Boolean algebra, conditional statements, loops.

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Lecture 03

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- false

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 \neg false = true

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$$\neg$$
true = false \neg false = true

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• \(\lambda\) - logic **and**, Matlab &

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∨ - logic or, Matlab |

$$A \lor B = \begin{cases} \text{false, if A=false and B=false,} \\ \text{true, otherwise} \end{cases}$$

If
$$A = false$$
, $B = true$, $C = true$

 $A|{\sim}B\&C$

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 $Z\&Z=$

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There is an island, which is populated by two kind of people: liars and truthlovers.

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- Truthlovers always speak only truth.

Suppose, you are landed on this island and met a person. What will be the answer to your question "Who are you?"

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This makes a paradox and should not ever happen on this island.

• 123.3 & 12=

- 123.3 & 12=**1**
- $\sim 1232e-6 =$

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```
● 123.3 & 12=1

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>> B=[1.22312, 0; 34.343, 12]

B =

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34.3430 12.0000
```

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```
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~B
ans =
B | ~B
```

"To be or not to be"

ans

B&A

```
B&A
```

```
B&A
```

A | ~B

```
ans = 1 0 0 1
```

```
ans =
1    1
0    1
```

A | ~B

Comparison operators

Math	Matlab
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\neq	~=
<	<
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 $x =$
1 2 3 4 5
 $x >= 3$

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```
x = [1, 2, 3, 4, 5]

x = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \end{bmatrix}

x >= 3

x >= 3

x >= 3

x (x >= 3)

x >= 3

x = 3

x = 3

x = 3
```

```
ans = 0 1 1 1
```

$$A(A>=2)$$

```
ans = 0 1 1 1
```

A(A>=2)

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Chose such elements of B where elements of $A \ge 2$

```
A>=2
```

A(A>=2)

Chose such elements of B where elements of $A \ge 2$

```
ans = 53
11
42
```

if-else-end statement

if expression this part is executed only if expression is true

else

this part is executed only if *expression* is false

end

if-else-end statement

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else

this part is executed only if *expression* is false

end

if hungry

buy some food

else

keep working

end

if-else-end statement

if expression this part is executed only if expression is true else this part is executed

only if expression is false

end

if hungry buy some food else keep working end

```
if (x>=0)
  y = sqrt(x);
else
  error('cannot do');
end
```

Common mistake in the 'if' statement

```
if (x=y)
  D=4;
  Z=45;
  C=12;
else
  D=2;
end
```

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the value of 'D' is always 4, except the case when y=0

Common mistake in the 'if' statement

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```

the value of 'D' is always 4, except the case when y=0 someone used assignment operator (=) instead of comparison (==)

Short form of 'if-end' statement

if expression this part is executed only if expression is true end

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```
if expression
this part is executed only if expression is true end

if won a million go party end
```

Short form of 'if-end' statement

```
if expression
this part is executed
only if expression is
true
```

```
if won a million
go party
end
```

```
if (deviation<=0)
  exit;
end</pre>
```

while expression this part is executed while expression is true end

while expression this part is executed while expression is true

while *hungry* keep eating end

end

while expression this part is executed while expression is true end

while *hungry* keep eating end

```
i=1;
while (i<=10)
   c=a+b;
   z=c*4+5;
   i=i+2;
end</pre>
```

while expression
this part is executed while hungry
while expression is true end
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while hungry
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i=1;
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while loop is extremely useful but they are not guaranteed to finish. For a bit more complicated conditional statement and loop it is impossible to predict if the loop will finish.

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Yet another common mistake is

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```

not updating the term leading to fulfillment of the while condition

The 'for' statement

for variable = expression
do something

end

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sum=0;
x=[1,3,5,6]
for v=x
   sum=sum+v;
end
```

```
>> sum
sum =
15
```

The 'for' statement

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In this case variable is assigned concequently with columns of the *expression*, and then statements inside of the loop are executed

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for loops are guaranteed to complete after predictable number of iterations (the amount of columns in *expression*).

$$S = \sum_{i=1}^{100} i = 1 + 2 + 3 + 4 + \dots + 99 + 100$$

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```
S=0; i=1;
while(i<=100)
   S=S+i;
   i=i+1;
end</pre>
```

$$S = \sum_{i=1}^{100} i = 1 + 2 + 3 + 4 + \dots + 99 + 100$$

```
S=0; i=1;
while(i<=100)
   S=S+i;
   i=i+1;
end</pre>
```

```
S=0;
for i=1:100
    S=S+i;
end
```

$$S = \sum_{k=1} a_k$$

$$S = \sum_{k=1} a_k$$

```
S=0; k=1;
while( (k<=100) & (k^-k >= 1e-5) )
   S=S+k^-k;
   k=k+1;
end
```

$$S = \sum_{k=1} a_k$$

```
S=0; k=1;
while( (k<=100) & (k^-k >= 1e-5) )
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end
```

```
>> S
S =
1.2913
```

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```
S=0; k=1;
while( (k<=100) & (k^-k >= 1e-5) )
    S=S+k^-k;
    k=k+1;
end
S=0; k=1;
while( k<=100 )
a_k=k^-k;
if (a_k < 1e-break;
```

```
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S =
1.2913
```

```
S=0; k=1;
while( k<=100 )
   a_k=k^-k;
   if (a_k < 1e-5)
        break;
   end
   S=S+a_k;
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Same example with 'for' loop and use of matrix ops

$$S = \sum_{k=1} a_k$$

Same example with 'for' loop and use of matrix ops

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S=0;
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  end
  S=S+a_k;
end</pre>
```

Same example with 'for' loop and use of matrix ops

$$S = \sum_{k=1} a_k$$

While k<=100 and $a_k \ge 10^{-5}$, where $a_k = k^{-k}$.

```
S=0;
for k=1:100
   a_k=k^-k;
   if (a_k < 1e-5)
        break;
   end
   S=S+a_k;
end</pre>
```

```
>> S
S =
1.2913
```

Often it is more elegant to use built in Matlab matrix operators

```
>> k=1:100;
>> a_k=k.^-k;
>> S=sum(a_k(a_k>=1e-5))
S =
1.2913
```

Note

- use of the choose elements construct
- built in sum function

Suppose bank gave you 50% interest rate (let's call it 'x'), and you put one dollar in.

How much would you get at the end of the year?

• one payment at the end of the year

$$M_1 = 1 * (1 + x) = 1 * (1 + .5) = 1.5$$

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interest payment every half a year

$$M_2 = 1 * (1 + x/2) * (1 + x/2) = 1 * (1 + .5/2)^2 = 1.5625$$

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interest payment every month

$$M_{12} = 1 * (1 + x/12)^{12} = 1.6321$$

Now let's find how you money growth (M_N) depends on the number of payments per year

```
x = .5;
N max=100;
N=1:N \max;
M=0*(N); % since N is vector M will be a vector too
for i=N
 M(i) = (1+x/i)^i;
end
plot (N, M, '-');
xlabel('N, number of payments per year');
ylabel('Money grows');
title('Money grows vs number of payments per year');
```

Of course we do not need computer to show that $M_{\infty}=e^x=1.6487$ but we need it to calculate something like

 $M_{1001} - M_{1000} = 2.0572 \times 10^{-7}$

