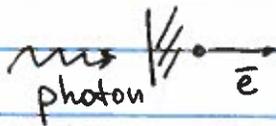


How to detect light?

Classical photodetection - based on photoelectric effect



Ideal case

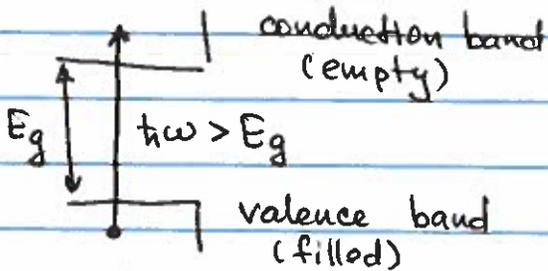
$$\# \text{ photons} = \# \text{ photoelectrons}$$

Photocurrent $I_{ph} = e \times (\text{photon flux}) = e \frac{P_{light}}{h\nu}$

Quantum efficiency - the ratio b/w # photoelectron and incoming photons $\eta = N_e / N_{ph} \leq 1$

$$I_{ph} = \eta e \frac{P_{light}}{h\nu}$$

Inside a photodetector (typically a semiconductor)



Photons, when absorbed, transfer electrons into the empty conduction band, where they can conduct, creating photocurrent

The bandgap of the material determines the spectral range of operation

Silicon : visible (0.4-0.9 μm) (can have very high quantum efficiency)

In-doped Silicon: vis + near UV (0.2-0.8 μm)

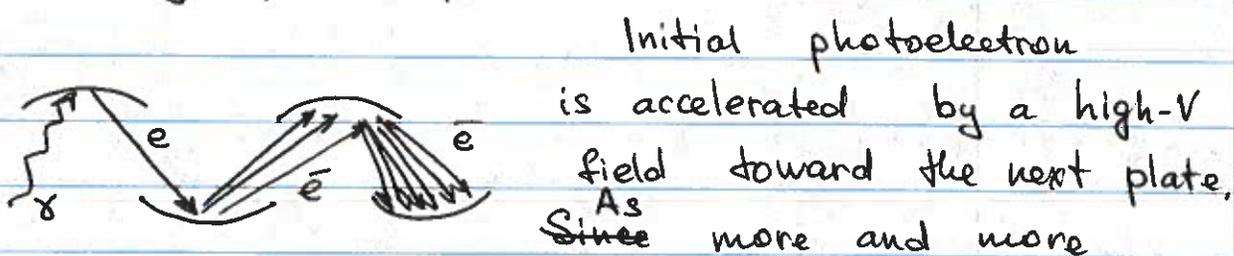
Germanium : near-IR (1-2 μm)

"Strong" light - photocurrent proportional to the mean photoflux (mean photon number per unit time) $I_{ph} \propto \langle n_{photons} \rangle$

Can we use them to detect individual photons?
Main problem is dark noise - ~~free~~ thermally induced ~~free~~ free electrons even in the absence of light. That is why best detectors and cameras are often cooled.

Avalanch photodiodes (APD) or photomultipliers

Can distinguish b/w no photons and a single / few photons



electrons are kicked at each plate, the avalanche is created - macroscopically measurable electric pulse

Drawbacks: - low quantum efficiency

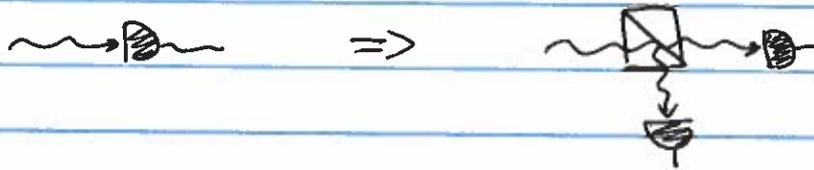
(~10% photomultipliers, ~50% APDs)

- vast variation in each avalanche amplitude => impossible to

extract information about the initial # of photons

How can we measure photon statistics then?

Photo multiplexing



single photon - only one detector clicks!

two photons - 50% chance two detectors click or

Photon-resolving detectors (expensive, exclusive)

What do we measure?

- Photon statistics $|\psi\rangle = \sum_{n=0}^{\infty} c_n |n\rangle$

probability to detect n -photons $p_n = |c_n|^2$

One can create a photo count histogram to detect correct statistics

- Second-order correlation function

$$g^{(2)}(\tau) = \frac{\langle \hat{I}(t) \hat{I}(t+\tau) \rangle}{\langle \hat{I}(t) \rangle^2} \Rightarrow \frac{\langle \hat{E}^+(t) \hat{E}^+(t+\tau) \hat{E}(t+\tau) \hat{E}(t) \rangle}{\langle \hat{E}^+ \hat{E} \rangle^2}$$

or

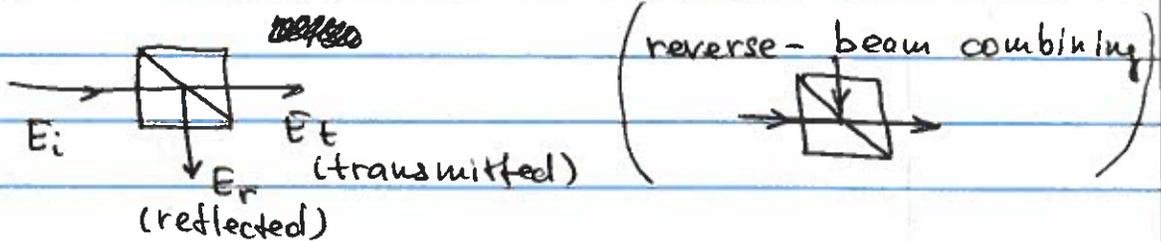
$$g^{(2)}(\tau) = \frac{\langle \hat{a}^+(t) \hat{a}^+(t+\tau) \hat{a}(t+\tau) \hat{a}(t) \rangle}{\langle \hat{a}^+ \hat{a} \rangle^2}$$

$$g^{(2)}(0) = \frac{\langle \hat{n}(\hat{n}-1) \rangle}{\langle \hat{n} \rangle^2}$$

Single-photon source $g^{(2)}(0) = 0$

Quantum beam splitter

Beam splitter is a device to divide a light beam into two by means of partial reflection and transmission

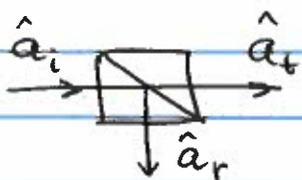


$$E_t = t E_i, \quad E_r = r E_i$$

$$|t|^2 + |r|^2 = 1$$

energy conservation

Quantum case $E \rightarrow \hat{a}$



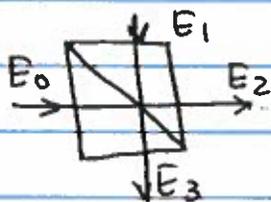
$$\hat{a}_t = t \hat{a}_i$$

$$\hat{a}_r = r \hat{a}_i \quad (?)$$

$$[\hat{a}_t, \hat{a}_t^\dagger] = [t \hat{a}_i, t^* \hat{a}_i^\dagger] = |t|^2 [\hat{a}_i, \hat{a}_i^\dagger] = |t|^2 \leq 1 \quad (???)$$

Improper model! we forgot the vacuum

Linear beamsplitter - two inputs & two outputs



	E_1	E_0
E_2	r	t'
E_3	t	r'

The difference b/w (r, t) and (r', t') - possible phase difference

$$E_2 = r E_1 + t' E_0$$

$$E_3 = t E_1 + r' E_0$$

$$E_i \rightarrow \hat{a}_i$$

$$\begin{pmatrix} E_2 \\ E_3 \end{pmatrix} = \begin{pmatrix} t' & r \\ r' & t \end{pmatrix} \begin{pmatrix} E_0 \\ E_1 \end{pmatrix}$$

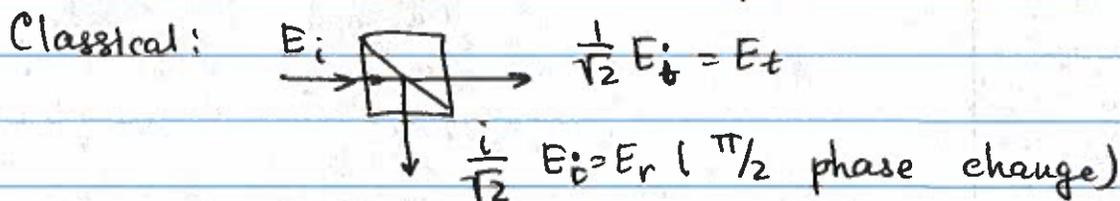
$$\begin{pmatrix} \hat{a}_2 \\ \hat{a}_3 \end{pmatrix} = \begin{pmatrix} t' & r \\ r' & t \end{pmatrix} \begin{pmatrix} \hat{a}_0 \\ \hat{a}_1 \end{pmatrix}$$

$$[\hat{a}_2, \hat{a}_2^\dagger] = [t\hat{a}_0 + r\hat{a}_1, t^*\hat{a}_0^\dagger + r^*\hat{a}_1^\dagger] =$$

$$= |t|^2 [\hat{a}_0, \hat{a}_0^\dagger] + |r|^2 [\hat{a}_1, \hat{a}_1^\dagger] = |t|^2 + |r|^2 = 1$$

always true when ~~both are~~ $|t| = |t|$
 $|r| = |r|$

Simple 50/50 beam splitter



Quantum: $\hat{a}_2 = \frac{1}{\sqrt{2}} (\hat{a}_0 + i\hat{a}_1)$ $\hat{a}_3 = \frac{1}{\sqrt{2}} (i\hat{a}_0 + \hat{a}_1)$

We can write this as a unitary transformation

$$\begin{pmatrix} \hat{a}_2 \\ \hat{a}_3 \end{pmatrix} = \hat{U}^\dagger \begin{pmatrix} \hat{a}_0 \\ \hat{a}_1 \end{pmatrix} \hat{U}$$

$$\hat{U} = e^{i\pi/4 (\hat{a}_0^\dagger \hat{a}_1 + \hat{a}_0 \hat{a}_1^\dagger)}$$

It is inconvenient to use Heisenberg representation: the states are invariant, the operators are modified. Instead, we will use Schrodinger picture: the operators are invariant, but the states are changing

Handy expressions

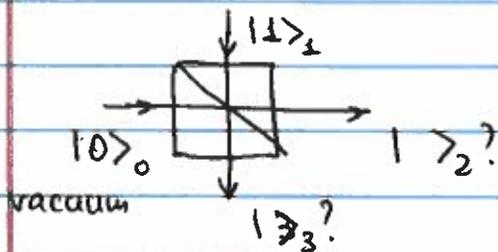
$$\hat{a}_0 = \frac{1}{\sqrt{2}} (\hat{a}_2 - i\hat{a}_3)$$

$$\hat{a}_0^\dagger = \frac{1}{\sqrt{2}} (\hat{a}_2^\dagger + i\hat{a}_3^\dagger)$$

$$\hat{a}_1 = \frac{1}{\sqrt{2}} (-i\hat{a}_2 + \hat{a}_3)$$

$$\hat{a}_1^\dagger = \frac{1}{\sqrt{2}} (i\hat{a}_2^\dagger + \hat{a}_3^\dagger)$$

Simplest example: a single photon on a beam splitter



Trivial but crucial thought: vacuum is vacuum in any basis
 $|0\rangle_0 |0\rangle_1 \xrightarrow{BS} |0\rangle_2 |0\rangle_3$

Initial state (one photon @ port 1):

$$|0\rangle_0 |1\rangle_1 = \hat{a}_1^\dagger |0\rangle_0 |0\rangle_1$$

$$\downarrow \qquad \qquad \downarrow$$

$$\frac{1}{\sqrt{2}} (i\hat{a}_2 + \hat{a}_3) |0\rangle_2 |0\rangle_3 = \frac{1}{\sqrt{2}} (i|1\rangle_2 |0\rangle_3 + |0\rangle_2 |1\rangle_3)$$

as expected 50% chance of detecting a single photon @ channel 2, and 50% chance detecting it @ channel 3

Coherent state: $|0\rangle_0 |d\rangle_1 = \hat{D}_1(d) |0\rangle_0 |0\rangle_1$

$$\hat{D}_1 = \exp(d\hat{a}_1^\dagger - d^*\hat{a}_1) \xrightarrow{BS} \exp\left(\frac{d}{\sqrt{2}}(i\hat{a}_2^\dagger + \hat{a}_3^\dagger) - d^*\frac{i\hat{a}_2 + \hat{a}_3}{\sqrt{2}}\right)$$

$$= \exp\left(\frac{id}{\sqrt{2}}\hat{a}_2^\dagger + \frac{id^*}{\sqrt{2}}\hat{a}_2 + \frac{d}{\sqrt{2}}\hat{a}_3^\dagger - \frac{d^*}{\sqrt{2}}\hat{a}_3\right) =$$

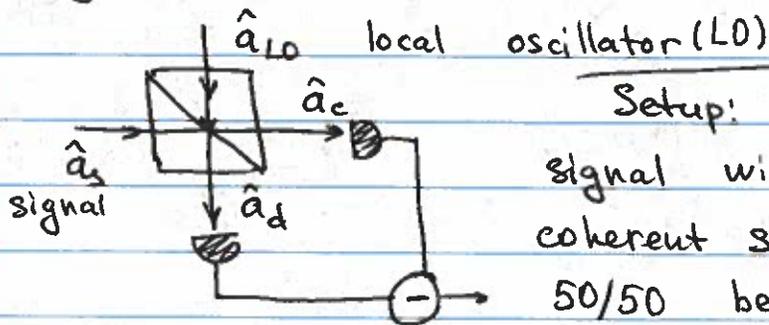
$$= \underbrace{\exp\left(\frac{id}{\sqrt{2}}\hat{a}_2^\dagger - \left(\frac{id}{\sqrt{2}}\right)^*\hat{a}_2\right)}_{\hat{D}_2\left(\frac{id}{\sqrt{2}}\right)} \underbrace{\exp\left(\frac{d}{\sqrt{2}}\hat{a}_3^\dagger - \frac{d^*}{\sqrt{2}}\hat{a}_3\right)}_{\hat{D}_3\left(\frac{d}{\sqrt{2}}\right)}$$

Output state $\hat{D}_2\left(\frac{id}{\sqrt{2}}\right) \hat{D}_3\left(\frac{d}{\sqrt{2}}\right) |0\rangle_2 |0\rangle_3 = \left|\frac{id}{\sqrt{2}}\right\rangle_2 \left|\frac{d}{\sqrt{2}}\right\rangle_3$

A coherent state splits into two of equal amplitudes

Balanced homodyne detection

We can take advantage of high quantum efficiency of the conventional detectors, by cleverly "amplifying" a weak quantum signal.



Setup: mix the quantum signal with a strong coherent state (LO) on a 50/50 beam splitter, measure two photocurrents, analyze their difference.

$$i_{c,d} \propto \langle \hat{n}_{c,d} \rangle$$

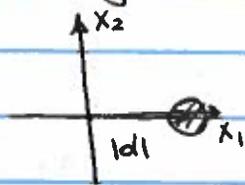
$$\delta i \sim \langle \delta \hat{n} \rangle = \langle \hat{n}_c - \hat{n}_d \rangle$$

$$\begin{aligned} \hat{n}_c &= \hat{a}_c^\dagger \hat{a}_c = \frac{1}{2} (\hat{a}_s^\dagger - i\hat{a}_{LO}^\dagger)(\hat{a}_s + i\hat{a}_{LO}) = \\ &= \frac{1}{2} (\hat{a}_{LO}^\dagger \hat{a}_{LO} + i\hat{a}_{LO} \hat{a}_s^\dagger - i\hat{a}_{LO}^\dagger \hat{a}_s + \hat{a}_s^\dagger \hat{a}_s) \end{aligned}$$

$$\begin{aligned} \hat{n}_d &= \hat{a}_d^\dagger \hat{a}_d = \frac{1}{2} (-i\hat{a}_s^\dagger + \hat{a}_{LO}^\dagger)(i\hat{a}_s + \hat{a}_{LO}) = \\ &= \frac{1}{2} (\hat{a}_{LO}^\dagger \hat{a}_{LO} + i\hat{a}_{LO} \hat{a}_s^\dagger + i\hat{a}_s \hat{a}_{LO}^\dagger + \hat{a}_s^\dagger \hat{a}_s) \end{aligned}$$

$$\delta \hat{n} = i (\hat{a}_s^\dagger \hat{a}_{LO} - \hat{a}_s \hat{a}_{LO}^\dagger)$$

Normally, the local oscillator is a strong coherent state $|d_{LO}\rangle$, $|d_{LO}\rangle \gg 1$



$$\langle \hat{a}_{LO} \rangle = d_{LO} = |d_{LO}| e^{i\chi}$$

It is often convenient to use

$$\hat{a}_{LO} = d_{LO} + \delta \hat{a}_{LO}$$

such that $\langle \delta \hat{a}_{LO} \rangle = 0$

If we assume $\langle \hat{a}_s \rangle \ll d_{LO}$, we can in fact neglect the fluctuation term and replace $\hat{a}_{LO} \rightarrow d_{LO}$ $\hat{a}_{LO}^\dagger \rightarrow d_{LO}^*$

$$\begin{aligned} \delta \hat{h} &= i (\hat{a}_s^\dagger |d_{LO}| e^{i\chi} - \hat{a}_s^* |d_{LO}| e^{-i\chi}) = \\ &= |d_{LO}| (\hat{a}_s e^{-i\theta} + \hat{a}_s^\dagger e^{i\theta}) \quad \theta = \chi + \pi/2 \end{aligned}$$

$\underbrace{\hspace{10em}}_{2\hat{X}_\theta}$

$$\langle \delta \hat{h} \rangle = 2 |d_{LO}| \langle \hat{X}_\theta \rangle$$

~~It~~ Same as classical effect (radio!)

If we measure average power output of the photodetector

$$\text{Power} \propto \langle \delta i^2 \rangle \propto \langle (\delta \hat{h})^2 \rangle \propto \langle X_\theta^2 \rangle$$

$$\text{Power fluctuations} = (\text{instantaneous power} - \text{mean power})$$

$$= \langle \delta i^2 \rangle - \langle \delta i \rangle^2 \propto \langle X_\theta^2 \rangle - \langle X_\theta \rangle^2 = (\Delta X_\theta)^2$$

quadrature
fluctuations

If our signal is vacuum or
a weak coherent state

~~(\Delta i)^2_{coh}~~ $\langle \Delta X_0 \rangle^2 = \frac{1}{4}$
 $(\Delta i)^2_{coh} \propto 4|d_{L0}|^2 \cdot \frac{1}{4} = |d_{L0}|^2$

Squeezed vacuum (assume $\langle \Delta X_1 \rangle^2 = \frac{1}{4} e^{-2r}$
 $\langle \Delta X_2 \rangle^2 = \frac{1}{4} e^{2r}$

squeezed quadrature corresponds $\theta = 0$

$$(\Delta i)^2_{sqz} \propto 4|d_{L0}|^2 \cdot \frac{1}{4} e^{-2r} = (\Delta i)^2_{coh} e^{-2r}$$

$$(\Delta i)^2_{anti-sqz} \propto 4|d_{L0}|^2 \cdot \frac{1}{4} e^{2r} = (\Delta i)^2_{coh} e^{2r}$$

