

# Sorting

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Lecture 28

# Bubble sort method

Someone gives us a vector of unsorted numbers.  
We want to obtain the vector sorted in ascending order.

- Assign the `IndexOfTheLastToCheck` to be the *index* of the vector end.
- ① Compare the 2 consequent elements starting from the beginning till we reach the `IndexOfTheLastToCheck`.
- ② If the left element is larger than the right one, we swap these 2 elements.
- ③ Move to the next pair to the right, i.e., move to the *item 2*.
  - Notice that at the end of the sweep, the *index* of the last element to check holds the largest element.
  - So, the next sweep is shorter by one element.
  - I.e., the *index* of the last element to check should be decreased by 1.
- ④ Decrease `IndexOfTheLastToCheck` by 1
- ⑤ If `IndexOfTheLastToCheck > 1`, repeat from the second step.

$x = [3, 1, 4, 5, 2]$

the first sweep

$x = [3, 1, 4, 5, 2]$  swap

$x = [1, 3, 4, 5, 2]$  after swap

$x = [1, 3, 4, 5, 2]$  no swap

$x = [1, 3, 4, 5, 2]$  no swap

$x = [1, 3, 4, 5, 2]$  swap

$x = [1, 3, 4, 2, 5]$  sweep is done  
new sweep

$x = [1, 3, 4, 2, 5]$  no swap

$x = [1, 3, 4, 2, 5]$  no swap

$x = [1, 3, 4, 2, 5]$  swap

$x = [1, 3, 2, 4, 5]$  sweep is done  
new sweep

$x = [1, 3, 2, 4, 5]$  no swap

$x = [1, 3, 2, 4, 5]$  swap

$x = [1, 2, 3, 4, 5]$  sweep is done  
the last sweep

$x = [1, 2, 3, 4, 5]$  no swap

$x = [1, 2, 3, 4, 5]$  we are done



# Bubble sort properties

- The execution time of this algorithm is  $\mathcal{O}(N^2)$
- This is the worst of all working algorithms!
- Never use it in real life!
- However, it is quite intuitive and a very simple to program.
- It does not require extra memory during the execution.

# Quick sort method

A much better, yet still simple algorithm.

We will discuss the recursive realization.

The name of our sorting function is `qsort`.

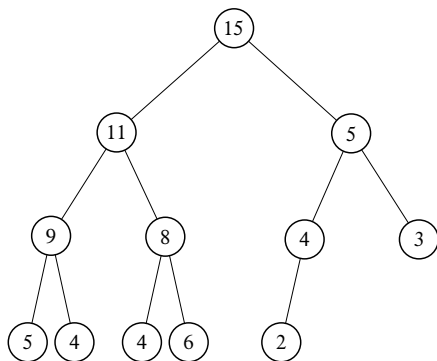
- Choose a pivot point value
  - let's choose the pivot at the middle of the vector
  - `pivotIndex=floor(N/2)`
  - `pivotValue=x(pivotIndex)`
- Create two vectors which hold the lesser and larger than `pivotValue` elements of the input vector.
- Now, concatenate the result as  
`xs=[qsort(lesser), pivotValue, qsort(larger)]`
- The sorting is done.

# Quick sort summary

- It is very easy to implement.
- It is usually fast.
- A typical execution time is  $\mathcal{O}(N \log_2 N)$ .
- This is not guaranteed.
  - For certain input vectors the execution time could be as long as  $\mathcal{O}(N^2)$ .

# Heap

The heap is a structure where a parent element is larger or equal to its children.



The top most element of a heap is called the root.

# Heap sorting method

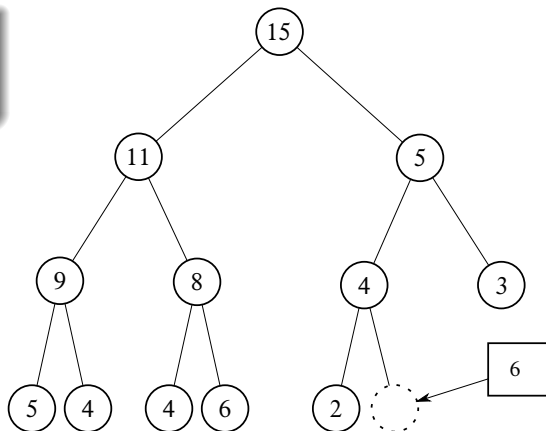
- 1 Fill the heap from the input vector elements.
  - 1 Take an element and place it at the bottom of the heap.
  - 2 Sift-up (bubble up) this element.
  - 3 Do the same with every following element.
- 2 Remove the root element, since it is the largest.
- 3 Rearrange the heap i.e. sift-down.
  - 1 Take the last bottom element.
  - 2 Place it at the root.
  - 3 Check if parent is larger than children.
    - 1 Find the largest child element.
    - 2 If the largest child is larger than parent, swap them and repeat the check in the sub heap of this child element.
- 4 Repeat step 2 until no elements are left in the heap.

The heap sorting complexity is  $\mathcal{O}(N \log_2 N)$ .

# Filling (sift-up) the heap

## Step 1

Place a new element at the bottom of the heap.

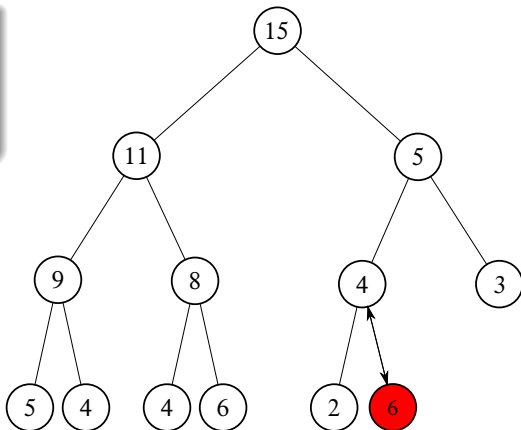




# Filling (sift-up) the heap

## Step 2

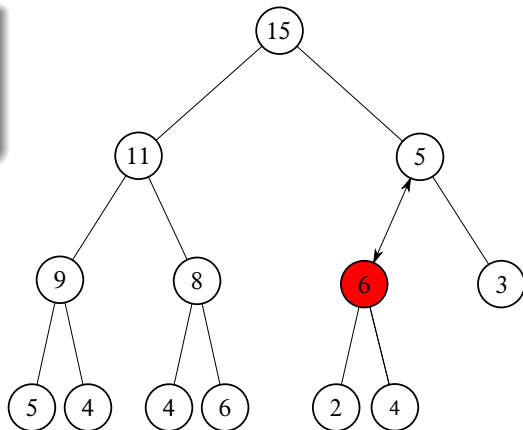
Check if the parent is larger than the child. If so, swap them and repeat the step 2.



# Filling (sift-up) the heap

## Step 2

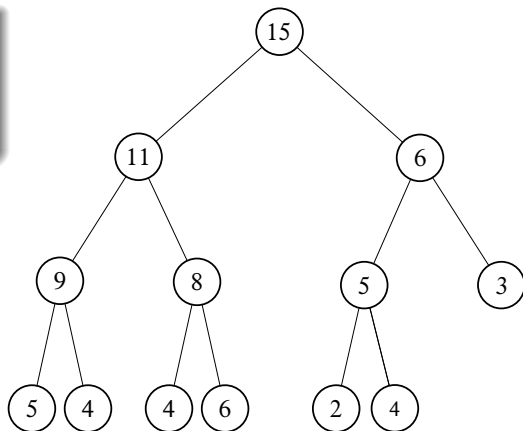
Check if the parent is larger than the child. If so, swap them and repeat the step 2.



# Filling (sift-up) the heap

## Step 2

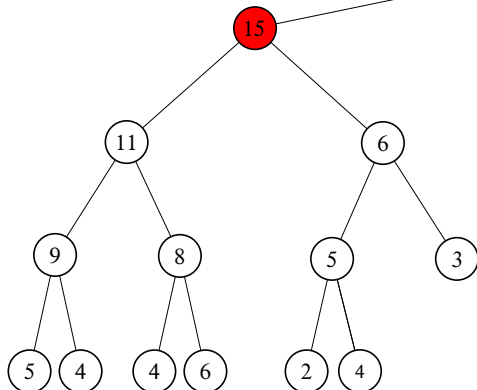
Check if the parent is larger than the child. If so, swap them and repeat the step 2.



# Removing from the heap (sift-down) the heap

Step 1

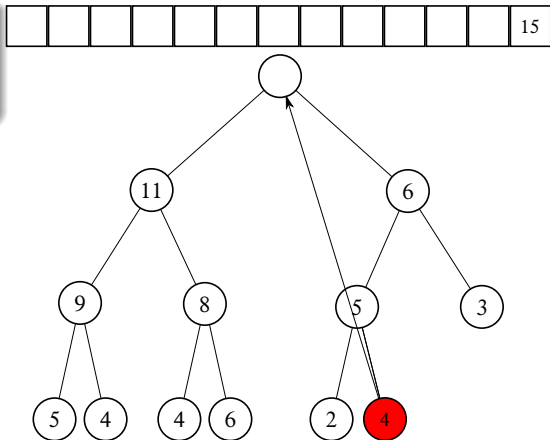
Remove the root element.



# Removing from the heap (sift-down) the heap

## Step 2

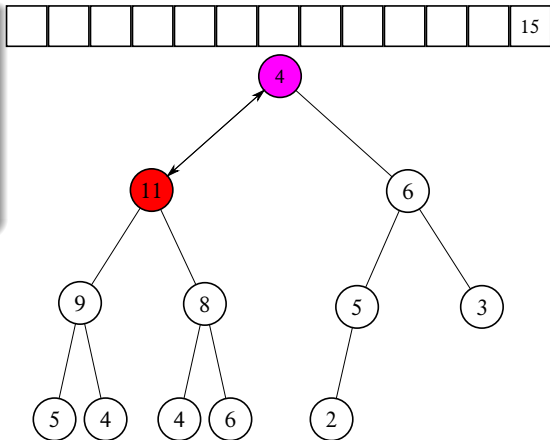
Place the last element of the heap to the root position.



# Removing from the heap (sift-down) the heap

## Step 3

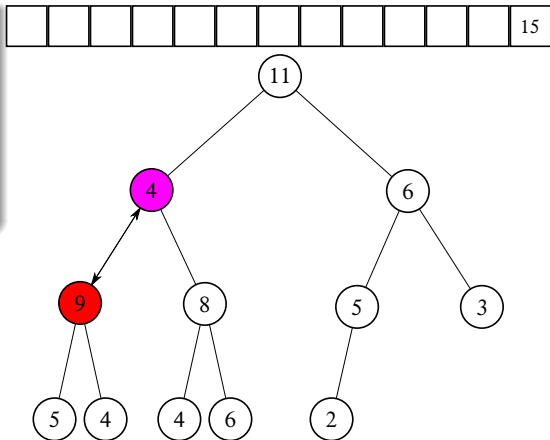
Check if the parent is smaller than the largest child. If so, swap and repeat the step 3, otherwise go to the step 1.



# Removing from the heap (sift-down) the heap

## Step 3

Check if the parent is smaller than the largest child. If so, swap and repeat the step 3, otherwise go to the step 1.

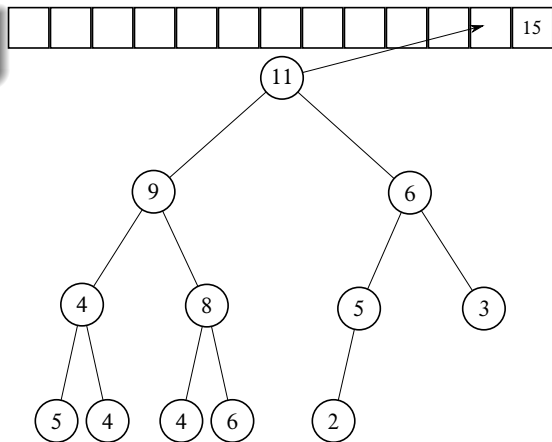


# Removing from the heap (sift-down) the heap

The sequence repeats.

Step 1

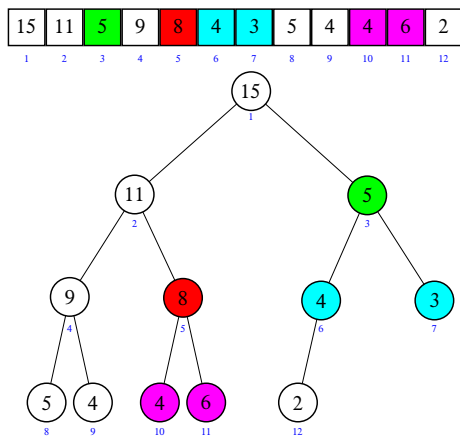
Remove the root element





# The vector heap representation

- Heap nodes are numbered consequently. These numbers represent the nodes positions in the vector (i.e., the linear array).
- Notice that the parent and its children have a very simple relationship
  - if a parent node index is  $i$ 
    - the 1st child index is  $2i$
    - the 2nd child index is  $2i+1$
  - If we know a child index ( $i$ ) then
    - the parent index is  $\text{floor}(i/2)$



# Matlab built-ins 'issorted' and 'sort'

An easy check if an array is sorted can be done with `issorted` which returns `true` or `false`.

```
>> x=[1,2,3];  
>> issorted(x)  
ans = 1
```

`issorted` checks only for the **ascending** order, for example

```
>> x=[3,2,1];  
>> issorted(x)  
ans = 0  
% Recall that '0' is equivalent of false in Matlab
```

Also, if you want to sort an array, the Matlab has the `sort` function to do it.

```
>> sort([5,3,2])  
ans = 2      3      5
```