

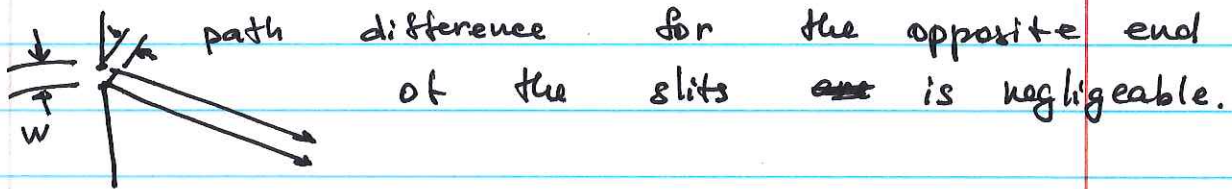
Diffraction

Interference: addition of light waves from two (or more) sources

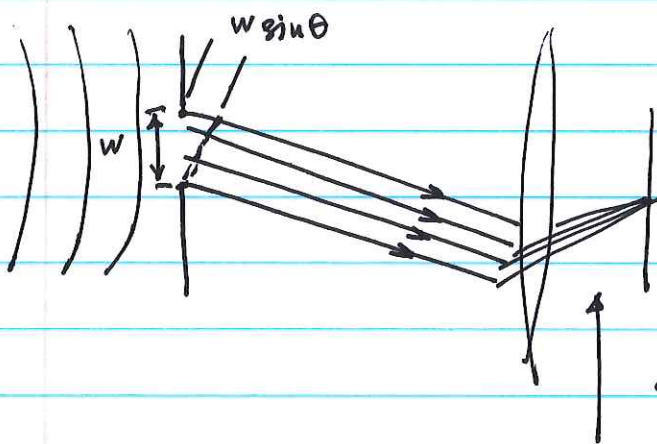
Diffraction: observed (usually) with a single source or obstacle of finite size.

Diffraction is also an interference effect

Two-slit interference - we previously assumed a very narrow slit ($w \ll \lambda$), so that any point within this slit oscillates in unison, no matter in what direction



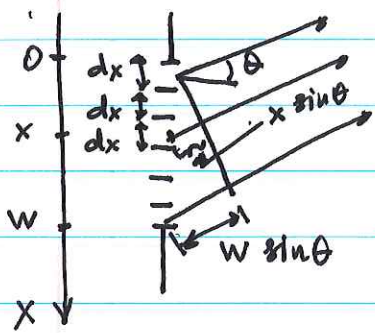
Wider slit



Depending on the location within a slit, each field is going to acquire different phase

all beams will interfere

One dimensional case



$$dE(x) = \frac{E_0}{w} dx \cos(kz - \omega t + kx \sin\theta)$$

$$E = \sum_{x=0}^w dE(x) = \int_0^w \frac{E_0}{w} dx \cos(kz - \omega t + kx \sin\theta)$$

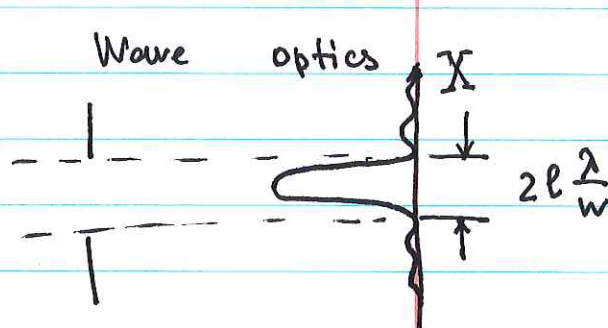
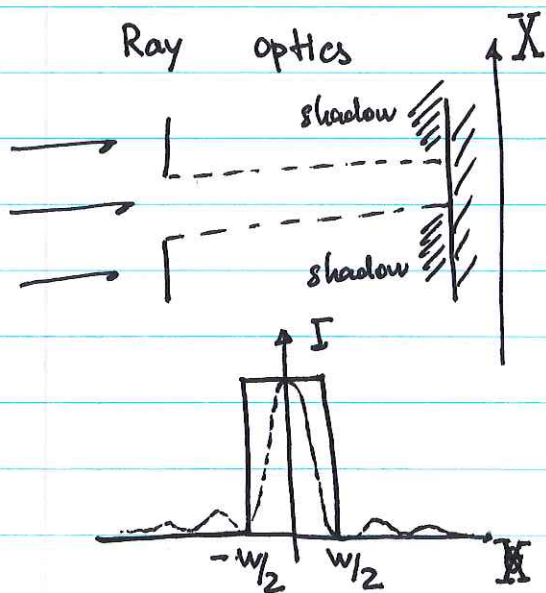
$$= \frac{E_0}{w} \int_0^w \cos(kx \sin\theta + kz - \omega t) dx =$$

$$= \frac{E_0}{kw \sin\theta} \left[\sin(kw \sin\theta + kz - \omega t) - \sin(kz - \omega t) \right] =$$

$$= \frac{2E_0}{2kw \sin\theta} \sin \frac{kw \sin\theta}{2} \cos \left(kz - \omega t + \frac{kw \sin\theta}{2} \right)$$

$$I = \langle E^2 \rangle_{\text{time}} = \frac{2E_0^2}{(kw \sin\theta)^2} \sin^2(kw \sin\theta/2) =$$

$$= \frac{E_0^2}{\cancel{2}^2} \left[\frac{\sin^2(kw \sin\theta/2)}{(kw \sin\theta/2)} \right]^2 = \frac{E_0^2}{\cancel{2}^2} \text{sinc}^2 \left(\frac{kw \sin\theta}{2} \right)$$



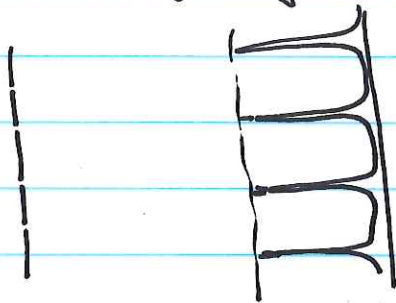
No sharp shadow!

$$I=0 \quad \frac{kw \sin\theta}{2} = \pi = \frac{2\pi w \sin\theta}{\lambda} \frac{\lambda}{2}$$

$$\sin\theta = \frac{\lambda}{w}$$

How would the finite slit size affect the interference pattern from a diffraction grating?

Ideal grating (tiny slits)

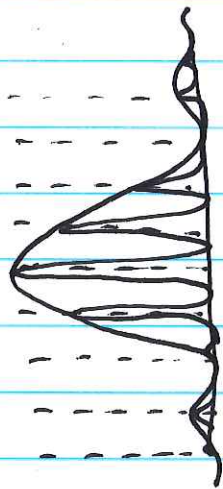


$$\Delta x_{DG} = e \frac{\lambda}{d}$$

$$I(\theta) = I_0 \left(\frac{\sin\left(\frac{\pi N d \sin\theta}{\lambda}\right)}{\sin\left(\frac{\pi d \sin\theta}{\lambda}\right)} \right)^2$$

same intensity

Real grating



$$e \frac{\lambda}{d}$$

$$e \frac{\lambda}{w}$$

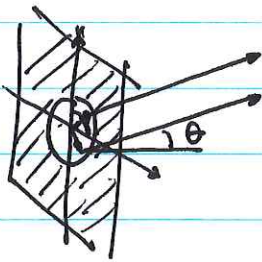
$$I(\theta) = I_0 \left(\frac{\sin\left(\frac{\pi w \sin\theta}{\lambda}\right)}{\frac{\pi w \sin\theta}{\lambda}} \right)^2$$

single slit diffraction

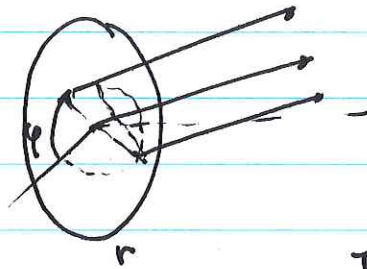
$$\left(\frac{\sin\left(N \frac{\pi d \sin\theta}{\lambda}\right)}{\sin\left(\frac{\pi d \sin\theta}{\lambda}\right)} \right)^2$$

multiple slit interference

Diffraction on a circular hole



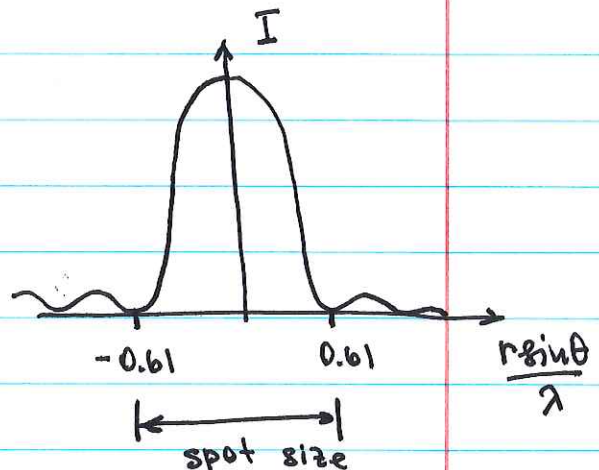
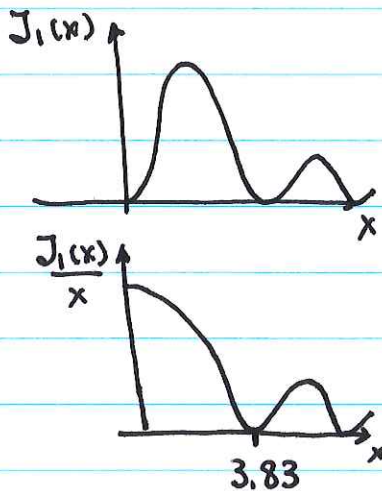
Two-dimensional problem
Phase shift depends both on θ and on the azimuthal angle



Two-dimensional integral

$$I(\theta) = I_0 \left[\frac{2 J_1(kr \sin \theta)}{(kr \sin \theta)} \right]^2$$

$J_1(x)$ - Bessel function
(an ugly version of sine, often appears in 2D situations)



$$\sin \theta \approx 0.61 \frac{\lambda}{r} = 1.22 \frac{\lambda}{D}$$

Diffraction is limiting the resolution of an aperture. The larger is D , the smaller is the effect of the diffraction.

In general, diffraction prevents forming any sharp-edged shadows, instead on the borders ~~for~~ we will observe interference fringes