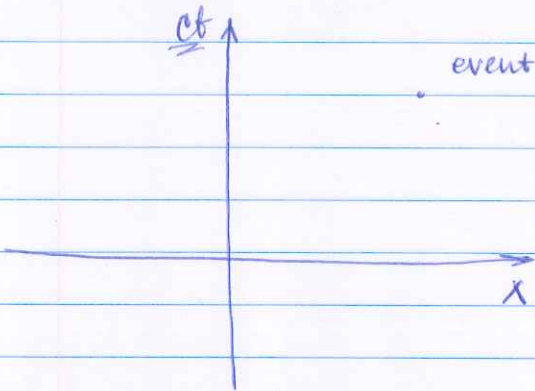


Space-time diagram proposed by Minkowski in 1908

We restrict ourselves to 1D motion, so any event has two coordinates: x, t (or ct , to have same units)

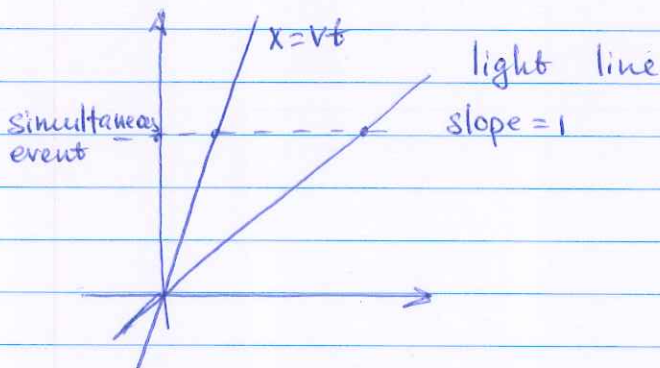


event (x, ct)

x and ct are independent variables, describing where and when the event occurs

Any curve/line in this space - worldline - describes the complete history and future of any object

$x=0$: all events at origin at any time
 $t=0$: all events at any position at $t=0$



Slope of the line

$$\text{slope} = c/v = \Delta(ct) / \Delta x = \frac{\Delta(ct)}{\Delta(vt)} > 1$$

since speed of light is c in any reference frame, the slope of the light line is always 1.

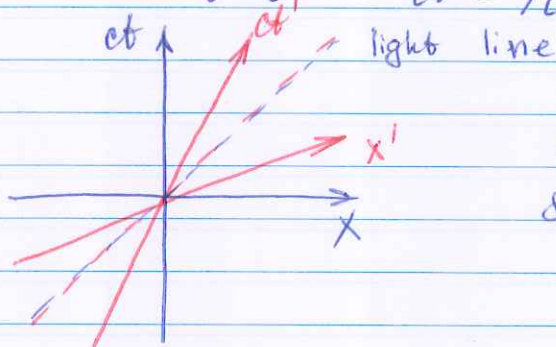
What about different reference frames?
Lorentz transformation

$$x' = \gamma(x - vt) = \gamma(x - \frac{v}{c}(ct))$$

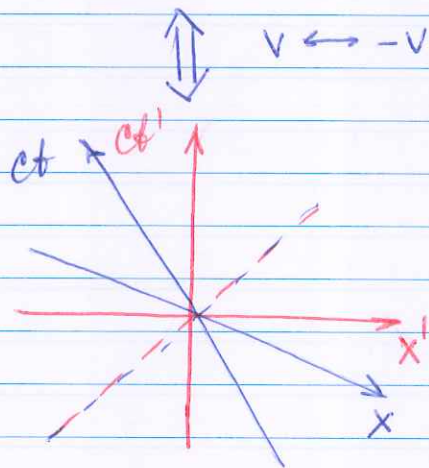
$$ct' = \gamma(ct - \frac{v}{c}x)$$

The ct' axis: points at origin $x'=0$ in the moving RF
at any time t' $x'=0 \Rightarrow x = \frac{v}{c} \cdot ct$ (slope = $\frac{v}{c}$)

The x' axis: points at any position at $t'=0$
 $t'=0 \Rightarrow ct = \frac{c}{v} \cdot x \Rightarrow x = \frac{c}{v} \cdot (ct)$ (slope = $\frac{c}{v}$)



light line always have
slope = 1 in any RF



x-axis: $x' = -\frac{v}{c}(ct)$
t-axis: $x = -\frac{c}{v}(ct')$

The Lorentz transformation is not a rotation, but rather stretch of the ~~space~~ space-time coordinates. Thus, the length of a vector is no longer ~~the~~ same (Euclidian geometry does not work)

Relativistic invariant

$$\sqrt{(x_1 - x_2)^2 - (ct_1 - ct_2)^2} =$$

$$= \sqrt{(x'_1 - x'_2)^2 - (ct'_1 - ct'_2)^2}$$

in all RFs