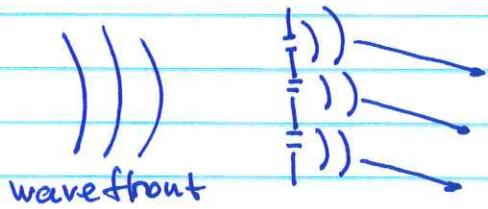


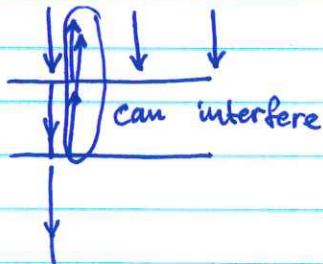
Interference by amplitude division

- a) Two -slit interferer , diffraction grating



wavefront division:
creation of secondary
'sources' that are
in phase and can interfere

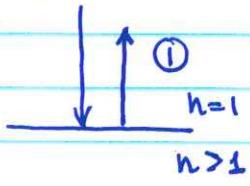
- b) Plane -parallel plate



Two interfering light waves are produced by the partially reflected beams

Let's carefully monitor phase variation in two reflected beams

1. Top reflection



$$\text{Incident: } E_i = E_0 \cos(kz - \omega t)$$

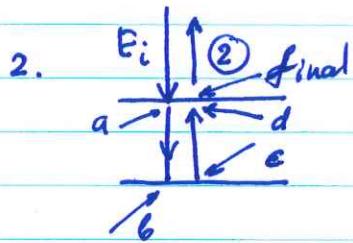
$$\text{Reflected } ①: E_{r1} = r_1 E_0 \cos(kz - \omega t + \pi)$$

if the refractive index of the reflecting material is higher than the one the light has traveled in

air -glass — extra phase upon reflection

water- glass — — — —
($n=1.33$) ($n=1.5$)

water - air — no extra phase



$$E_2 = E_0 \cos(k_n z - \omega t)$$

a: $E_{2a} = t_1 E_0 \cos(k_n z - \omega t)$
 $k_n = 2\pi/\lambda_n = 2\pi n/\lambda$

b: $E_{2b} = t_1 E_0 \cos(k_n z - \omega t + k_n d)$
 $\underbrace{\text{extra phase}}_{2\pi n d}$
 $\overline{\lambda}$

c: $E_{2c} = t_1 r_2 E_0 \cos(k_n z - \omega t + k_n d)$
 (assuming it is lower refractive index media outside)

d) $E_{2d} = t_1 r_2 E_0 \cos(k_n z - \omega t + 2k_n d)$

$$E_{2d} = \underbrace{t_1^2 r_2}_\text{amplitude of the second wave} E_0 \cos(k_n z - \omega t + \underbrace{2k_n d}_\text{extra phase of the second wave})$$

Phase difference: (air-glass-air interfaces)
 water

①	+ π	$(+\frac{\lambda}{2})$
②	+ $2 \cdot \frac{2\pi n d}{\lambda}$	

$$\Delta\phi = \frac{4\pi n d}{\lambda} - \pi = \begin{cases} 2\pi m & \text{constructive} \\ 2\pi(m + \frac{1}{2}) & \text{destructive} \end{cases}$$

Constructive interference

$$2\pi n d / \lambda = 2\pi(m + \frac{1}{2})$$

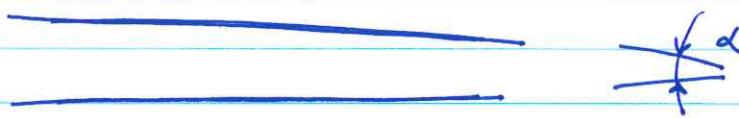
$$2nd = (m + \frac{1}{2})\lambda$$

Destructive interference

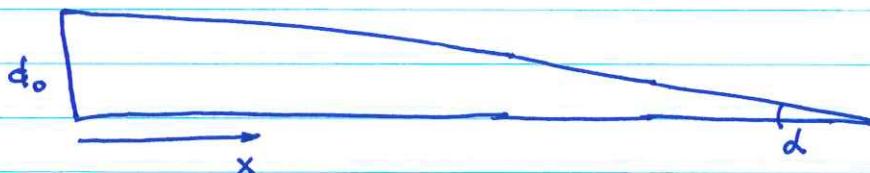
$$2\pi n d / \lambda = 2\pi m \Rightarrow 2nd = m\lambda$$

Because of the extra phase shift upon reflection, the conditions for the constructive and destructive interference has shifted!

How does a wedge looks in non-chromatic light?



For a wedge with a small angle d , the thickness is ~~not~~ changing with distance



$$d(x) = d_0 - x \cdot \tan d \approx d_0 - x \cdot d$$

If we look up at this wedge, what we see? the sequence of bright and dark lines



distance b/w two consecutive dark or bright lines: $2n(d_1 - d_2) = \lambda \quad \Delta d = \lambda/2n$

$$\Delta x \cdot \tan d = \lambda/2n$$

$$\Delta x = \lambda/(2n \cdot \tan d)$$

For a small angle, Δx can be relatively large

What the very tip of the wedge is?

It is dark! $2d \cdot n \rightarrow 0$ (vanishing thickness)
destructive interference!

Very thin film / $\delta \ll \lambda$ / destructive interference
Such film would appear black!

What if a thin film is illuminated by a white light?

Let's assume that r_1, r_2 are small (a few percent), and $t_1, t_2 \approx 1$, so the intensities of the two reflected beams are similar

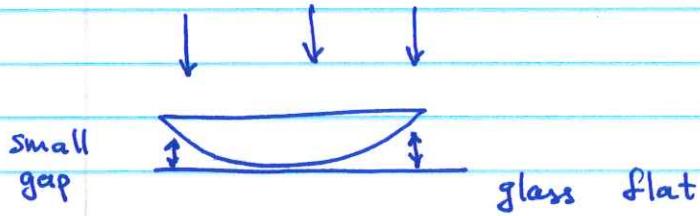
1. Very thin film: $nd \ll \lambda$ for all colors, the film appears black

2. Slightly thicker film: $2nd_f = \lambda_{\text{blue}}/2 +$ constructive interference for blue but $2nd_f = \lambda_{\text{red}}/4 -$ rather far from constructive for the red; the film will appear blue

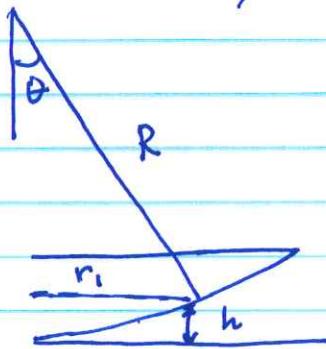
3. As thickness increases, the film will appear different spectral colors, but for slightly thicker film we can see non-spectral colors, as magenta, due to both red and blue reflecting, and mixing in our eyes,

Newton rings

How to measure a curvature of a lens if this curvature is large?



Very center is dark (destructive interference)
 (or since the lens and a glass are in contact, the light does not "see" the boundary b/w two glass materials)



$$2h_1 = \lambda/2 - \text{constructive interference}$$

(first bright ring)

$$2h_2 = 3\lambda/2 - \text{second bright ring}$$

If r_1 is the radius of the first ring

$$r_1 = R \sin \theta$$

$$h_1 = R(1 - \cos \theta)$$

For $\theta \ll 1$

$$r_1 \approx R \cdot \theta$$

$$h_1 \approx R(1 - (1 - \theta^2/2)) \approx R\theta^2/2$$

$$h_1 = \frac{r_1^2}{2R}$$

Bright rings

$$2h = (m + \frac{1}{2})\lambda$$

$$\frac{r_1^2}{R} = (m + \frac{1}{2})\lambda$$

$$r_1 = \sqrt{(m + \frac{1}{2})\lambda R}$$

The distance b/w consecutive rings decreases as m grows