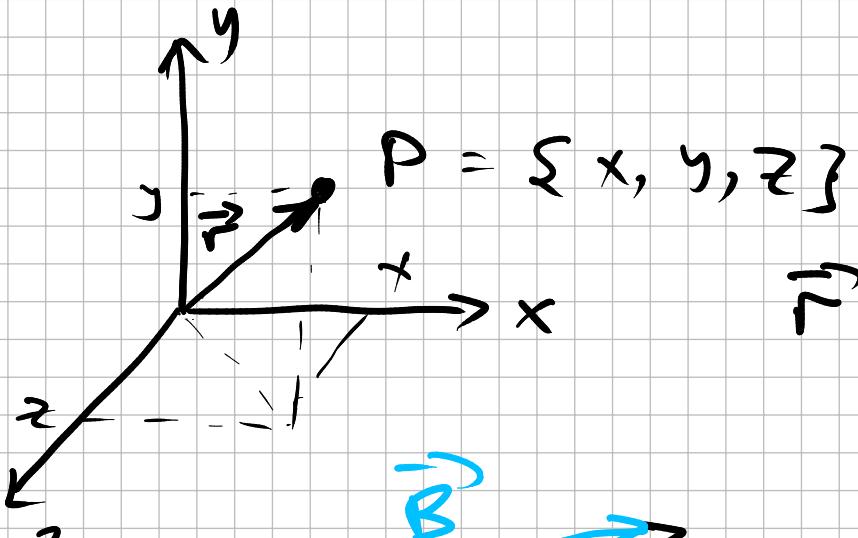


$$x(t) = x_0 + v_0 t + \frac{at^2}{2}$$

$$\begin{aligned}\frac{d x(t)}{dt} &= \frac{dx_0}{dt} + \frac{d(v_0 t)}{dt} + \frac{d\left(\frac{at^2}{2}\right)}{dt} = \\ &= 0 + v_0 + \frac{2at}{2}\end{aligned}$$

$$v(t) = v_0 + at$$



$$\vec{r} = \{x, y, z\}$$

$$\vec{A} = \{A_x, A_y, A_z\}$$

$$\vec{c} = \vec{A} + \vec{B}$$

$$\{C_x, C_y, C_z\} =$$

$$= \{A_x + B_x, A_y + B_y, A_z + B_z\}$$

$$\vec{A} \cdot \vec{B} = A_x \cdot B_x + A_y \cdot B_y + A_z \cdot B_z$$

$$|\vec{A}|^2 = \vec{A} \cdot \vec{A} = A_x \cdot A_x + A_y \cdot A_y + A_z \cdot A_z$$

$\uparrow$   
(length of the vector) $^2$

$$\vec{r} = \vec{r}_0 + \vec{v}t + \frac{\vec{a}t^2}{2}$$

$$x = x_0 + v_{x_0}t + \frac{a_x t^2}{2}$$

$\Leftrightarrow \vec{a}$  is a constant  
in time

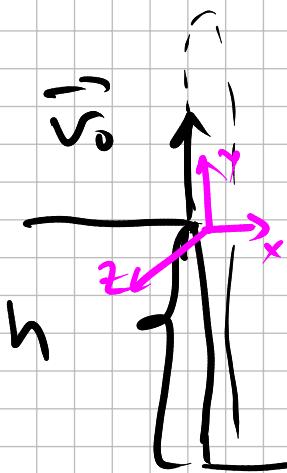
$$y = y_0 + v_{y_0}t + \frac{a_y t^2}{2}$$

$$z = z_0 + v_{z_0}t + \frac{a_z t^2}{2}$$

$$x_f = x_0 + \frac{v_{fx}^2 - v_{0x}^2}{2a_x}$$

$$y_f = y_0 + \frac{v_{fy}^2 - v_{0y}^2}{2a_y}$$

$\approx$  same idea



$$\vec{r}(t) = \vec{r}_0 + \vec{v}_0 t + \frac{\vec{a} t^2}{2}$$

$\downarrow \vec{a} = \{0, \vec{j}, 0\}$

$$z(t) = 0 + 0t + \frac{0 \cdot t^2}{2} = 0$$

$$x(t) = 0$$

$$g = 9.8 \frac{\text{m}}{\text{s}^2}$$

$$y(t) = 0 + v_{0y} \cdot t + \frac{a_y t^2}{2} =$$

$$-h = 0 + v_{0y} t + \frac{-g t^2}{2}$$

$$\frac{-gt^2}{2} + v_{0y} t + h = 0$$

$$At^2 + Bt + C = 0$$

$$t = \frac{-B \pm \sqrt{B^2 - 4 \cdot A \cdot C}}{2A}$$

$$t = \frac{-v_{0y} \pm \sqrt{v_{0y}^2 - 4(-\frac{1}{2}) \cdot h}}{2 \cdot (-g/2)}$$

$$v_{0y} = 4 \text{ m/s}$$

$$h = 1 \text{ m}$$

$$g = 9.8 \frac{\text{m}}{\text{s}^2} \approx 10 \frac{\text{m}}{\text{s}^2}$$

$$\begin{aligned} t &= \frac{-4 \pm \sqrt{16 - 4 \cdot \frac{-10}{2} \cdot 1}}{-10} \\ &= \frac{-4 \pm \sqrt{36}}{-10} = \end{aligned}$$

$$= -\frac{4 \pm 6}{-10} = 1.5; -0.2 \text{ s}$$