Squeezed states of light: their generations and applications for gravitational wave detectors, quantum memory probe, secure communications, and optical measurements without light

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October 19, 2011

#### Classical/Geometrical optics

- light is a ray
- which propagates straight
- cannot explain diffraction and interference
- Semiclassical optics
  - light is a wave
  - color (wavelength/frequency) is important
  - amplitude (a) and phase are important,  $E(t) = ae^{i(kz-\omega t)}$
  - cannot explain residual measurements noise

 $E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \ \phi = \omega t - kz$ Detectors sense the real part of the field (X<sub>1</sub>) but there is a way to see  $X_2$  as well



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 $E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$ 



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### Classical quadratures vs time in a rotating frame

$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$



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#### Squeezed light

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$$E(\phi) = |a|e^{-i\phi} = |a|\cos(\phi) + i|a|\sin(\phi) = X_1 + iX_2, \quad \phi = \omega t - kz$$



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## Detector quantum noise

#### Simple photodetector



## Detector quantum noise

Simple photodetector



#### Balanced photodetector



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## Transition from classical to quantum field

### Classical analog

- Field amplitude a
- Field real part  $X_1 = (a^* + a)/2$
- Field imaginary part  $X_2 = i(\hat{a}^* a)/2$



#### Quantum approach

- Field operator â
- Amplitude quadrature  $\hat{X_1} = (\hat{a}^\dagger + \hat{a})/2$
- Phase quadrature  $\hat{\chi_2} = i(\hat{a}^{\dagger} \hat{a})/2$



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## Heisenberg uncertainty principle and its optics equivalent



#### Heisenberg uncertainty principle

 $\Delta p \Delta x \geq \hbar/2$ 

The more precisely the POSITION is determined, the less precisely the MOMENTUM is known, and vice versa

## Heisenberg uncertainty principle and its optics equivalent



#### Heisenberg uncertainty principle

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The more precisely the POSITION is determined, the less precisely the MOMENTUM is known, and vice versa

#### Optics equivalent

 $\Delta \phi \Delta N \geq 1$ 

The more precisely the PHASE is determined, the less precisely the AMPLITUDE is known, and vice versa

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# Heisenberg uncertainty principle and its optics equivalent



#### Heisenberg uncertainty principle

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The more precisely the POSITION is determined, the less precisely the MOMENTUM is known, and vice versa

#### Optics equivalent

 $\Delta \phi \Delta N \geq 1$ 

The more precisely the PHASE is determined, the less precisely the AMPLITUDE is known, and vice versa

#### Optics equivalent strict definition

 $\Delta X_1 \Delta X_2 \ge 1/4$ 



Light consist of photons •  $\hat{N} = a^{\dagger}a$ Commutator relationship •  $[a, a^{\dagger}] = 1$ •  $[X_1, X_2] = i/2$ Detectors measure number of photons N • Quafratures  $\hat{X}_1$  and  $\hat{X}_2$ Uncertainty relationship •  $\Delta X_1 \Delta X_2 > 1/4$ 

 $\Delta X_1 \Delta X_2 = 1/4$ 



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Take a vacuum state |0>



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Take a vacuum state |0>

Apply squeezing operator  $|\xi>=\hat{S}(\xi)|0>$ 



$$\hat{S}(\xi) = e^{rac{1}{2}\xi^* a^2 - rac{1}{2}\xi a^{\dagger 2}}$$



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# Squeezed state $|\xi>=\hat{S}(\xi)|$ 0 > properties



$$\begin{split} \hat{S}(\xi) &= e^{\frac{1}{2}\xi^* a^2 - \frac{1}{2}\xi a^{\dagger 2}}, \xi = r e^{i\theta} \\ \text{If } \theta &= 0 \\ &< \xi |(\Delta X_1)^2|\xi > = \frac{1}{4} e^{-2r} \\ &< \xi |(\Delta X_2)^2|\xi > = \frac{1}{4} e^{2r} \end{split}$$

$$<\xi|(\Delta X_1)^2|\xi> = \frac{1}{4}(\cosh^2 r + \sinh^2 r - 2\sinh r \cosh r \cos\theta)$$
  
$$<\xi|(\Delta X_2)^2|\xi> = \frac{1}{4}(\cosh^2 r + \sinh^2 r + 2\sinh r \cosh r \cos\theta)$$

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# Photon number of squeezed state $|\xi>$



Probability to detect given number of photons  $C = < n | \xi >$  for squeezed vacuum

even

$$C_{2m} = (-1) \frac{\sqrt{(2m)!}}{2^m m!} \frac{(e^{i\theta} \tanh r)^m}{\sqrt{\cosh r}}$$

odd

$$C_{2m+1} = 0$$

Average number of photons in general squeezed state

$$< \alpha, \xi | \boldsymbol{a}^{\dagger} \boldsymbol{a} | \alpha, \xi > = \alpha + \sinh^2 r$$

### Tools for squeezing

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# Tools for squeezing



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# Tools for squeezing







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# Two photon squeezing picture



#### Squeezing operator

$$\hat{S}(\xi) = e^{rac{1}{2}\xi^*a^2 - rac{1}{2}\xi a^{\dagger 2}}$$

Parametric down-conversion in crystal

$$\hat{H} = i\hbar\chi^{(2)}(\mathbf{a}^2b^\dagger - \mathbf{a}^{\dagger 2}b)$$



#### Squeezing

#### result of correlation of upper and lower sidebands

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# Squeezer appearance



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# Squeezer appearance



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### Crystal squeezing setup scheme



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- improvements any shot noise limited optical sensors
- noiseless signal amplification
- secure communications (you would notice eavesdropper)
- photon pair generation, entanglement, true single photon sources
- interferometers sensitivity boost (for example gravitational wave antennas)
- light free measurements
- quantum memory probe and information carrier

# Squeezing and interferometer

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#### Vacuum input



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# Squeezing and interferometer

Vacuum input



#### Squeezed input



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# Laser Interferometer Gravitational-wave Observatory





- *L* = 4 km
- $h \sim 10^{-21}$
- $\Delta L \sim 10^{-18} \text{ m}$

•  $\Delta \phi \sim 10^{-10}$  rad



# Squeezing level vs time (unlocked)



"A quantum-enhanced prototype gravitational-wave detector", Nature Physics, **4**, 472-476, (2008).

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### GW 40m detector and squeezer



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# GW 40m detector with 4dB of squeezed vacuum



Signal to noise improvement by factor of 1.43

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# Low frequency squeezing with light free noise lock

Noise vs frequency (cavity locked by 10kHz modulation)



"Quantum noise locking", J. Opt. B: Quantum Semiclass. Opt., **7**, S421, (2005).

# Squeezing level vs time (homodyne angle lock is on)



OPO cavity lock is off
Pros

- mainstream: many different nonlinear crystals available
- so far the best squeezers
  - maximum squeezing value detected 11.5 dB at 1064 nm
  - Moritz Mehmet, Henning Vahlbruch, Nico Lastzka, Karsten Danzmann, and Roman Schnabel, "Observation of squeezed states with strong photon-number oscillations", Phys. Rev. A 81, 013814 (2010)
- well understood

Cons

- crystals have limited transparency window
- thus squeezing is hard to generate at visible wavelength
  - at 795 nm only 4-6 dB squeezing is reported
- this limits applications of such squeezers for spectroscopy

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R. E. Slusher, L. W. Hollberg, B. Yurke, J. C. Mertz, and J. F. Valley. Phys. Rev. Lett. 55, 2409-2412 (1985)



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R. E. Slusher, L. W. Hollberg, B. Yurke, J. C. Mertz, and J. F. Valley. Phys. Rev. Lett. 55, 2409-2412 (1985)



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#### Coupling induced squeezing

M. G. Raizen, L. A. Orozco, Min Xiao, T. L. Boyd, and H. J. Kimble Phys. Rev. Lett. 59, 198-201 (1987)



#### Analysis frequency = 270 MHz

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#### Doppler-free spectroscopy of Cs with squeezing

E. S. Polzik, J. Carri, and H. J. Kimble Phys. Rev. Lett. 68, 3020-3023 (1992) Analysis frequency =



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#### Squeezed light

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#### Squeezing in Fluorescence of Two-Level Atoms <sup>174</sup>Yb

Z. H. Lu, S. Bali, and J. E. Thomas. Phys. Rev. Lett. 81, 3635-3638 (1998)



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Vincent Boyer, Alberto M. Marino, Raphael C. Pooser and Paul D. Lett Science, Vol. 321 no. 5888 pp. 544-547 (2008)



#### Four-wave-mixing induced squeezing

Vincent Boyer, Alberto M. Marino, Raphael C. Pooser and Paul D. Lett Science, Vol. 321 no. 5888 pp. 544-547 (2008)

Analysis frequency = 3.5 MHz





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Storage and retrieval





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Storage and retrieval

single photon

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Storage and retrieval

single photon

#### squeezed state (Furusawa and Lvovsky PRL 100 2008)

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Storage and retrieval

- single photon
- squeezed state (Furusawa and Lvovsky PRL 100 2008)

Squeezed state requirements for a quantum memory probe

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Storage and retrieval

- single photon
- squeezed state (Furusawa and Lvovsky PRL 100 2008)

Squeezed state requirements for a quantum memory probe

- squeezing carrier at atomic wavelength (780nm, 795nm)
- squeezing within narrow resonance window at frequencies(<100kHz)</li>

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- single photon
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Squeezed state requirements for a quantum memory probe

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- squeezing within narrow resonance window at frequencies(<100kHz)</li>

Traditional nonlinear crystal based squeezers are capable of it, but they are extremely technically challenging especially at short wave length.

#### Self-rotation of elliptical polarization in atomic medium



A.B. Matsko et al., PRA 66, 043815 (2002): theoretically prediction of 4-6 dB noise suppression

$$a_{out} = a_{in} + \frac{igL}{2}(a_{in}^{\dagger} - a_{in})$$
<sup>(2)</sup>

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- Yes! J. Ries, B. Brezger, and A. I. Lvovsky, Experimental vacuum squeezing in rubidium vapor via self-rotation, PRA 68, 025801 (2003).
  - Observed 0.85dB of squeezing at bandwidth 5-10MHz

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  - Observed 0.85dB of squeezing at bandwidth 5-10MHz
- No! M. T. L. Hsu et al., Effect of atomic noise on optical squeezing via polarization self-rotation in a thermal vapor cell, PRA **73**, 023806 (2006).
  - Observed 6dB of excess noise after the cell

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- Yes! J. Ries, B. Brezger, and A. I. Lvovsky, Experimental vacuum squeezing in rubidium vapor via self-rotation, PRA 68, 025801 (2003).
  - Observed 0.85dB of squeezing at bandwidth 5-10MHz
- No! M. T. L. Hsu et al., Effect of atomic noise on optical squeezing via polarization self-rotation in a thermal vapor cell, PRA **73**, 023806 (2006).
  - Observed 6dB of excess noise after the cell
- Possible. A. Lezama et al., PRA 77, 013806 (2008).

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- Definitely Eugeniy E. Mikhailov et al. Optics Letters, Issue 11, 33, 1213-1215, (2008).
- Definitely Eugeniy E. Mikhailov et al. JMO, Issues 18&19, 56, 1985-1992, (2009).
- Definitely Philippe Grangier et al. Optics Express, **18**, Issue 5, pp. 4198-4205 (2010)
  - 1.4 dB of squeezing

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Setup



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#### Noise contrast vs detuning in hot <sup>87</sup>Rb vacuum cell



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#### Squeezing vs laser detuning in <sup>87</sup>Rb at 795 nm

<sup>87</sup>Rb cell + 2.5Torr Ne
(a) P=1.0 mW, (b) P=1.5 mW, (c) P=4.2 mW, (d) P=6.6 mW



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### Low frequency squeezing spectrum in <sup>87</sup>Rb at 795 nm

<sup>87</sup>Rb cell + 2.5Torr Ne, T=63.3°C P=1.5 mW



Eugeniy E. Mikhailov, Irina Novikova: Optics Letters, Issue 11, 33, 1213-1215, (2008).

# Super low frequency squeezing spectrum in <sup>87</sup>Rb at 795 nm

 $F_2 = 2 \rightarrow F_2 = 2$  transition <sup>87</sup>Rb cell + 2.5Torr Ne, T=63°C P=5 mW



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# Super low frequency squeezing spectrum in <sup>87</sup>Rb at 795 nm

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#### Squeezing spectrum vs pump power in <sup>87</sup>Rb

<sup>87</sup>Rb cell + 2.5Torr Ne, T=63.3°C (a) P=1.0 mW, (b) P=1.5 mW, (c) P=4.2 mW, (d) P=6.6 mW



### Squeezing region

Squeezing



Anti-squeezing

Observation of reduction of quantum noise below the shot noise limit is corrupted by the excess noise due to atomic interaction with atoms.

#### Record atomic squeezing with <sup>87</sup>Rb

W&M team. <sup>87</sup>Rb  $F_g = 2 \rightarrow F_e = 2$ , laser power 7 mW, T=65° C



#### Record atomic squeezing with <sup>87</sup>Rb

W&M team. <sup>87</sup>Rb  $F_g = 2 \rightarrow F_e = 2$ , laser power 7 mW, T=65° C



Lezama et.al report 3 dB squeezing in similar setup Phys. Rev. A 84, 033851 (2011)

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#### Squeezing theory and experiment



- <sup>87</sup>Rb cell
- no buffer gas
- density 2 · 10<sup>11</sup> cm<sup>-3</sup>
- laser power 6 mW
- beam size 0.2 mm

#### Theoretical prediction for MOT squeezing with <sup>87</sup>Rb

 $F_g = 2 \rightarrow F_e = 1, 2$  high optical density is very important



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#### **MOT** squeezer

Cloud size =1 mm, T = 200  $\mu$ K, N = 7  $\times$  10<sup>9</sup> 1/cm<sup>3</sup>, OD = 2, beam size = 0.1 mm, 10<sup>5</sup> interacting atoms



#### Noise contrast in MOT with <sup>87</sup>Rb $F_g = 2 \rightarrow F_e = 1$


# Squeezing in MOT with <sup>87</sup>Rb $F_g = 2 \rightarrow F_e = 1$



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$$\begin{pmatrix} V_1^{out} \\ V_2^{out} \end{pmatrix} = \begin{pmatrix} A_+^2 & A_-^2 \\ A_-^2 & A_+^2 \end{pmatrix} \begin{pmatrix} V_1^{in} \\ V_2^{in} \end{pmatrix} + \begin{bmatrix} 1 - (A_+^2 + A_-^2) \end{bmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$egin{array}{rcl} arphi_{\pm} &=& \displaystylerac{1}{2}\left(\Theta_{+}\pm\Theta_{-}
ight) \ A_{\pm} &=& \displaystylerac{1}{2}\left(T_{+}\pm T_{-}
ight) \end{array}$$





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E

$$\begin{pmatrix} V_1^{out} \\ V_2^{out} \end{pmatrix} = \begin{pmatrix} A_+^2 & A_-^2 \\ A_-^2 & A_+^2 \end{pmatrix} \begin{pmatrix} V_1^{in} \\ V_2^{in} \end{pmatrix} + \left[ 1 - \left( A_+^2 + A_-^2 \right) \right] \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\varphi_{\pm} = \frac{1}{2} (\Theta_{+} \pm \Theta_{-})$$
$$A_{\pm} = \frac{1}{2} (T_{+} \pm T_{-})$$





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E

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E

$$\begin{pmatrix} V_1^{out} \\ V_2^{out} \end{pmatrix} = \begin{pmatrix} A_{+}^2 & A_{-}^2 \\ A_{-}^2 & A_{+}^2 \end{pmatrix} \begin{pmatrix} V_1^{in} \\ V_2^{in} \end{pmatrix} + \left[ 1 - \left( A_{+}^2 + A_{-}^2 \right) \right] \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\varphi_{\pm} = \frac{1}{2} (\Theta_{+} \pm \Theta_{-})$$
$$A_{\pm} = \frac{1}{2} (T_{+} \pm T_{-})$$





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Squeezed light

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#### Squeezing and EIT filter setup



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### Wide EIT filter and squeezing



#### Narrow EIT filter and squeezing



## Control off no EIT and no squeezing at the output



#### Squeezing angle rotation



 $\begin{pmatrix} V_{1}^{out} \\ V_{2}^{out} \end{pmatrix} = \begin{pmatrix} \cos^{2}\varphi_{+} & \sin^{2}\varphi_{+} \\ \sin^{2}\varphi_{+} & \cos^{2}\varphi_{+} \end{pmatrix} \begin{pmatrix} A_{+}^{2} & A_{-}^{2} \\ A_{-}^{2} & A_{+}^{2} \end{pmatrix} \begin{pmatrix} V_{1}^{in} \\ V_{2}^{in} \end{pmatrix} + \left[1 - \left(A_{+}^{2} + A_{-}^{2}\right)\right] \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ Locked at 300kHz Locked at 1200kHz







#### Support from



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- Squeezing is exiting
- many applications benefit from squeezing
- there is still a lot of interesting physics to do

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