

# Optimization problem

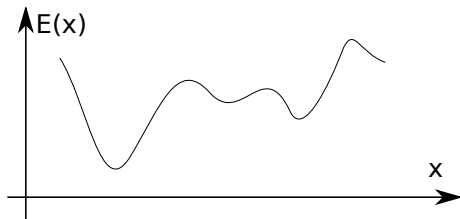
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Lecture 13

# Introduction to optimization



Find  $\vec{x}$  that minimize  $E(\vec{x})$  subject to  $g(\vec{x}) = 0, h(\vec{x}) \leq 0$

$\vec{x}$  design variables

$E(\vec{x})$  merit or objective or fitness or energy function

$g(\vec{x})$  and  $h(\vec{x})$  constrains

There is no guaranteed way (algorithm) which can find global minimum (optimal) point.

Easy to see that maximization problem is the same as minimization once  $E(\vec{x}) \rightarrow -E(\vec{x})$ .

# Analytical solution of 1D

If we have 1D case and  $E(x)$  has analytical derivative, optimization problem can be restated as

Find  $f(x) = 0$   
where  $f(x) = dE/dx$

since at maximum or minimum derivative must be zero.

Since we already know how to find the solution of  $f(x) = 0$  the rest is easy.

# Example: max of black body radiation spectrum

According to Plank's law  
energy density per of  
black body radiation

$$I(\lambda, T) = \frac{2hc^2}{\lambda^5} \frac{1}{e^{\frac{hc}{\lambda kT}} - 1}$$

where

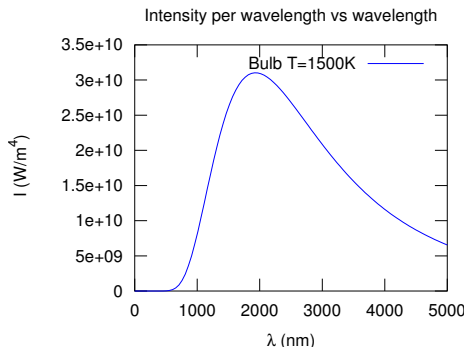
$h$  is Planck constant  $6.626 \times 10^{-34}$  J×s,

$c$  is speed of light  $2.998 \times 10^8$  m/s,

$k$  is Boltzmann constant  $1.380 \times 10^{-23}$  J K<sup>-1</sup>,

$T$  is body temperature,

$\lambda$  is wavelength



# Solution with Matlab built in 1D minimization - fminbnd

```
function I_lambda=black_body_radiation(lambda,T)
% black body radiation spectrum
% lambda – wavelength of EM wave
% T – temperature of a black body
h=6.626e-34; % Planck constant
c=2.998e8; % speed of light
k=1.380e-23; % Boltzmann constant

I_lambda = 2*h*c^2 ./ (lambda.^5) ./ (exp(h*c./(lambda*k*T)) - 1);
end
```

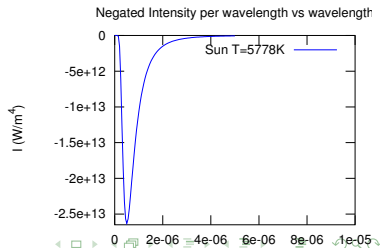
First we flip/negate function since our algorithm is suited for min search and set particular T

```
T=5778;
f = @(x) - black_body_radiation(x,T);
```

Next, we find optimal solution

```
fminbnd(f,1e-9,2e-6,optimset('ToI',1e-12))
ans = 5.0176e-07
% i.e. maximum radiation is at 502 nm
```

Then we plot it to find a bracket



# Golden section search algorithm

If you have an initial bracket for solution i.e. found  $a, b$  points such that there is a point  $x_p$  satisfying  $a < x_p < b$  and  $E(x_p) < \min(E(a), E(b))$ . Then  $h = (b - a)$

- 1 assign new probe points  $x_1 = a + R * h$  and  $x_2 = b - R * h$
- 2  $E_1 = E(x_1), E_2 = E(x_2), E_a = E(a), E_b = E(b)$
- 3 if  $h < \varepsilon_x$  then stop otherwise do steps below
- 4 note that for small enough  $h$ :  $E(x_1) < E(a)$  and  $E(x_2) < E(b)$
- 5 shrink/update the bracket
  - if  $E_1 < E_2$  then  $b = x_2, E_b = E_2$  else  $a = x_1, E_a = E_1$
- 6 update  $h = (b - a)$  and assign new probe points, with the proper  $R$  we can reuse one of the old points either  $x_1, E_1$  or  $x_2, E_2$ 
  - if  $E_1 < E_2$   
then  $x_2 = x_1, E_2 = E_1, x_1 = a + R * h, E_1 = E(x_1)$   
else  $x_1 = x_2, E_1 = E_2, x_2 = b - R * h, E_2 = E(x_2)$
- 7 go to step 3

$$R \text{ given by the golden section } R = \frac{3-\sqrt{5}}{2} \approx 0.38197$$

# Derivation of the $R$ value

at first step we have

$$x_1 = a + R * h$$

$$x_2 = b - R * h$$

Suppose that  $E(x_1) < E(x_2)$  then  $a' = a$  and  $b' = x_2$   
then for the next bracket we evaluate  $x'_1$  and  $x'_2$

$$x'_1 = a' + R * h' = a' + R * (b' - a')$$

$$x'_2 = b' - R * h' = b' - R * (b' - a')$$

$$= x_2 - R * (x_2 - a) = b - R * h - R * (b - R * h - a)$$

we would like to reuse on of the previous evaluations of  $E$  so we require that  $x_1 = x'_2$ . This leads to equation

$$R^2 - 3R + 1 = 0 \text{ with } R = \frac{3 \pm \sqrt{5}}{2}$$

We need to choose **minus** sign since fraction  $R < 1$ .

