\sqrt{\cosh r}}$$

- odd

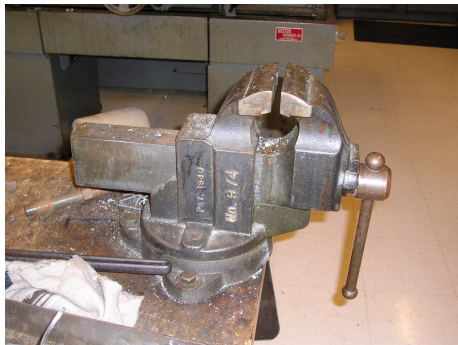
$$C_{2m+1} = 0$$

Average number of photons in general squeezed state

$$\langle \alpha, \xi | a^\dagger a | \alpha, \xi \rangle = \alpha + \sinh^2 r$$

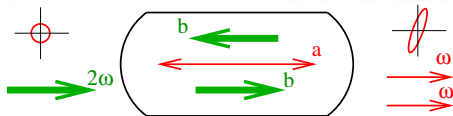
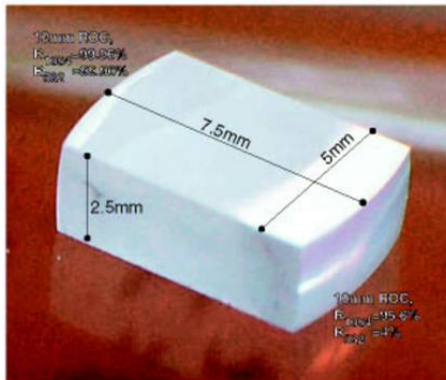
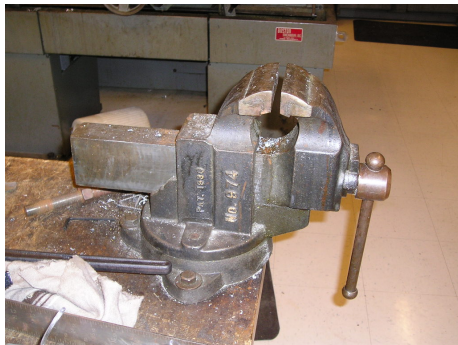
# Tools for squeezing

# Tools for squeezing

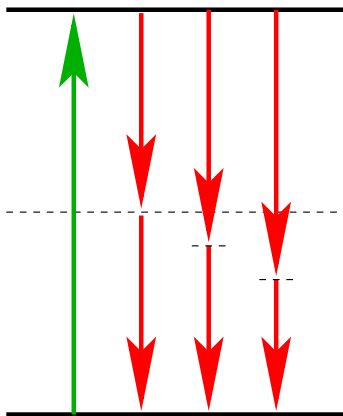




# Tools for squeezing



# Two photon squeezing picture

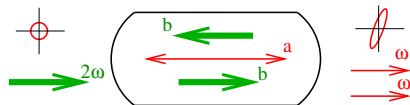


Squeezing operator

$$\hat{S}(\xi) = e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}$$

Parametric down-conversion in crystal

$$\hat{H} = i\hbar\chi^{(2)}(a^2 b^\dagger - a^{\dagger 2} b)$$

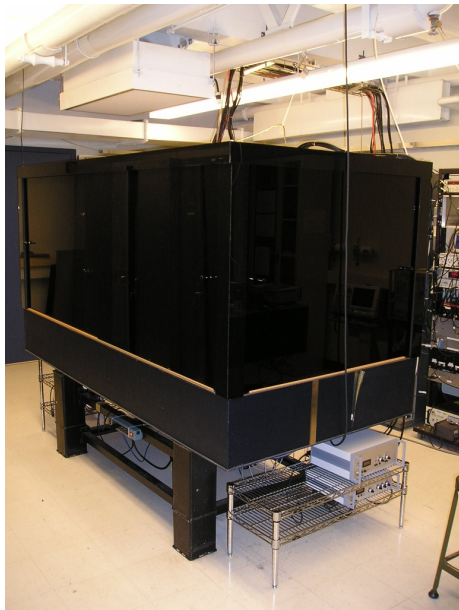


## Squeezing

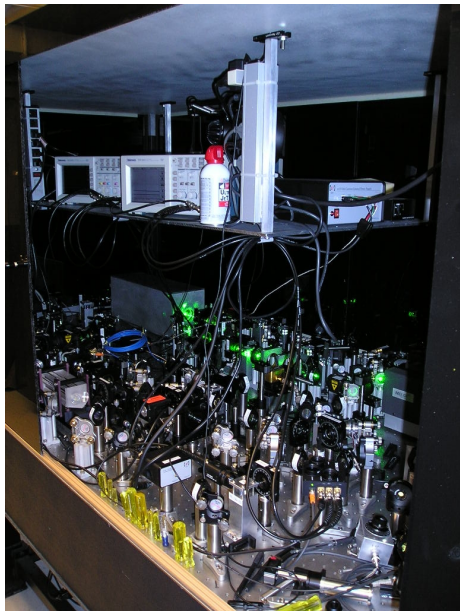
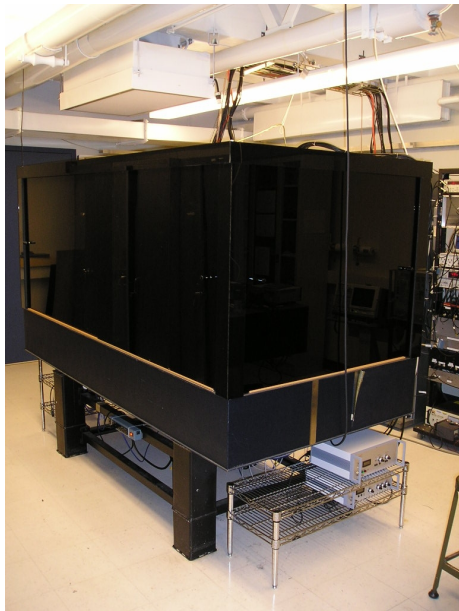
result of correlation of upper and lower sidebands

# Squeezer appearance

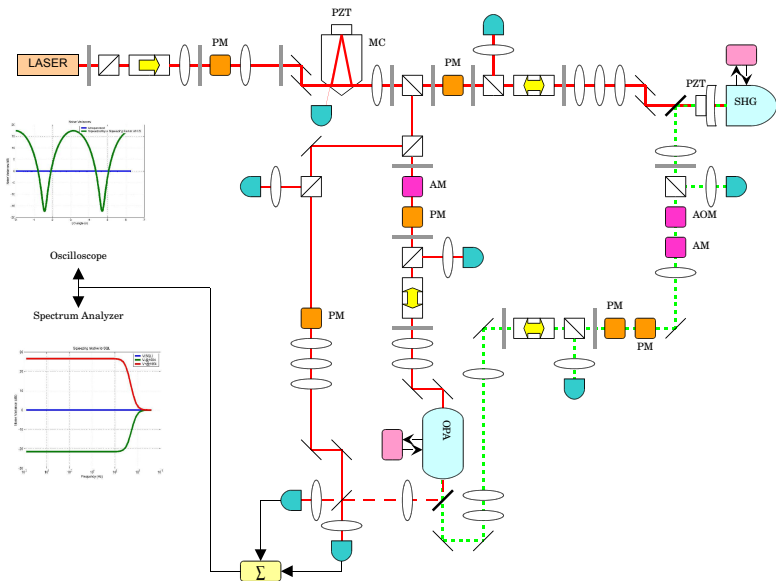
# Squeezer appearance



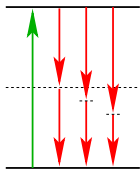
# Squeezer appearance



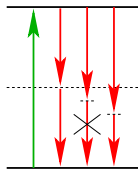
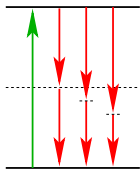
# Crystal squeezing setup scheme



# Cavity parameters with squeezing

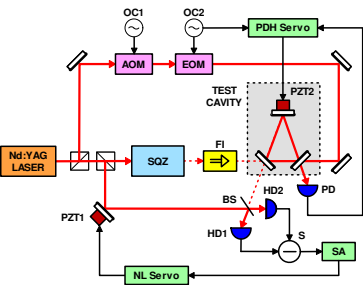
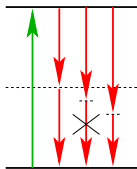
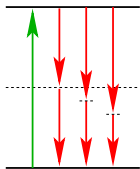


# Cavity parameters with squeezing

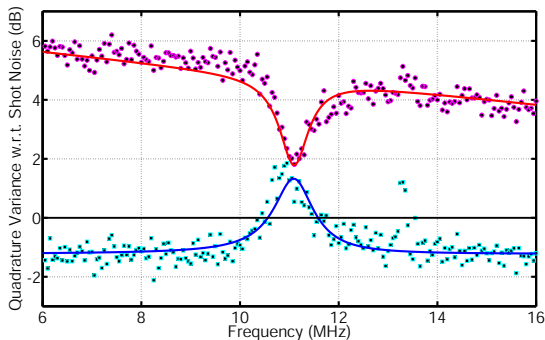
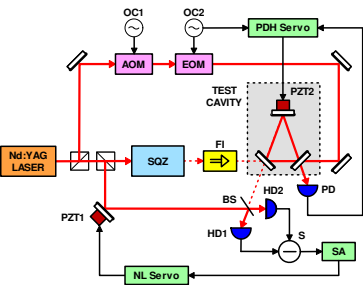
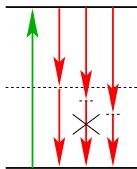
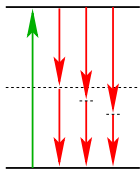




# Cavity parameters with squeezing



# Cavity parameters with squeezing



“Noninvasive measurements of cavity parameters by use of squeezed vacuum”, *Physical Review A*, **74**, 033817, (2006).

# Summary for crystal squeezing

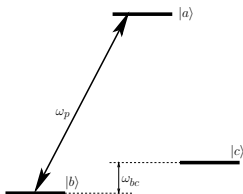
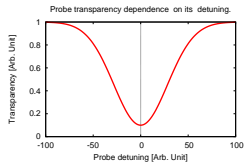
## Pros

- mainstream: many different nonlinear crystals available
- so far the best squeezers
  - maximum squeezing value detected **11.5 dB at 1064 nm**
  - Moritz Mehmet, Henning Vahlbruch, Nico Lastzka, Karsten Danzmann, and Roman Schnabel, "Observation of squeezed states with strong photon-number oscillations", Phys. Rev. A **81**, 013814 (2010)
- well understood

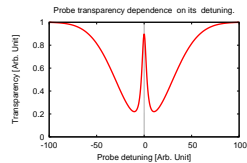
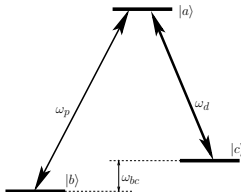
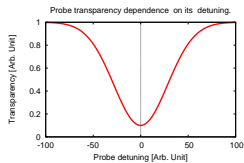
## Cons

- crystals have limited transparency window
- thus squeezing is hard to generate at visible wavelength
  - at 795 nm only 4-6 dB squeezing is reported
- this limits applications of such squeezers for spectroscopy

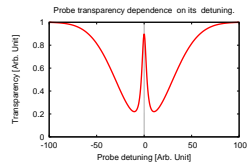
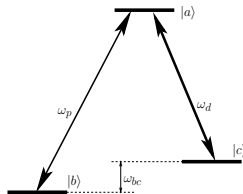
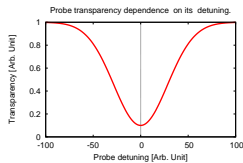
# Quantum memory with atomic ensembles



# Quantum memory with atomic ensembles

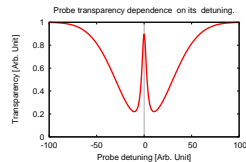
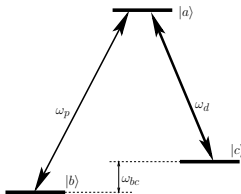
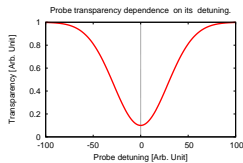


# Quantum memory with atomic ensembles



Storage and retrieval

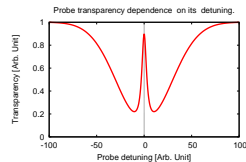
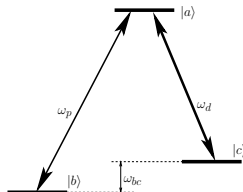
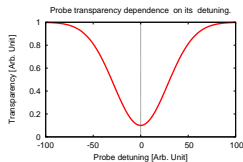
# Quantum memory with atomic ensembles



Storage and retrieval

- single photon

# Quantum memory with atomic ensembles

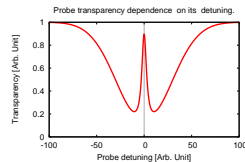
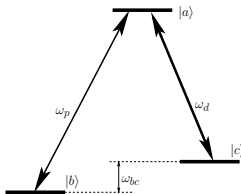
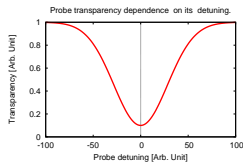


## Storage and retrieval

- single photon
- squeezed state (Furusawa and Lvovsky PRL **100** 2008)



# Quantum memory with atomic ensembles

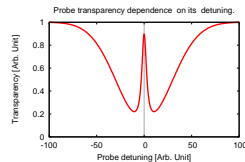
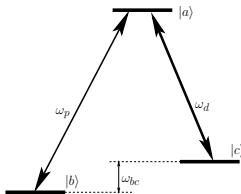
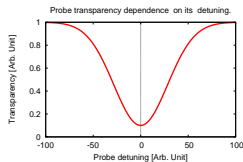


## Storage and retrieval

- single photon
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Squeezed state requirements for a quantum memory probe

# Quantum memory with atomic ensembles



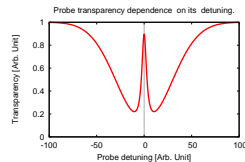
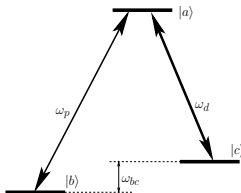
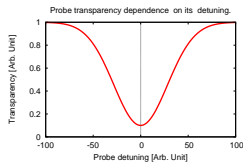
## Storage and retrieval

- single photon
- squeezed state (Furusawa and Lvovsky PRL **100** 2008)

## Squeezed state requirements for a quantum memory probe

- squeezing carrier at atomic wavelength (780nm, 795nm)
- squeezing within narrow resonance window at frequencies ( $< 100\text{kHz}$ )

# Quantum memory with atomic ensembles



## Storage and retrieval

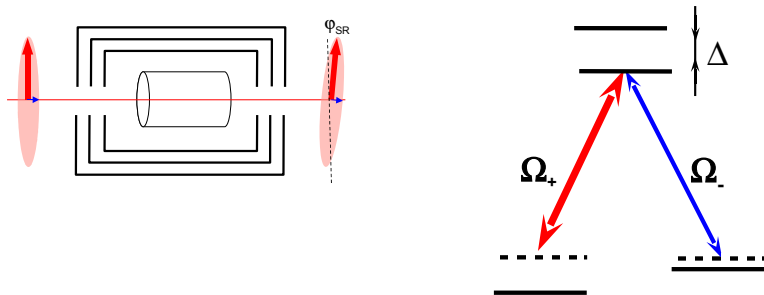
- single photon
- squeezed state (Furusawa and Lvovsky PRL **100** 2008)

## Squeezed state requirements for a quantum memory probe

- squeezing carrier at atomic wavelength (780nm, 795nm)
- squeezing within narrow resonance window at frequencies ( $< 100\text{kHz}$ )

Traditional nonlinear crystal based squeezers are capable of it, but they are **extremely technically challenging** especially at short wave length.

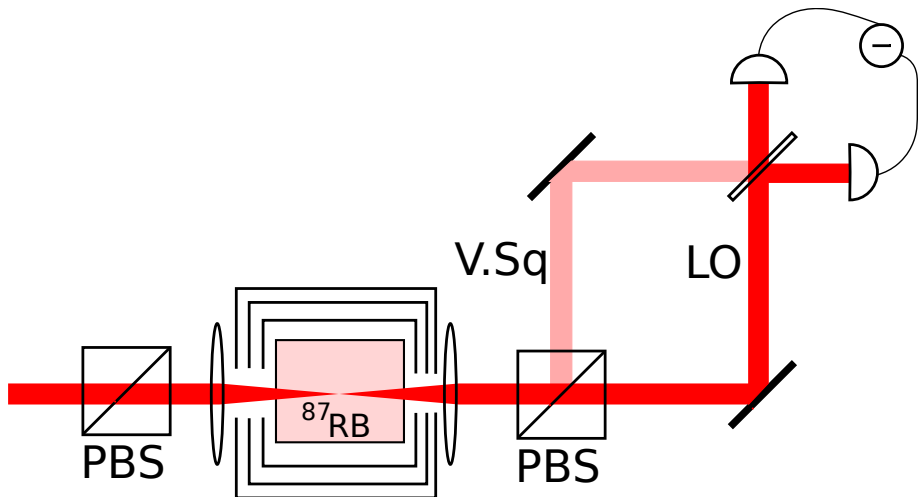
# Self-rotation of elliptical polarization in atomic medium



A.B. Matsko et al., PRA 66, 043815 (2002): theoretically prediction of 4-6 dB noise suppression

$$a_{out} = a_{in} + \frac{igL}{2}(a_{in}^\dagger - a_{in}) \quad (1)$$

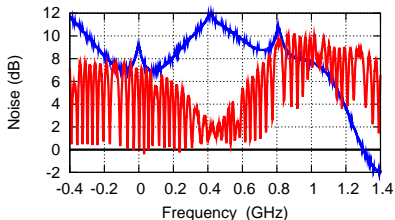
# Setup



# Noise contrast vs detuning in hot $^{87}\text{Rb}$ vacuum cell

$$F_g = 2 \rightarrow F_e = 1, 2$$

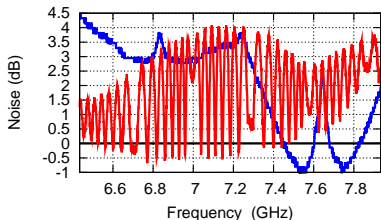
Noise vs detuning



Transmission — PSR noise

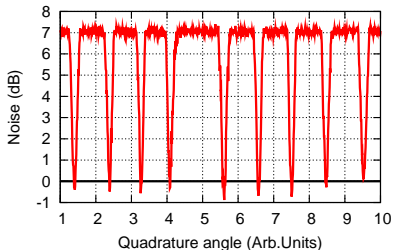
$$F_g = 1 \rightarrow F_e = 1, 2$$

Noise vs detuning



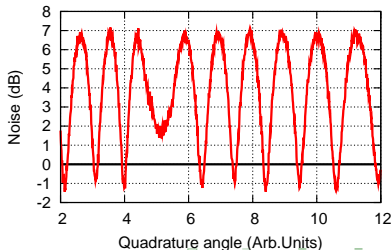
Transmission — PSR noise

Noise vs quadrature angle



Quadrature angle (Arb.Units)

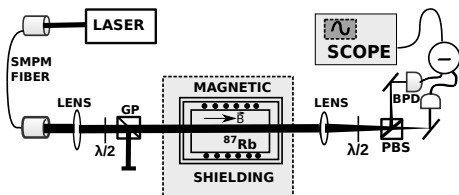
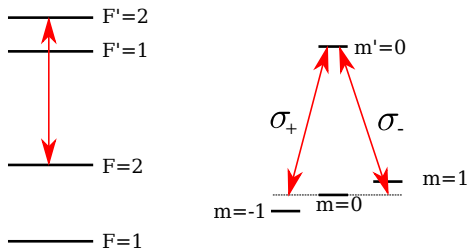
Noise vs quadrature angle



Quadrature angle (Arb.Units)

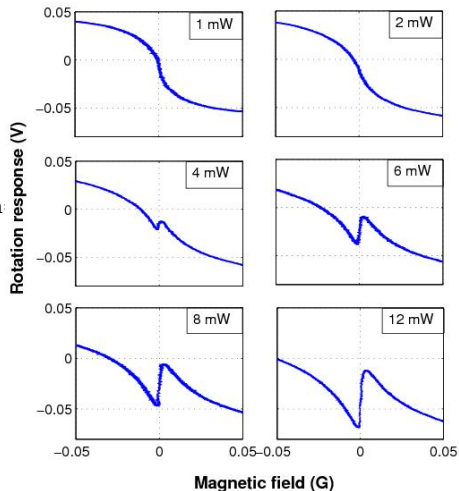
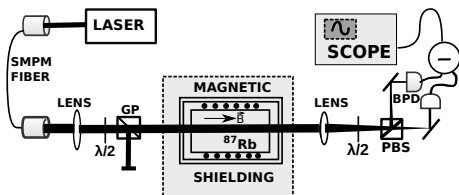
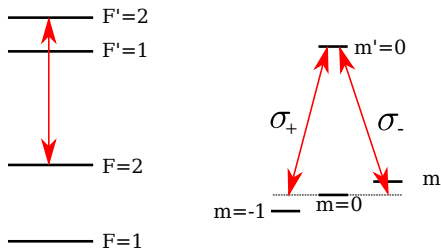
# Optical magnetometer and non linear Faraday effect

$^{87}\text{Rb}$  D<sub>1</sub> line



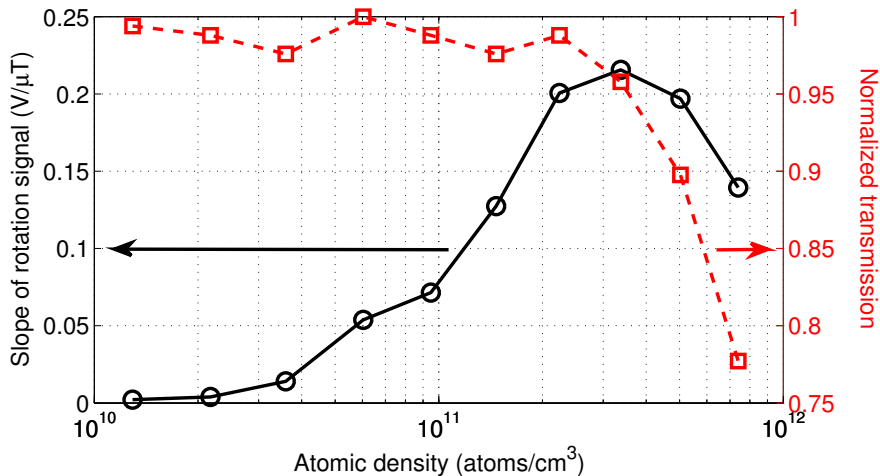
# Optical magnetometer and non linear Faraday effect

$^{87}\text{Rb}$  D<sub>1</sub> line

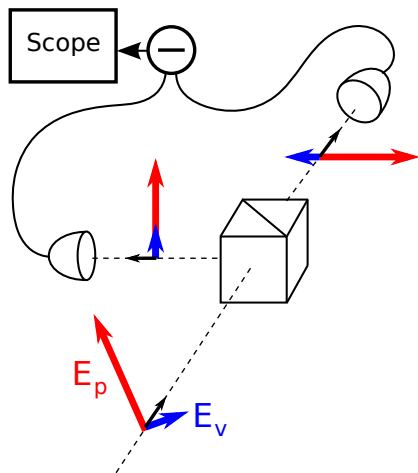




# Magnetometer response vs atomic density

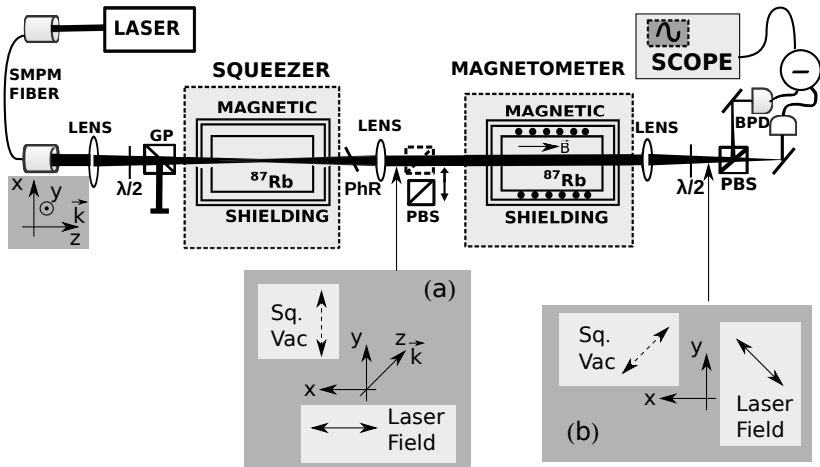


# Shot noise limit of the magnetometer



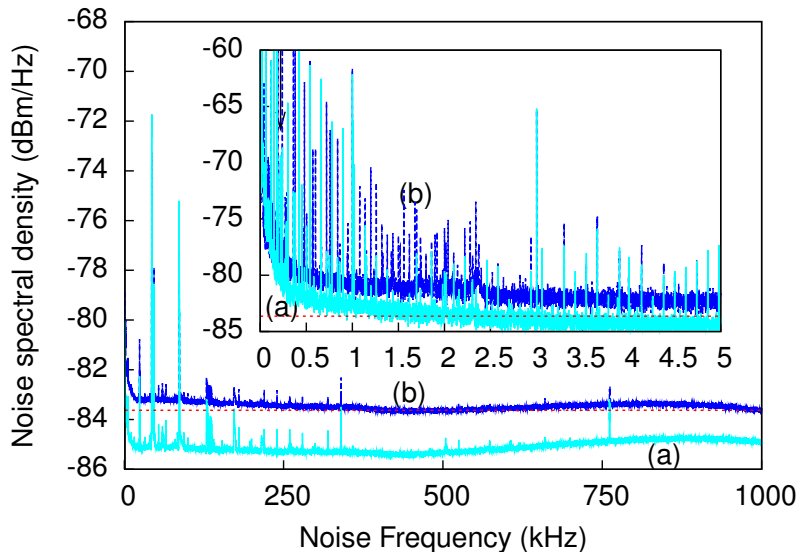
$$S = |E_p + E_v|^2 - |E_p - E_v|^2$$
$$S = 4E_p E_v$$
$$\langle \Delta S \rangle \sim E_p \langle \Delta E_v \rangle$$

# Squeezed enhanced magnetometer setup

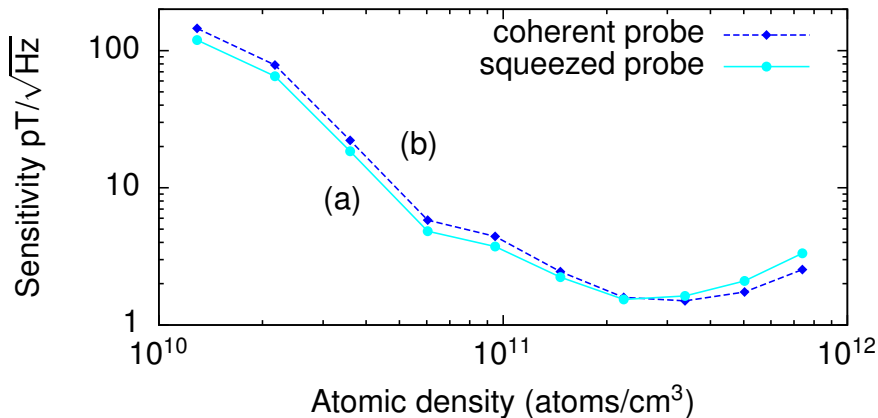


Note: Squeezed enhanced magnetometer was first demonstrated by Wolfgramm *et. al*/ Phys. Rev. Lett, **105**, 053601, 2010.

# Magnetometer noise floor improvements

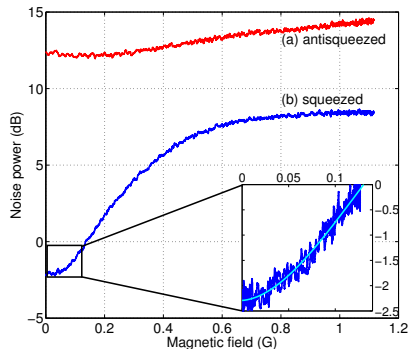
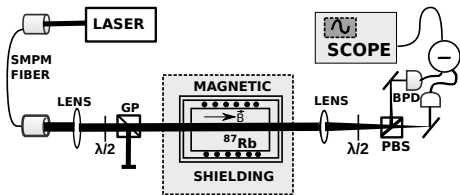


# Magnetometer sensitivity vs atomic density



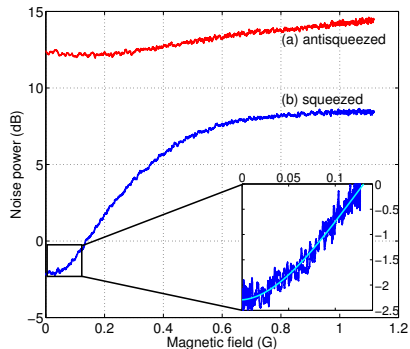
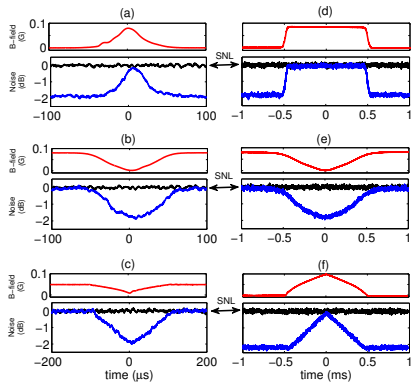
# Squeezing vs magnetic field

Spectrum analyzer settings: Central frequency = 1 MHz, VBW = 3 MHz, RBW = 100 kHz



# Squeezing vs magnetic field

Spectrum analyzer settings: Central frequency = 1 MHz, VBW = 3 MHz, RBW = 100 kHz



# Summary

- Squeezing is exiting
- Many applications benefit from squeezing
  - interferometers
  - gravitational antennas
  - magnetometers
  - quantum memory
- There is still a lot of interesting physics to do