

Practical example: diffraction

Eugeniy E. Mikhailov

The College of William & Mary



Lecture 09

Notes

Diffraction

According to Huygens' principle, every point on the mask is a secondary source

$$E_t(\vec{r}) = \iint_{\text{mask}} dx' dy' \frac{E(x', y')}{4\pi|\vec{r} - \vec{r}'|} e^{i\vec{k}(\vec{r} - \vec{r}')}$$

Here

$$\begin{aligned}\vec{r} &= x, y, z \\ \vec{r}' &= x', y', z' \\ \vec{k} &= \frac{2\pi}{\lambda}\end{aligned}$$

Notes

Diffraction approximation

$$E_t(\vec{r}) = \sum_i \sum_k \Delta x' \Delta y' \frac{E(x'_i, y'_k)}{4\pi|\vec{r} - \vec{r}'|} e^{i\vec{k}(\vec{r} - \vec{r}')}$$

Here

$$\begin{aligned}\vec{r} &= x, y, z \\ \vec{r}' &= x'_i, y'_k, z' \\ \vec{k} &= \frac{2\pi}{\lambda}\end{aligned}$$

It is important that integrated function does not oscillate wildly from sample point to sample point. So we need $\Delta x'$ and $\Delta y' \ll \sqrt{L\lambda}$, where L is distance between mask and target.

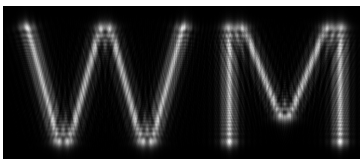
Notes

Sample of diffraction

Let's consider a diffraction of light on a mask shown below.



- resolution
1386 × 600 pixels
- physical size
2.8 × 1.2 cm
- distance to the target
1.1 m



- resolution
693 × 200 pixels,
- physical size
3.0 × 1.4 cm
- wavelength
 $\lambda = 670 \text{ nm}$

Calculation time 6 and half hours at the 6 core AMD computer

Notes
